



UNIVERSITI
MALAYSIA
KELANTAN

Education 4.0 *UMK*



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Preface

The purpose of Educator 4.0 UMK Quick Reference is to assist our lecturers in strengthening their skills and competencies in utilising Web 2.0 teaching tools for the purpose of teaching and learning delivery. Contributions of this quick reference as to facilitate the lecturers to be more participative and engaging in conducting their non face to face interaction via online or virtual classrooms. Hence the effort towards building the digital campus which able to drive the UMK community to another level will accommodate their demands and needs that are relevant to their ICT skills. As they are the ICT natives, lecturers need to be train and from this training it multiplied to the faculties and this will create a new normal in our eLearning ecosystem.

UMK management always put forward students' priorities especially in teaching and learning. Hence, the UMK Educator 4.0 team has been trained. One of the way to encourage student engagement and participation is to embrace digital skills. The chapters are well sequence in order to give free flow of understanding and conducting non face to face interaction through using web 2.0 tools. Hence, UMK planned to prepare our graduates to navigate their digital skills in an active, fun and engaging mood and enjoyable environment whilst learning to take place. Thus, with this quick reference that are very engaging will ensure to a better learning environment that propel students abilities and competencies in adopting and adapting the 21st centuries skills and facing the 4th IR ecosystem.

The concept of this book are well articulate which tabling from the introduction tools to the activities and an alternatives assessment tools. Finally, special thanks to the Vice Chancellor, Prof Ts Dr Noor Azizi Ismail , Deputy Vice Chancellor (Academic and Internationalization) and all the Educators 4.0 UMK who had given time in ensuring this quick reference will support UMK lecturers in improving the newest and latest web 2.0 teaching tools for their Teaching and Learning. To all who had contributed in one or other special thank you to everyone of you.

NOTIFICATIONS :

All the manuals have been used in the trial version (free version). For more features/functions please subscribe the premium version :

- i. www.padlet.com | PADLET |
- ii. www.canva.com | CANVA |
- iii. www.popplet.com | POPPLET |
- iv. <https://www.tes.com> | BLENDSPACE |
- v. <https://coggle.it> | COGGLE |
- vi. <https://nearpod.com> | NEARPOD |
- vii. <https://www.hpreveal.com> | HP REVEAL |
- viii. <https://www.layar.com> | LAYAR : AUGMENTED REALITY |
- ix. <https://www.quizizz.com> | QUIZIZZ |
- x. <https://www.quizlet.com> | QUIZLET |
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Humanising Technology in Teaching and Learning: From Pedagogy to Heutagogy

Suria Baba, Nor Hanim Mustafa

1.0 An Introduction

Nowadays, technology is being used in many daily situations including education system. Technology in education is a debatable topic amongst the society. Everyone has their own views on modernising education and making it technology aided including the way to humanise technology in the context of teaching and learning. The term humanising technology means to treat such a technology as if it were a human being, and not as if it were a thing or an object that has no feelings or thoughts. In other words, to humanise in this context implies to accord human attributes to technology used in teaching and learning whether or not they deserve them (Nwafor and Nwogu, 2014).

When it comes to online education, most discussions revolve around active participation, interaction, motivation, and student engagement in virtual teaching and learning activities. Teachers share methods of adapting instructional strategies and techniques in their course design and development to involve students in meaningful online learning experiences. However, this conversation tends to overlook a core phenomenon that underscores the success of such strategies and techniques which is the delivery of the "human" element to digital instruction. 'Personalization' principle, where online teachers use a conversational and polite tone and implement a friendly voice into the course materials lead to better learning gains. By this technique, students have meaningful experiences in their learning. In addition, including spoken and printed text in online courses, where teachers use a conversational tone, greatly helps students to "prime appropriate information processing"(Clark and Mayer, 2011).

Moreover, by using multimedia videos and web 2.0 tools in which teachers adopt a friendly and polite tone to lecture and provide appropriate personal examples for learners goes a long way towards meeting the goal of humanising technology in teaching and learning. Smartly designed intelligent devices can also lead to more meaningful experience for the students. Although students take online courses primarily to learn, the information doesn't have to be presented in a formal, passive, and impersonal manner. Students respond to the friendly tone of the teacher positively because they see a conversation partner (in this case, the teacher) to whom they are more enthusiastic to respond. This technique, in turn, inspires them to engage with the content in a way that formal text or multimedia-based techniques do not typically achieve (Czerkowski and Schmidt, 2017). Anderson et al. (2001) described teacher presence as development and supervision of cognitive and social processes, directed towards learning outcomes which is meaningful to the student on both personal and educational levels. The presence of teacher in teaching and learning is considered as the main binding element that cultivates a learning community among the students and teacher. This is a learning community where students feel connected to their peers and also to their teacher.

Technology has also taken us from books to google as a source of information. However, anyone who has done research in the real world knows that research comes as much from other humans as it is from secondary sources. Nevertheless, we persist in ignoring this more authentic source of research for the reference books and googling. Technology can humanise research and education by linking students to real life experts who can assist students to use their research with greater purpose, and be a more realistic representation of research in the 21st century (Nwafor and Nwogu, 2014). At the same time, students can develop valuable research skills at a young age. Technology gives students immediate access to an abundance of quality information which leads to learning at much quicker rates than before.

In the traditional classroom, teacher-led instruction is applied when teachers choose the time of the learning process to occur and around what topics it will cover. Teachers are the ones who decide when the class moves on to the next topic. This dehumanising experience can be humanised through the use of video. The effect of technology on education depends on the design of its instruction. The design of the instruction accounts for more variance in how and why people learn than the technology used to deliver the instruction (Czerkowski and Schmidt, 2017). Educators and educational researchers should be encouraged to focus on determining how to better integrate the use of a given technology into teaching and learning process, rather than asking if it works or if one is more effective than another. By allowing students to experience the instruction that they require for their own specific learning needs; by allowing students to pause and rewind instruction when they don't understand; and by allowing them to move forward to a new concept in their own time depending their individual progress allows us to humanise instruction in a way not possible without technology.

Moreover, in a traditional classroom, the way students show their understanding is similarly one-size-fits-all. The worksheet, test, exam, essay, poster and other traditional methods of assessment restrict student choice and may alienate students who are without certain skills; for example, a lack of literacy skills may hinder a student showing their excellent understanding of Mathematics. Technology allows students to show their understanding in new ways, gives them far more choices, and removes the dehumanising necessity for one-size-fits-all assessment (Nwafor and Nwogu, 2014). Hence, it can improve student learning outcomes and achievement, as such tools are integrated thoughtfully into teaching and learning. When digital capabilities like, online environments are incorporated meaningfully into instruction, students have new opportunities to learn and achieve.

Recently, technology in educational prospect has merely focused on building teaching and learning platforms and on providing support for employing and integrating learning systems (Chen, Ho, & Lin, 2015). Numerous studies have outlined that educational technology that is appropriately applied can enhance learning and achievement compared to traditional teaching methods. Nevertheless, without humanisation aspect, it is believed that the technology oriented education is unable to sustain for a prolonged period and thus, life-long learning concept might not be achievable. Eventually, this would severely affect the missions and visions to transform current technological education into humanised immersive Industrial Revolution (IR) 4.0 of education.

In the scientific literature, humanisation of technological education is considered from the psycho-pedagogical, philosophic and sociological point of view. A vast number of research workers are involved in the study of different problems of theory and practice of humanisation in technological education. The analysis of psycho-pedagogical and methodological literature shows that the concept of “humanisation of technological education” characterise different vectors in the reformation of higher educational institutions. “Humanisation of technological education” in a broader prospect implies the creation of human system and its integration into the technology oriented education in the society, which corresponds to the ideals of humanism including personal freedom, social justice and human dignity (Elkanova & Chedzhemova, 2013).

2.0 Human Elements in the Classroom

The classroom functions as an environment for educational activities comprises, among others, the teacher and the learner. The category of persons constitute the human elements in the classroom. No matter how magnificent the school building may be, even with the most ambitious curriculum, and the most sophisticated material equipment, it would remain meaningless if it is not given a human touch by a cream of well-educated and devoted teachers, and a crop of ambitious and knowledge – hungry students.

The risen attention of the internet of thing and the automation of knowledge intensely reshapes of the students psychological expectations in teaching and learning. Due to that, this new method of teaching made significant intention to the students around the world. The students probably need to find out the reasonable course in their mind through internets.

In line with the notion, Malaysia of Higher Education has provided the aspirations system for the student to become more ethical learner while learning via online. This is because the information that they get from the internet is needed to realign or recheck the information is true. Due to that, ICT base learning is one of the Malaysia Higher Education horizons to globalise the online learning to make sure the program to be a global target audience. There are two methods of program which both are offered in online; an Online Learning Course and Massive Open Online Courses (MOOCs). This digital learning course has become phenomenon to cater students who are eligible and wants to pursue their study without having to come to class. They even can have the class at any time they want. This digital scenario is expected to have the same impact to become cost oriented, removing the variability increasing the consumptions.

The increasing usage of the digital technology makes today's graduates unable to sell their ability in the workforce and compete with others and this is due to the today graduates who are totally relying source from the internet (Borneo Post, 2012). The organizations have the same opinion to the local graduates today, in which they have a problem to communicate and fail to interpret the situation with categorization of the clarity word meaning and they are unable to self-regulate with their own knowledge (Borneo Post, 2012). In other words, students today are repeating others' works on the internet, make judgment on what they have seen and they try to justify on his belief at the particular situations. As a result, there is still a need to improve the students and the lecturers by using the online course learning.

The emergence of public and private institutions tells that the education is for all, and no one has segregated into this for the better future. With government support, the institutions has become prevalence to the school leavers to pursue their study in higher institutions and emphasise the better nation with better educations. Despite of the mushrooming the institutions for the better nations, there is more importantly to the students. They need to improve their communication, improve their comprehension in language and generalize current situation by reading materials including journals.

The second phase to humanise technology into the education requires the academic staff to be able to gain as much as they can into immersive training in the area that they expertise. The great synergy between the industry and the academic staff will lead to a better higher education system in the long run. Due to that the minister has framed the ten shifts to meet the 4IR revolutions. The shifts is interrelated with the cognitively and creativity among the academic and the industry needs. From our perspective, the education nowadays is challenging because we need to align ourselves, get connection and be collaborative across fields among the faculties. This will lead the academic staffs to have better critical thinking level.

The important element for humanising the technology is divided into two categories which are first, the ethic and morality and the second one is knowledge and skills. This two humanising element will balance all the virtual realities. The ethic and morality components are all about the faith, good behavioural and leadership skill. In the above mention, to address the future graduates, they will appraise about their effort, skill, and creativities. Moreover, the technologies now readily create new entrepreneurial skill such as onlinepreneur, they are totally in technological competitiveness that is searching the advancement and innovation which in turn to contribute to economic growth and socialize networking.

The new era graduates are eager as a lifelong learner since they will engrave themselves with multiple intelligent and dual competencies. This phenomenon occurs when the rising computer power, abilities to work with data, and there are more generate fact with data based decision. This computational thinker will help the graduates to apply their knowledge across the curriculum and connect with life event.

The humanising technology, is all about robotic, artificial intelligent, nanotechnologies, and genetic biotechnologies. The widespread will soon happen these days. The graduates need to be enormous and able to predict with the skill set to become competitive in this new era of technologies.

The two human elements are briefly discussed below one after the other.

3.0 The Educator

In any teaching and learning process, the educator occupies a central position, and he stands between the learner and the subjects to be learnt or taught. As such, he plays multifaceted role associated with his profession or calling. It could be stated without equivocation that “some teachers are called, while others are made.” The difference between the two classes of teachers manifests itself in the classroom vis-à-vis their human relations and attitude to students. However, a foray into the qualities, role and attitudes of the teacher can give us a clearer picture of his personality. The educator plays a prominent role in humanising the classroom and even beyond the school environment. He is an important factor in the educative process, given his personal qualities, professional training, and the place he also occupies in the community (Bhatia, 2000). The following are some qualities of a good teacher, whose intentions are geared towards humanising the classroom. He must possess a general academic background in addition to the knowledge of his area of specialization. A good teacher must necessarily have a reasonable dose of professional efficiency, i.e., he must have acquired some level of pre-service training that would enable him to know the ins and out of his job. Teacher’s enthusiasm, professional insight and competence, and dedication are his invaluable assets. Personality traits of a good teacher impact deeply on his students. The traits include love for the students, high moral character and sound principles, emotional stability, articulate both in speech and writing. He must be a humorous, cheerful and sociable person, who has a strong leadership quality, among others. A good teacher therefore is one who adopts friendliness approach in place of strict obedience to classroom rules and regulations. A respectable teacher is one who has the interest of his students at heart and knows most of them by name. Okorie (1986) observed that a good teacher provides his students situations to think while the lesson is going on. This type of teacher, Onoguere (2000) maintained, is accessible and thorough, fair and straight-forward in dealing with students.

In brief, humanisation includes knowledge that embrace all the sciences pertaining human beings as well as literature, art and education based on humanism, and maintain the ethics of humanism expressed in the values of the mankind. It has been proven that humanisation in technological education can only be executed under condition of humanisation of the entire educational process in higher education with reorientation of this process to the priority of human values, norms of morals, other criteria of estimation of the results of human activity in the past and at present. Researchers have suggested that humanisation of technological education conveys the meaning of creation of such a technology oriented educational social system which corresponds to the humanistic values and ideals (Graman, 1988; Ignatovitch, 2016). Cultivation of media literacy in technological education is one of highly potential approaches to humanise the technology oriented education in teaching and learning activities. This aspect will be further explained below.

Technology is currently regarded as an enabler and has been adapted as a way of life. Indirectly, the technology has also changed our education environment. The presence of technology in education environment especially in teaching and

learning has given a new approach for students to gain knowledge. Technology offers tremendous promise for student learning and has ignited the imagination of those who are interested in bringing about revolutionary gains in the achievement of all students (Sorensen & Gray, 2018). Yet, the use of technology in education also raises a whole host of challenges, including those related to cost-effectiveness, teacher professional development, assessment, equity, and safety.

Most of the students nowadays are attached to technology. They live in technology era. Therefore, it is crucial to humanise technology in the context of teaching and learning in order to help students to gain knowledge easier and faster. The objective of teaching and learning is always the same that is to gain new knowledge and to be better human being even in this technology era. Therefore, teachers should change their approach on teaching methods by using technology.

4.0 The Concept of Humanising

The term “humanising” is derived from both the adjective “humane” and the noun “human”. The derivation from the noun “human”, simply implies belonging to or concerning human beings – people (man, woman, child) especially as opposed to animals and inanimate objects. On the other hand, the adjective “humane” implies treating people or animals in a way that is not cruel and inflicts like pains and suffering on them. To humanise a situation means to treat such a situation as if it were a human being, and not as if it were a thing or an object that has no feelings or thoughts. In other words, to humanise in this context implies to accord human attributes to all things whether or not they deserve them. In other words, this evokes the feeling of humaneness, i.e., a feeling tinged with compassion, sympathy, empathy and consideration for others. Humanisation in the classroom context, therefore, is a process of giving human attributes and values such as honour, respect, love, dignity, friendship, etc., to other people: their social status, age, and level of education notwithstanding. This approach is anchored on the theory of humanism, which is a system of beliefs concerned with the needs of people, and the restoration of the universally acceptable human values. In fact, the concept of humanisation seems to be in tandem with the existentialist philosophy, the fundamental drive or urge is to exist and to be recognised as an individual (Titus, et al, 1979).

In recognition of this, the existentialists argue that teachers should concern themselves with the unique personality of each individual student, and that they should strive to relate to their students in what Buber in (Nwafor, 2010) refers to as an “I-thou” instead of “I-it” relationship. In other words, students in the classroom (and even outside of it) should be regarded and treated as humans and not as objects. Thus, in the classroom, teaching and learning can effectively take place if the entire atmosphere is aptly humanised by the teacher. In essence, to humanise the classroom therefore implies to impart desirable human qualities, values, attitudes and interests to the learners with a view to making them, acquire worthwhile affective qualities of human beings. This can only result from a healthy interaction between the teacher and his/her students, which in turn would engender effective learning.

Teaching process is only meaningful and desirable when there is a warm and cordial interaction and relationship between the teacher and his/her students (Emeh and Enufoha, 1994); a relationship that recognises and respects the personality of both the teacher and the learners. The teacher in this case is instrumental to how students react in the classroom: how they react to the subject matter, and how they perceive the teacher and his teaching methods (Omogueri, 2000). In short, all interactions in the classroom should have the stamp of humanism and pragmatism.

5.0 Cultivation of Media Literacy in Technological Education

In the future IR 4.0 educational era, educators would have to cultivate multiple literacies for contemporary technological and multicultural societies. In a period of dramatic technological and social change, education needs to help produce a variety of types of literacies to make schooling more relevant to the demands of the contemporary era. Literacy involves gaining the skills and knowledge to read and interpret the text of the world and to successfully navigate and negotiate its challenges, conflicts, and crises. Literacy is thus a necessary condition to equip people to participate in the local, national, and global economy, culture, as well as in technology oriented education. In technological education prospect, literacy is socially constructed in educational and cultural practices involving various institutional discourses and pedagogies (Kellner, 2004). Various form of literacies is available including media literacy, computer literacy and multimedia literacy. Media literacy is believed as the most important literacy tool to humanise educators and students in the technological education.

6.0 Challenges of Humanisation in Technological Education

Humanisation of technology in teaching and learning is indeed a significant stepping stone to prepare academician and students towards IR 4.0 of educational era. However, it should also be noted that humanisation goals of the technological education in higher education has certain difficulties and challenges. The potential difficulties and challenges of the humanistic oriented education processes in higher education institutions are deep rooted in history and society. In the first place, authoritarian system of education and training prevailed for a long-time and secondly, there is a decline of prestige of the teaching profession. Subjective reasons for insufficient implementation of humanisation goals are caused by insufficient attention paid by the authorities of many institutions of higher education to popularization of humanization goals and to monitoring of putting into practice (Blaschke, 2018).

Humanisation of technology in teaching and learning is indeed a significant stepping stone to prepare academicians and students towards IR 4.0 of educational era. However, it should also be noted that humanisation goals of the technological education in higher education has certain difficulties and challenges. The potential difficulties and challenges of the humanistic oriented education processes in higher education institutions are deep rooted in history and society. In the first place, authoritarian system of education and training prevailed for a long-time and secondly, there is a decline of prestige of the teaching profession. Subjective reasons for insufficient implementation of humanisation goals are caused by insufficient attention paid by the authorities of many institutions of higher education to popularization of humanization goals and to monitoring of putting into practice (Blaschke, 2018).

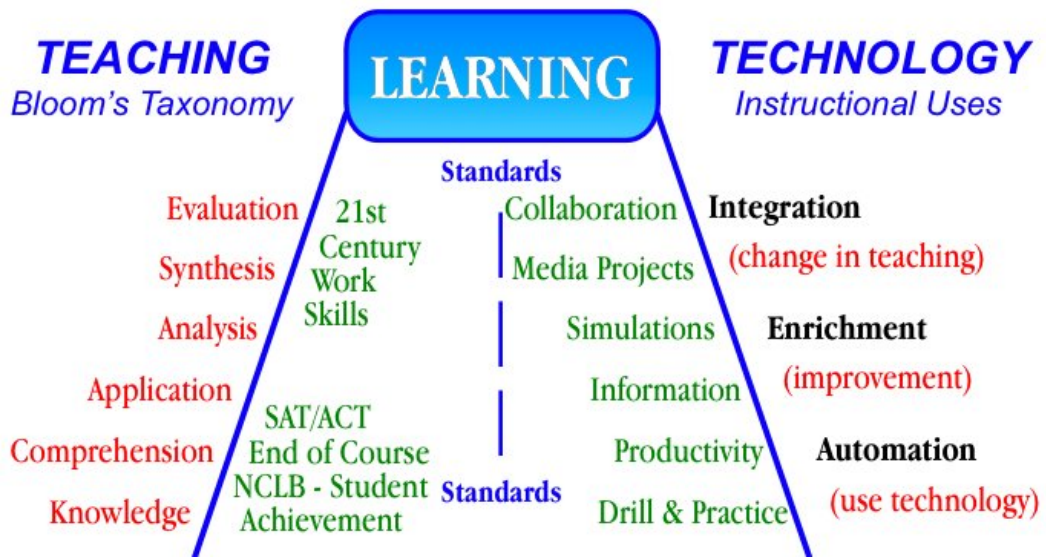
The teaching strategies based on educational technology can be described as ethical practices that facilitate the students' learning and boost their capacity, productivity, and performance (Norman, 2016). Technology integration in education inspires positive changes in teaching and learning. There are a lot of benefits of using technology in teaching and learning.

Norman (2016) has listed seven benefits and advantages of using technology to facilitate teaching and learning. The first one is technology can make teaching and learning easier. Teacher will have the opportunity to make audio-visual presentation in teaching to make it more interesting and interactive. Besides, technology can also help the teachers to track students' progress easier by using online tools such as MyStudentProgress. Without 'chalk and talk' or 'pencil and paper', the teaching and learning will be more interesting and may attract students in this new z generation to enjoy learning and gain more knowledge.

Internet is one of the most used technologies today. Without the wonders of the internet, people wouldn't be able to get access to any type of information at the very moment they think of it. Today, distance learning is one of the most trending learning methods. Technology has helped the virtual lessons to be preferable choices in teaching and learning which slowly taking the place of traditional lectures. Students can easily organize their own time to learn and they can also easily gain the knowledge they are interested in by their choices.

The importance of technology integration is that students learning experience will be enhanced and enriched. It will allow students with hands-on approach with their education and may serve as motivation for students. It serves as a problem solving tool which will help students to become critical thinkers. It also prepares the students with necessary skills needed for the business world. "Technology integration is using software supported computers flexibility, purposefully and creatively"(Dockastader) therefore this integration is very important as it helps to prepare students for the more advance world. Figure 3 below showed the technology integration in teaching and learning.

Technology Integration



Technology in learning and teaching doesn't mean that all learning session is managed by robots. Technology can help teacher and student through their teaching and learning sessions. Technologies also help student in many ways, such as it helps to make science more interesting and attractive, because students can more readily see the relevance of what they are learning and it also develops higher order thinking and problem-solving skills. Technology in fundamental structural changes that can be integral to achieving significant improvements in productivity. Used to support both teaching and learning, technology infuses classrooms with digital learning tools, such as computers and handheld devices, expands course offerings, experiences, and learning material.

It also increases student engagement and motivation, and accelerates learning. Face-to-face teaching and learning as well as online learning and teaching have similar benefit from purposeful curriculum design. The similarity can be seen in learning purposes, guidelines, appropriate resources, activities and the creative way of interactions. Due to Northcote (2008), without such guidance, individual online learners can find themselves confused, misplaced and even frustrated in terms of their lack of place-ness.

Thus, technology also has the power to transform teaching by ushering in a new model of connected teaching. The way to humanise technology in context teaching and learning is by putting content on videos, the work of the classroom can be flipped. The students can watch the content at home and they can rewind when something is unclear, watching it again when they need to and the classroom time can be about practicing and applying the content. Rather than doing the work for homework, the work can be done in the classroom setting.

The student experience of the classroom becomes active, not passive, and the pedagogy employed by the teacher needs not to be one-size fits all. In the classroom, the quiet ones are sometimes the missed ones, the ones almost without self-esteem in class identity because the teacher doesn't make any time for them (Atkin, 2015). To avoid this situation happen, teacher can use technology instead of just teaching in class. Via virtual class, these quiet students can learn one to one with the teacher.

Besides, online collaboration tool can be used such as those in Google Apps, allows students and instructors to share documents online, edit them in real time and project them on a screen. This gives students a collaborative platform in which to brainstorm ideas and document their work using text and images. Ham & Davey(2005) create a step to humanise the technologies in teaching and learning. First step is through email project, both teacher and student can have experience at setting up an 'authentic' assessment activity for student and teachers based exclusively on the use of email, rather than difficult-to-timetable face-to-face contact with the school students.

6.1 Take home Message

IR 4.0 and technology are demands in higher education. The teaching strategies based on educational technology generally can assist the students' learning and improve their capacity, productivity, and performance. Below is the list of advantages on how to humanise technologies in TnL for higher education:

6.2 Supporting lifelong learning

MOOCs can change the teaching way in higher education and encourage the lifelong learning (Kizilcec, Piech, & Schneider, 2013) especially to support the continuous professional development of Malaysian civil servants in collaboration with other training industry. In this way, the MOOCs initiative can become the medium for the enculturation of lifelong learning.

6.3 Strengthening content development and delivery

Trough technology and innovate can strengthen the content of teaching and learning especially when conducting blended learning. To support blended learning content, lecturer can use advance Web 2.0, graphics and IT. Besides, blended learning has the proven potential to enhance both the effectiveness and efficiency of meaningful learning experiences due consistent values of traditional higher education institutions and (Garrison & Kanuka, 2004).

6.4 Diversifying quality and recognize open education.

Currently public and private university offer high quality and innovative academic and professional programmes to attract international students. The programmes should be up-to-date and relevant to industry and able to offer insights into international best practices, and be accredited by international professional organizations.

7.0 Conclusion

Humanisation in technological educational is a world phenomenon in which common global processes are reflected. It is aimed at developing of holistic and systematic thinking to cater for rapid development of the technological education in IR 4.0 era. I am strongly believing that the technology oriented education should correlate and align with the development of the civilization in society at large. Therefore, we hope that by implementing the humanisation approach, the technological education system could sustain for a longer period, well aligned with the life-long learning and this will create a huge conclusive positive impact of IR 4.0 education in the near future.

Meeting the need of 21st century workforce, HE is able to plan well on the how and what of humanising technology can be very demanding and crucial especially in teaching and learning landscape. This results to the empowerment in the students' academic achievements to embrace technology harmoniously. Most importantly, humanising technology means choosing and applying in an innovate way and humanise the technology of its usefulness to the users. Thus, it helps both the students and teachers to embrace technology as to create and develop an environment towards an excellent and effective teaching and learning.

To cope with global changes, IR 4.0 will be structured in the academic programmes in the future especially to make lifelong learning as permanent part of professional life. In the future, universities will be targeted to be more flexible, practice-oriented, competency-based learning, and have new systems of accreditation. To respond to the needs of IR 4.0, universities must have close collaboration with industry and stakeholders to create opportunities and advantages between both parties including promoting graduate skills to employers in industry (Salleh & Omar, 2013). Activities that can be collaborated with industry are engagement mode, research, student training and facilities in universities. Technology has made it more effective and efficient in providing the direction for the educational transformation through network technology to deliver training and supervision. Collaborative learning can be improved in terms of formulating ideas, and higher levels of discussion and debate. Overall, collaborative learning can improve student participation in formative assessment.

In conclusion, IR 4.0 has lead the transformation of education and learning. To meet with IR 4.0, higher education delivery encompasses all components of the Ministry of Education functions, from formulating policies and regulations, to implementing programmes and overseeing higher education institutions. It is importance for the challenges and opportunities of an ever-changing world.

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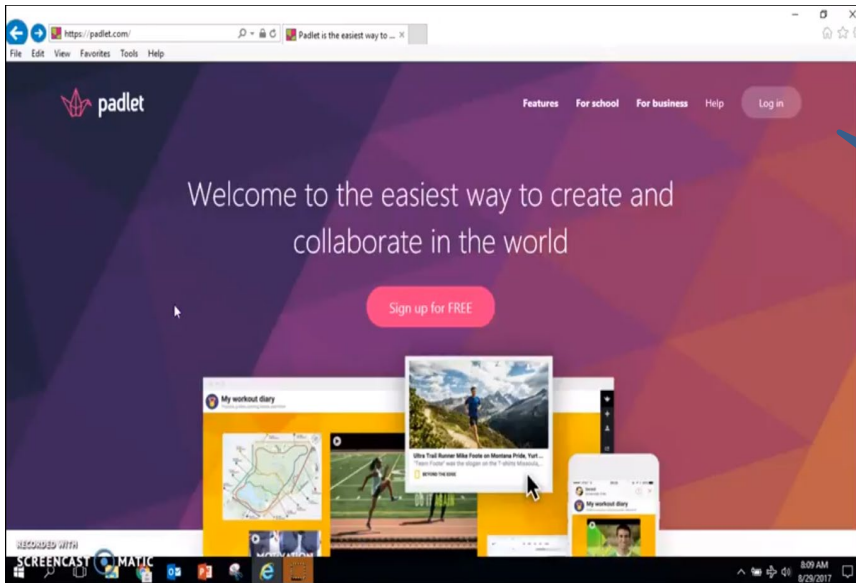
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STEP BY STEP ON ESTABLISHING: **padlet**

P. Yukthamarani Permarupan

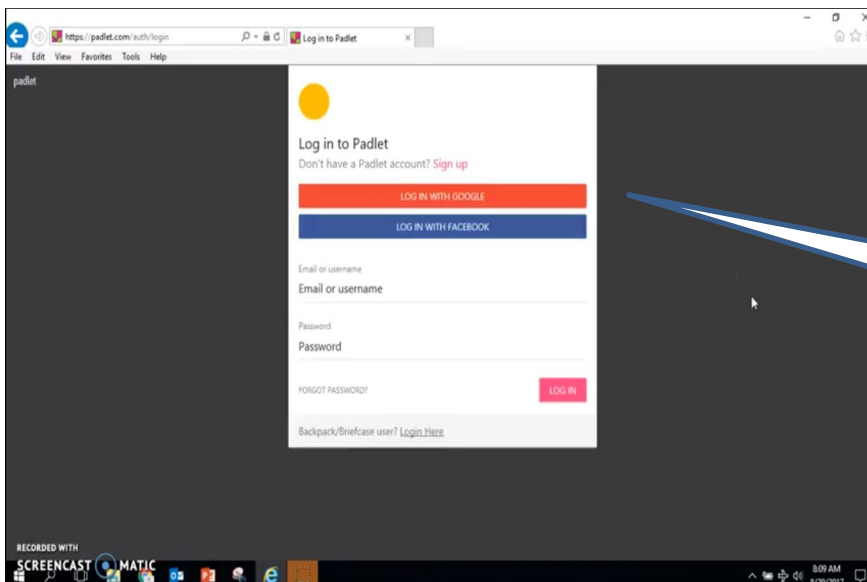
Padlet is an application to create an online bulletin board that you can use to display information for any topic. Easily create an account and build a new board. You can add images, links, videos, and more.

STEP 1 : Go to <http://www.padlet.com/>



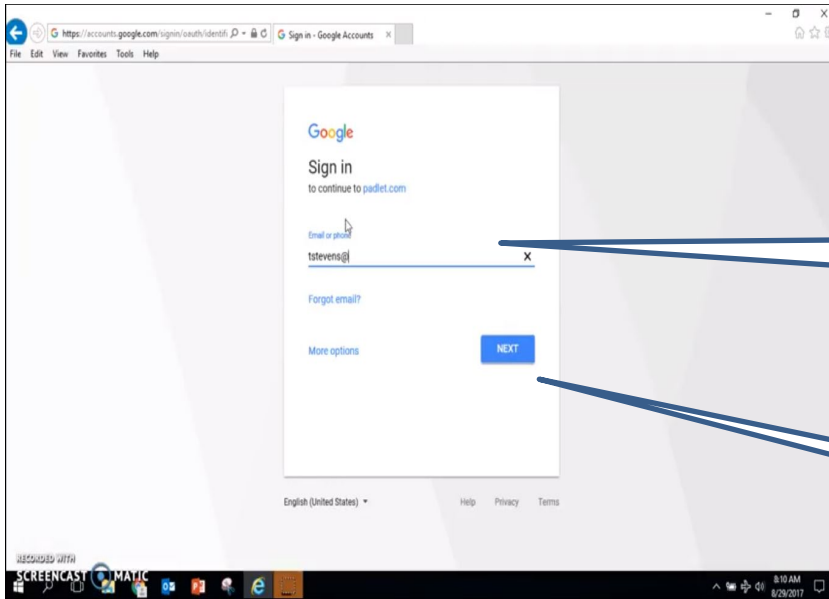
STEP 2

Click LOGIN



STEP 3

Click LOGIN with GOOGLE

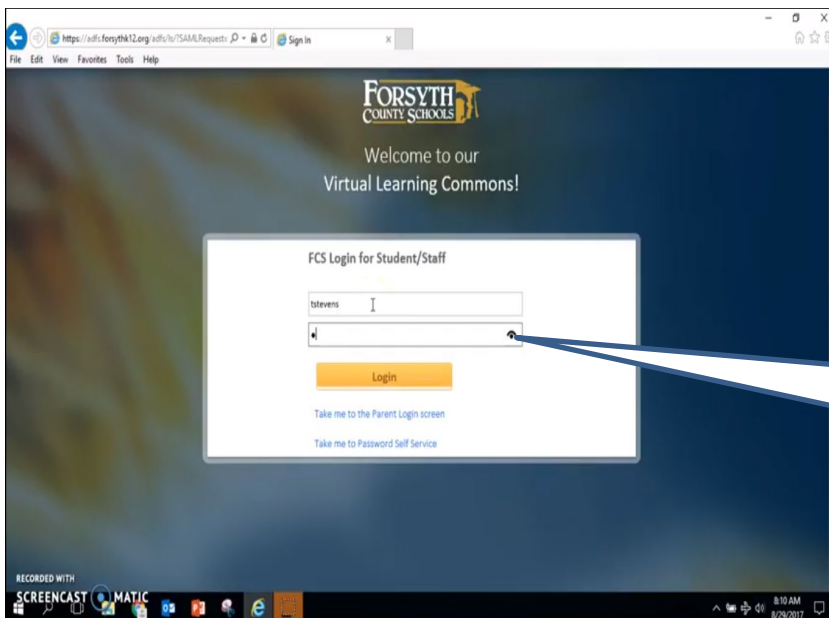


STEP 4

Type your email address

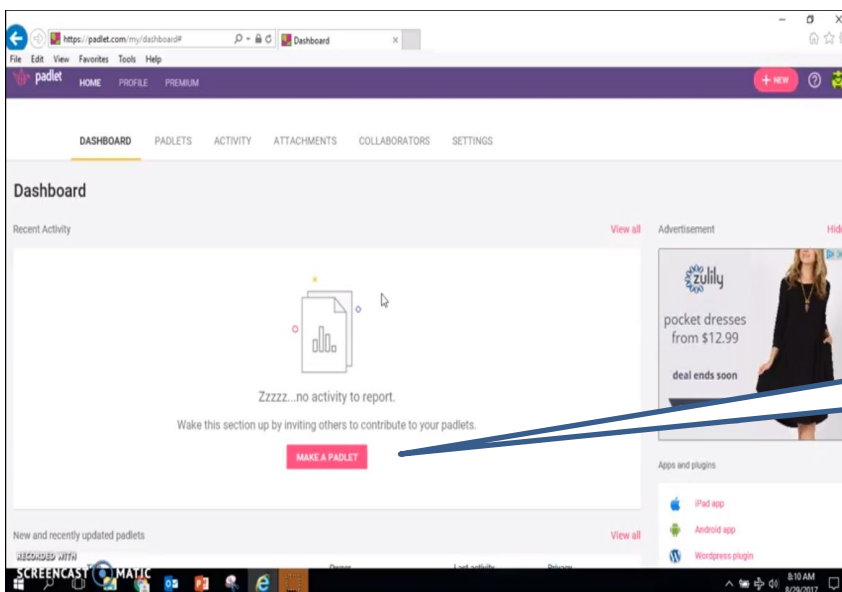
STEP 5

Click NEXT



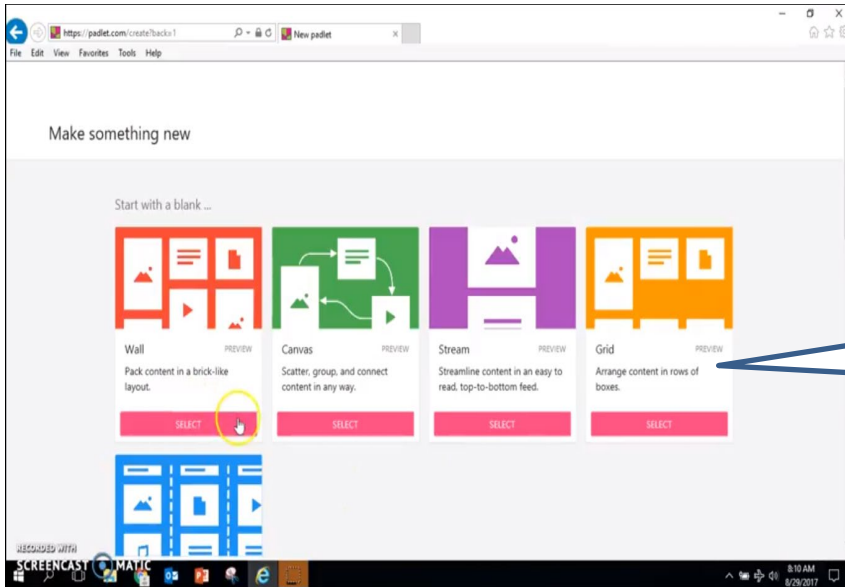
STEP 6

You must type in your username and password and click login



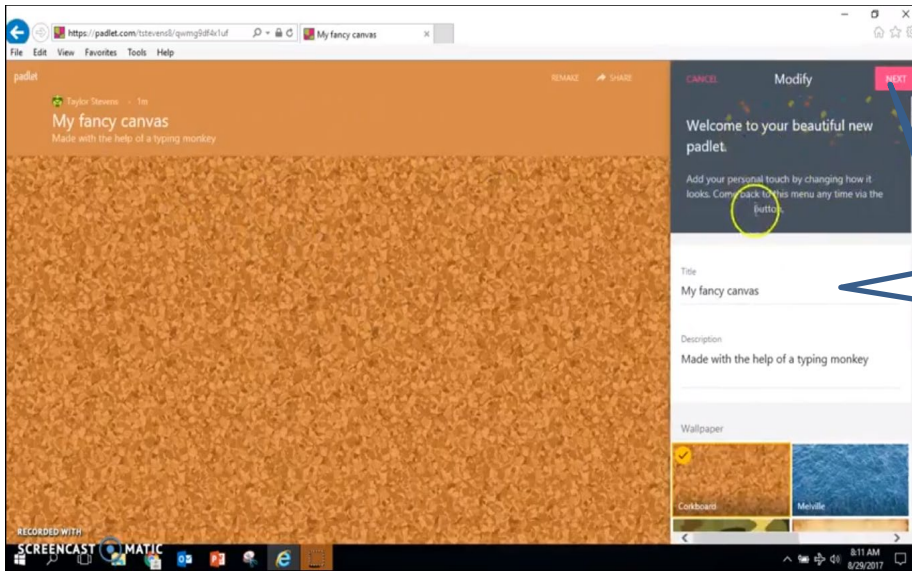
STEP 7

Click MAKE A PADLET



STEP 8

You are required select any one layer out that you prefer

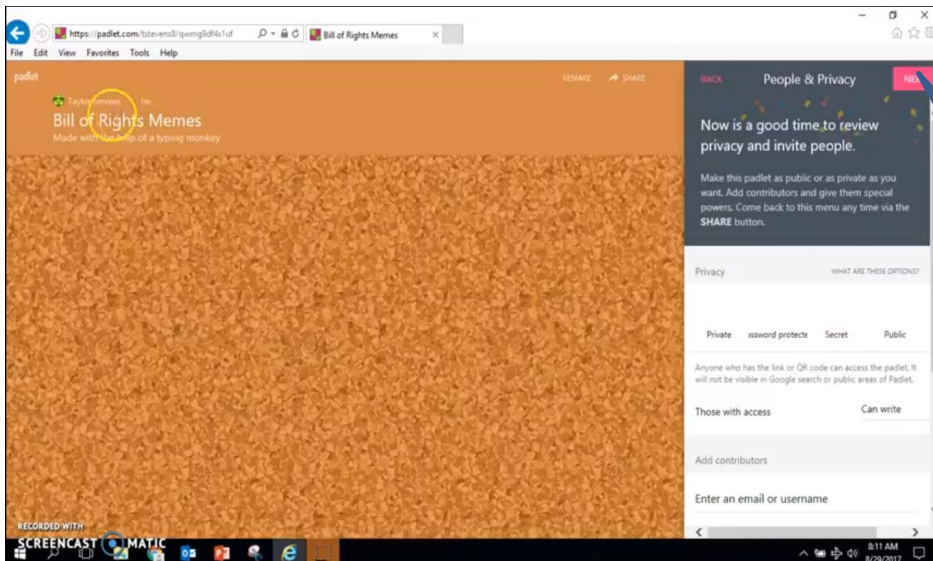


STEP 9

You should type in the title and description that you are about to explore

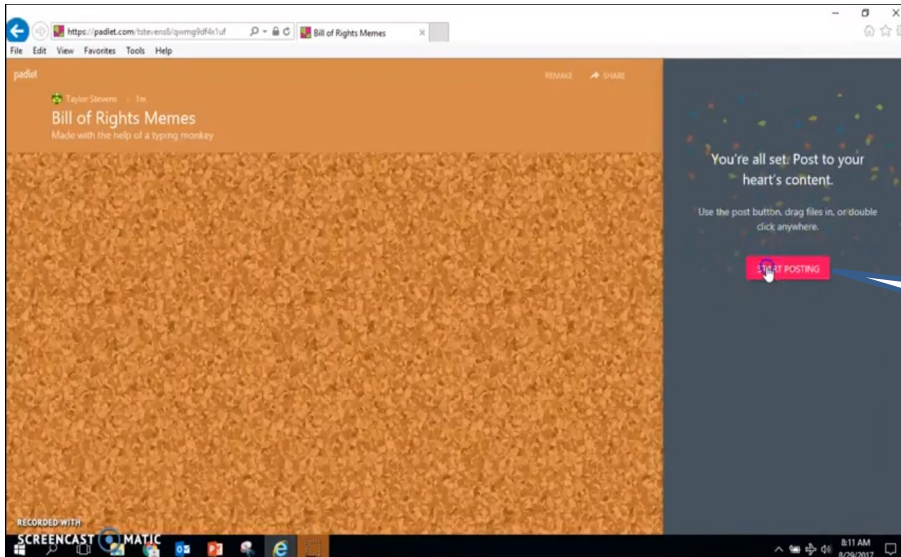
STEP 10

Click NEXT



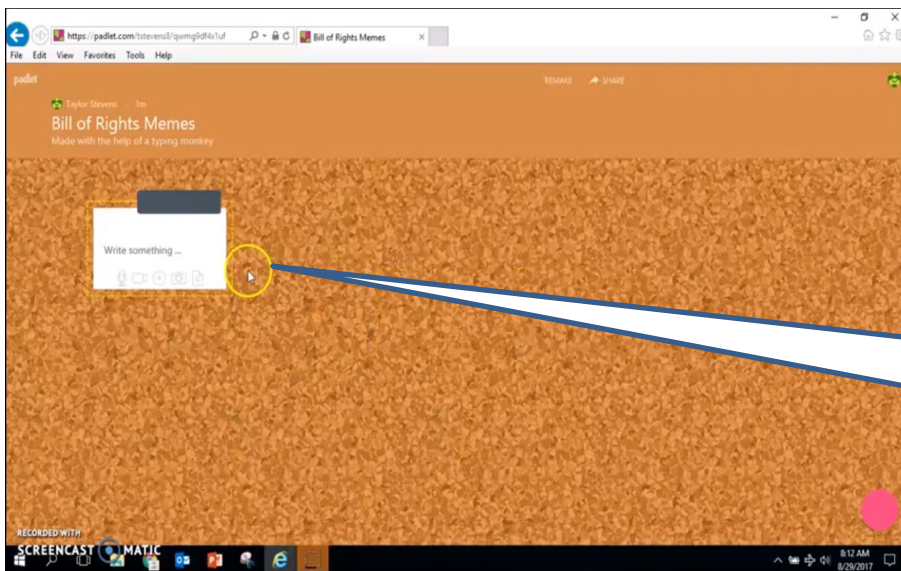
STEP 11

Click NEXT on this panel too



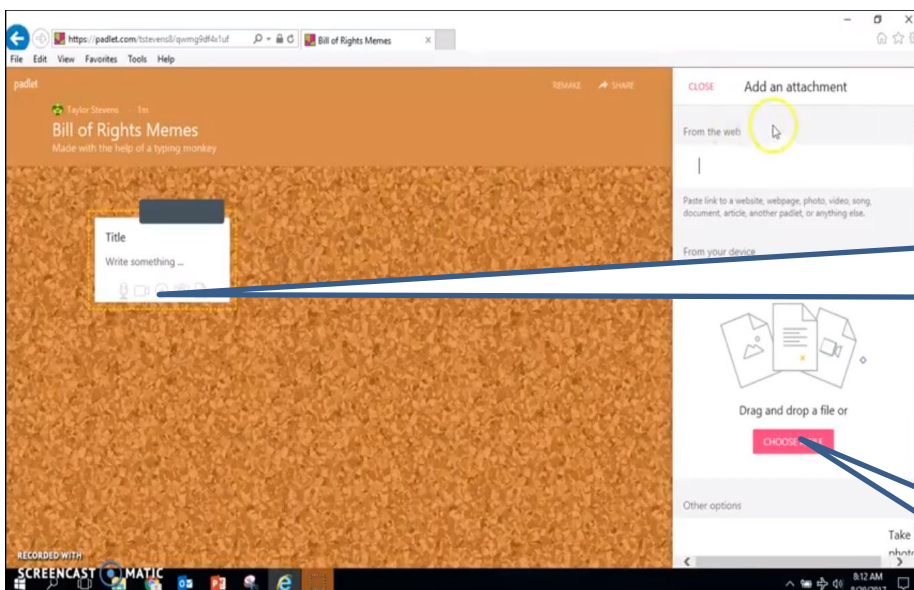
STEP 12

Click **START POSTING**



STEP 13

Double click at the profile and this box will appear

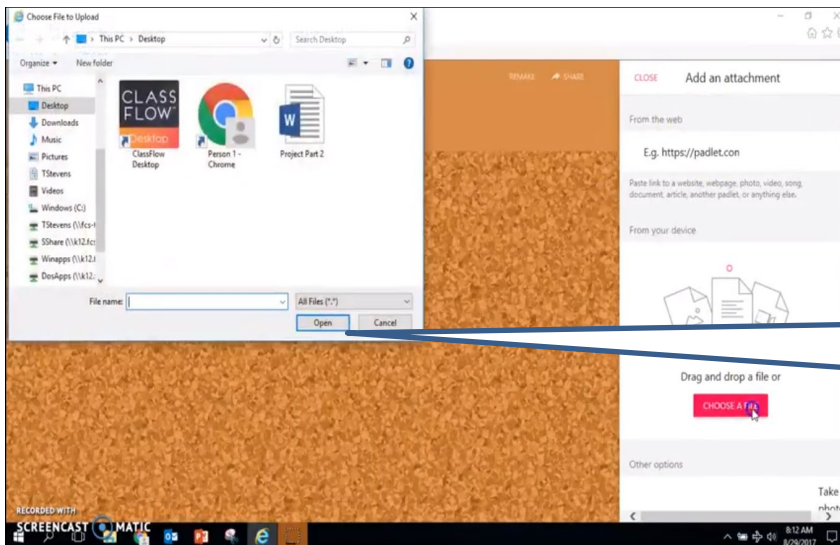


STEP 14

Click the 3rd icon "to add any attachment"

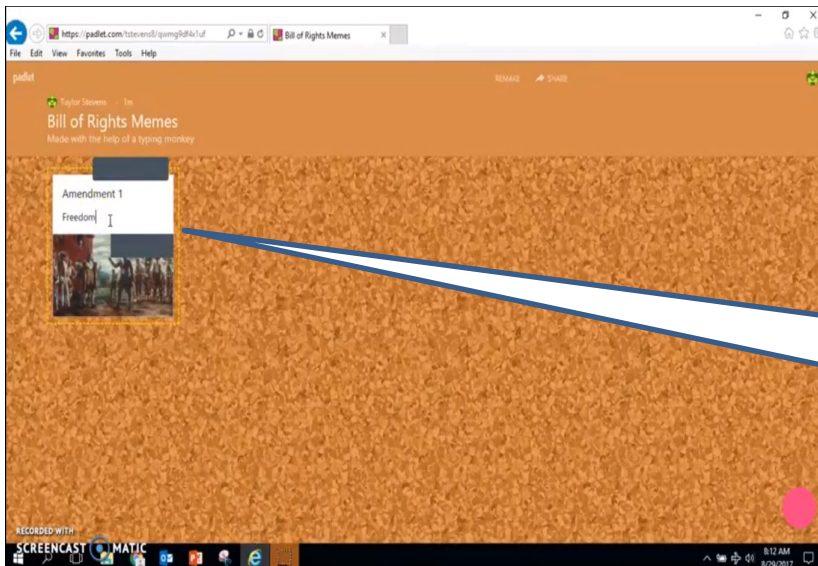
STEP 15

you can click on what file you want to **CHOOSE**



STEP 16

Choose any file that you would like to share and click **OPEN**



STEP 17

It will appear like this and you should type in the Title and Description

Done your padlet is NOW ready to be explored. Have a fun time

Benefits:

1. use it as a backchannel during class lessons
2. thanks to the calendar background, make this a portable, editable class calendar
3. brainstorm ideas for a project. Use a mindmap background or hand-draw one that students add to.
4. post ideas and quotes here to be shared with all stakeholders
5. curate topic-specific links for student use
6. make this a class bulletin board for announcements and activities
7. use a background that challenges students to organize activity into a timeline, category, or groups
8. share out the link and have students complete a class warm up or exit ticket to gauge knowledge or learning
9. upload an assignment directly to Padlet and have students participate online

10. create a topic-specific vocabulary wall where students post words they don't understand and other students post the definitions.

11. pose open-ended questions and elicit multiple responses that are shared with everyone

(adapted from askteacher.com)

CONCLUSION:

It's FUN and an expressive tool to encourage creative learning. There are unlimited ways that **Padlet** can be utilized in your class sessions. Try it and also encourage your students to create their own **Padlet** for interactive discussion and teamwork are reckoned indirectly. It's easy to be establish and an exciting avenue to be communicative.



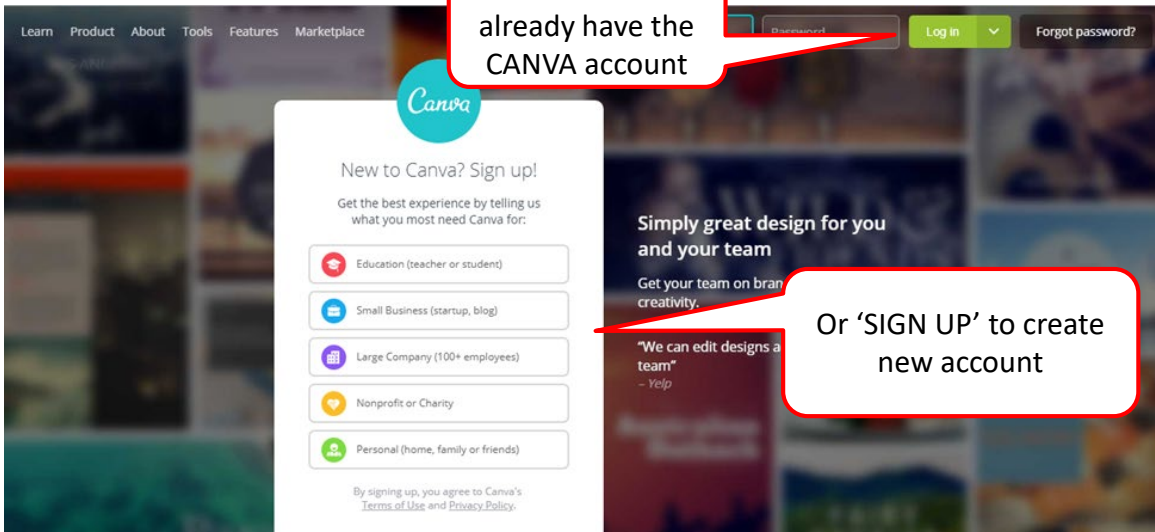
CANVA

Canva is an online tools that allows users to choose hundreds of professionally designed layouts for numerous projects such as designing logos, wallpapers, magazine covers, Instagram quotes and even resumes. Canva is loaded with easy-to-use features and functionality that anyone can create a variety of engaging content that can easily be shared.

STEP 1

Go to <https://www.canva.com>

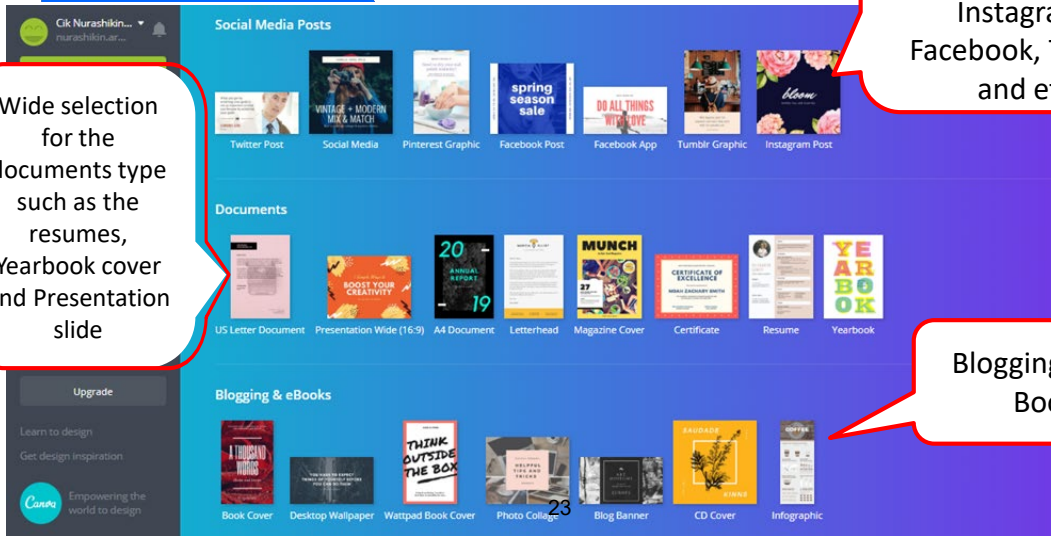
STEP 2



Click 'LOG IN' if already have the CANVA account

Or 'SIGN UP' to create new account

STEP 3



Wide selection for the documents type such as the resumes, Yearbook cover and Presentation slide

You can create from scratch for the social media such as Instagram, Facebook, Twitter and etc

Blogging and E-Books

STEP 4

The screenshot shows the Canva interface with two main sections: "Marketing Materials" and "Social Media & Email Headers". The "Marketing Materials" section includes templates for Poster, Menu, Flyer, Logo, Brochure, Gift Certificate, and Label. The "Social Media & Email Headers" section includes templates for Facebook Event Cover, YouTube Thumbnail, Tumblr Banner, YouTube Channel Art, Twitter Header, Google+ Header, Etsy Shop Cover, Etsy Shop Icon, Email Header, Facebook Cover, Twitch Banner, LinkedIn Banner, and SoundCloud Banner. A sidebar on the left contains navigation options like "Create a design", "All your designs", "Explore Canva 2.0", "Shared with you", and "Create a team". A "Need help" button is visible in the bottom right corner.

Marketing material like menu, flyer, company logo, business card, brochure and poster can be build from scratch

Create interesting and appealing header for your social media platform

Having events? Doing the invitation through cards, announcements poster, postcards and even creating special tag for the event

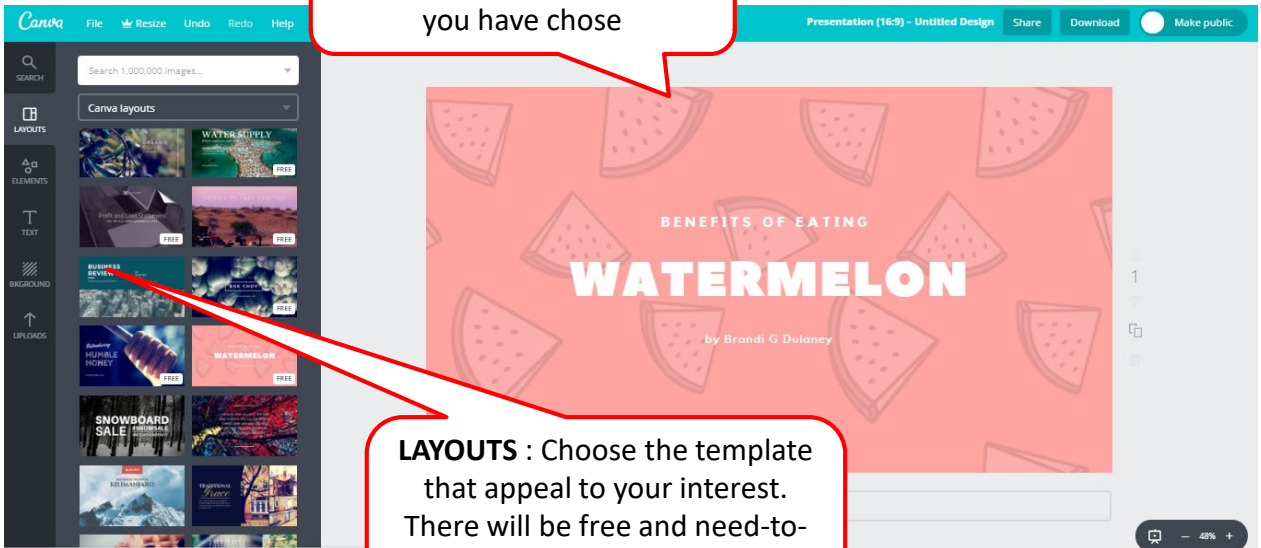
STEP 5

The screenshot shows the Canva interface with two main sections: "Events" and "Ads". The "Events" section includes templates for Postcard, Invitation (Portrait), Invitation, Card, Tag, Program, and Announcement. The "Ads" section includes templates for Facebook Ad, Wide Skyscraper Ad, Large Rectangle Ad, and Leaderboard. A sidebar on the left contains navigation options like "Create a design", "All your designs", "Explore Canva 2.0", "Shared with you", "Create a team", "Your brand", "Find templates", "Upgrade", "Learn to design", and "Get design inspiration". A "Need help" button is visible in the bottom right corner.

Doing the advertisement can no longer be a boring job. Get interactive with numerous template

STEP 6

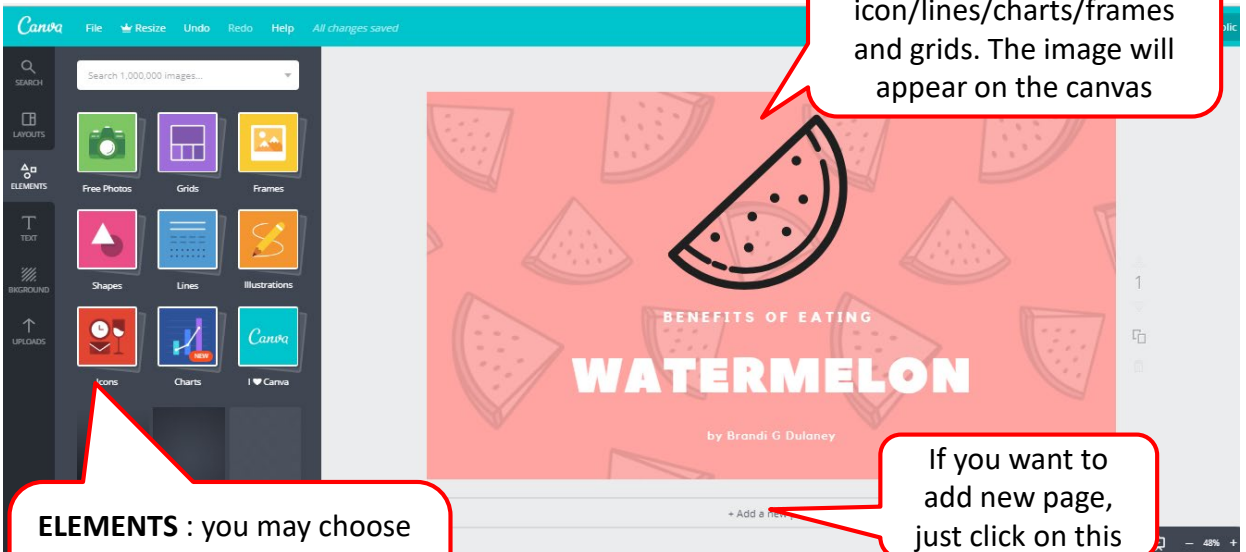
The template will appear here once you click the one you have chose



LAYOUTS : Choose the template that appeal to your interest. There will be free and need-to-pay template. Its all up to your choice

STEP 7

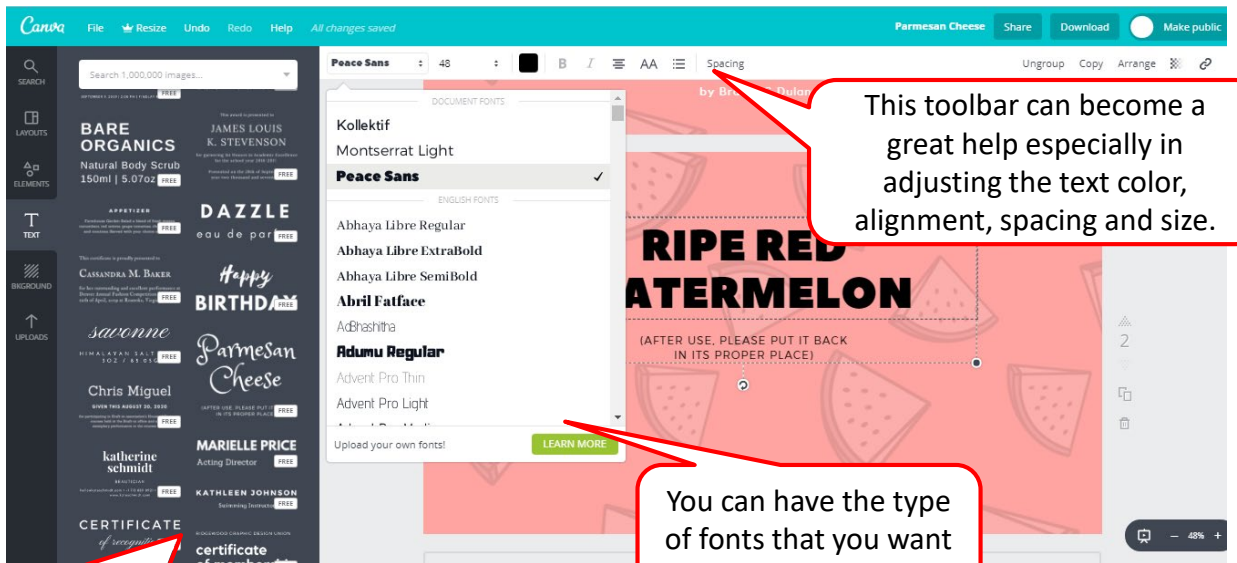
Select the icon/lines/charts/frames and grids. The image will appear on the canvas



ELEMENTS : you may choose from various category like shapes, lines, frames (for pictures), charts and icons

If you want to add new page, just click on this

STEP 8

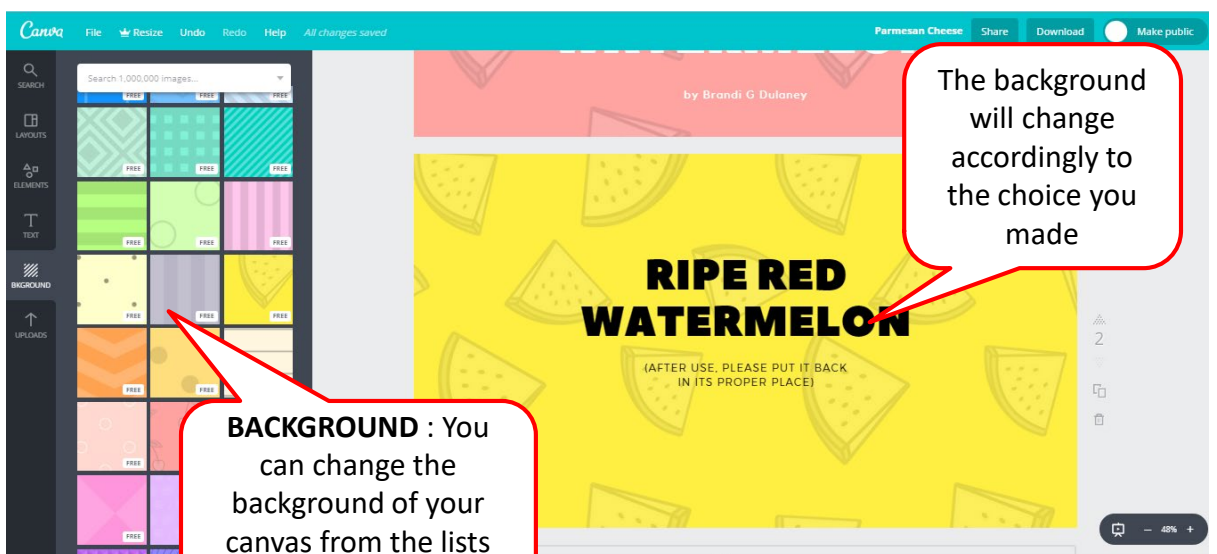


This toolbar can become a great help especially in adjusting the text color, alignment, spacing and size.

You can have the type of fonts that you want from the list given

TEXT : There are numerous designs and style for text selection

STEP 9



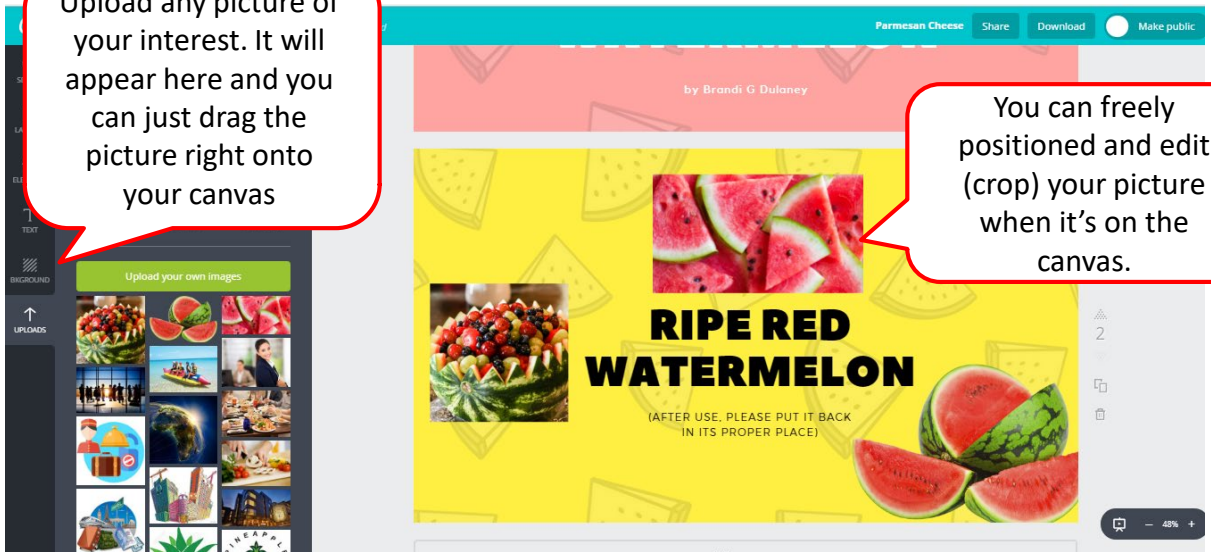
The background will change accordingly to the choice you made

BACKGROUND : You can change the background of your canvas from the lists of selections

STEP 10

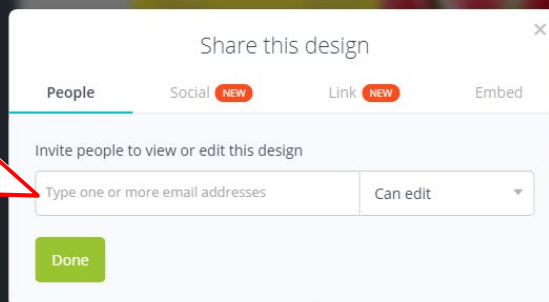
Upload any picture of your interest. It will appear here and you can just drag the picture right onto your canvas

You can freely position and edit (crop) your picture when it's on the canvas.

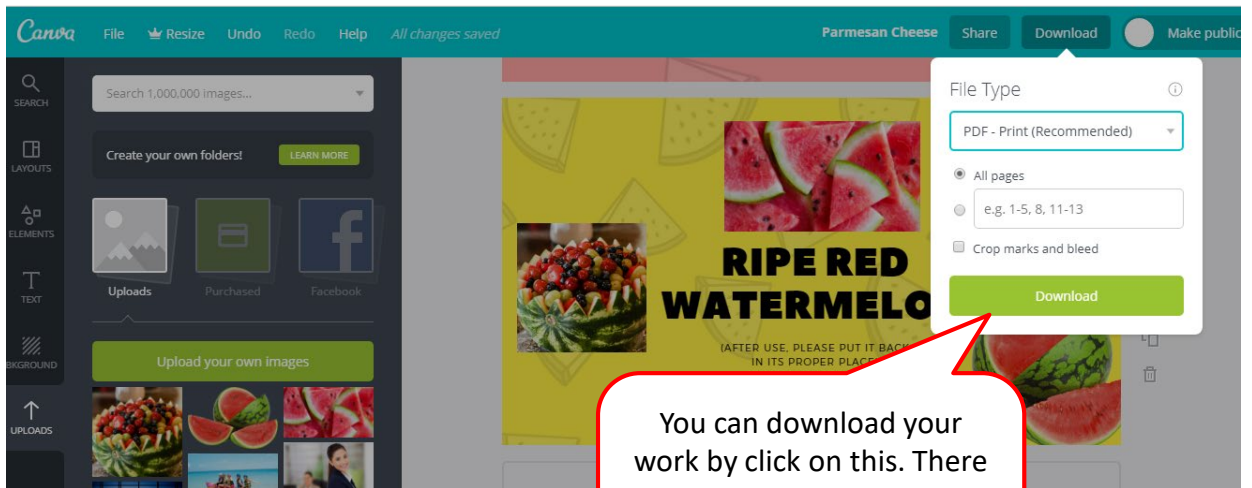


STEP 11

You can share the design with other people. Just write in their email and they can edit your work later on. This is suitable for a group work.



STEP 12



You can download your work by click on this. There are some format that you can choose from, such as JPEG, PNG, and PDF

CONCLUSION

Canva is an online tools that benefited the users to be more creative and innovative which will enlighten the learning session!

Popplet is a tool that allows users to visualize ideas. Teachers and students can create graphic organizers, timelines, and many other forms of visual organization. **Popplet's** strength as a collaborative brainstorming tool, however, should not lead teachers to overlook its usefulness as an effective presentation tool.

STEP 1

Go to <http://popplet.com>

STEP 2

The screenshot shows the Popplet website homepage. At the top left is the 'popplet' logo. To the right are links for 'try it out', 'get the app', and 'log in'. The main content area features a tablet displaying a 'Facts About Earth' graphic organizer. A callout box points to the 'try it out' link with the text: 'Click 'TRY IT OUT' to create new account'. Another callout box points to the 'log in' link with the text: 'Click 'LOG IN' if already have the POPPLET account'. Below the tablet, there is a 'Popplet for School' section with the text 'For learning in the classroom and at home.' and a 'Download on the App Store' button.

STEP 3

The screenshot shows the 'welcome!' account creation form on the Popplet website. The form is titled 'welcome!' and includes the text 'we're excited to have you join Popplet...'. It contains several input fields: 'first name', 'last name', 'email (this will be your username)', 'confirm your email (type it again)', 'enter your password', and 'confirm your password'. Below these fields is a checkbox for 'I agree to Popplet's terms of service and privacy policy'. At the bottom of the form is a blue 'next' button with a right-pointing arrow and the number '29'. A callout box on the left side of the form contains the text: 'Fill all the required details for the first time user to create new account'.

STEP 4

popplet hello CIKGU

the popplet blog! go fullscreen feedback account log out

your popplets public popplets

make new popplet

Click 'MAKE NEW POPPLET' to create new canvas

Italian Desserts You Need To Try
changed: Mon Jul 30 2018
owner: Saaha E.

nasi lemak
changed: Mon Aug 7 2017
owner: AHMAD FAEZI BIN A.

DELICIEUX PASTRIES!
changed: Mon Aug 7 2017
owner: you

example popplets

Cabin Project: Mood

Napoleon: History

you have 3 popplets

STEP 5

popplet hello CIKGU

the popplet blog! go fullscreen feedback account log out

your popplets public popplets

make new popplet

make a new popplet
(you have 9 popplets left.)

1. name your popplet
2. pick a color

make it so! cancel

Get More Popplets! The Popplet Plan gives you unlimited Popplets.

Choose the base colour for the canvas

Type in the name of your POPPLET (the subject or area)

Want Popplet for your school or business? Contact us at sales@popplet.com!

you have 3 popplets

STEP 6

popplet: **italian dessert**

home view all zoom - + [color] [gear] go fullscreen ? feedback log out share

This is your canvas which you will start to do the interesting mind mapping here.

STEP 7

popplet: **italian dessert**

home view all zoom - + [color] [gear]

Double click on the canvas to get started.

You can even dribble on the mini canvas. Select the colour of your choice

cikgu

italian dessert

[color palette]

You click on this part to choose the colour for your word frame

cikgu

italian dessert

[font size and alignment icons]

You can adjust the size of your font and the alignments of the sentences

cikgu

italian dessert

[add an image icon]

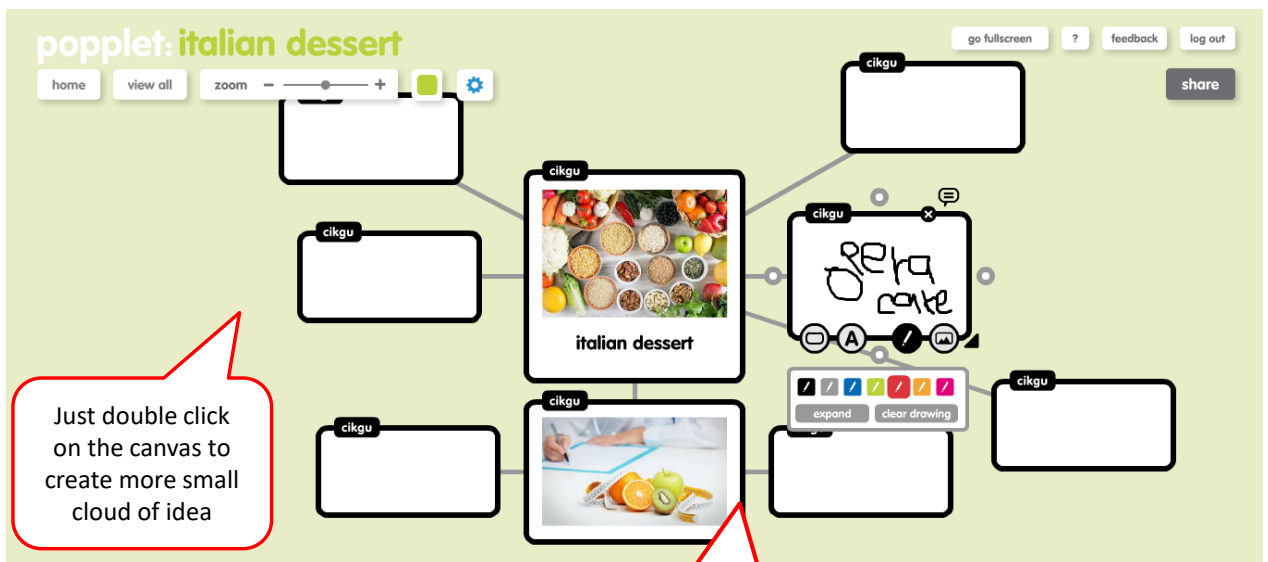
Upload the picture of your choice to complements the description written in

STEP 8



Click on this small bullet to make another link from the main idea

STEP 9



Just double click on the canvas to create more small cloud of idea

Touch one box to another to create the bridge from the main idea

STEP 10

popplet: **italian dessert**

home view all zoom - + settings

go fullscreen ? feedback log out

add collaborator

enter name or email address

invitees

or, invite popplet users you already know

AHMAD FAEZI BIN A. amira r. dalla m.
hamidah s. Sasha E.

be a team player, add more poppers!

add them! cancel

share

make popplet public
add collaborator
CIKGU S.

Add collaborators by list down the related email. The collaborators can edit and add whatever they wish to fill the POPPLET with.

STEP 11

popplet: **italian dessert**

home view all zoom - + settings

go fullscreen ? feedback log out

make public

make this popplet private

make this popplet public, but don't show in public popplets

make this popplet public, and show in public popplets

cancel save!

share

make popplet public
add collaborator
CIKGU S.

Set your POPPLET to public so that it can be seen and shared with the world!

CONCLUSION

Having infographic to elaborate your idea will be so much fun and exciting! Popplet are much better being shared especially while having discussion together!



BLENDSPACE

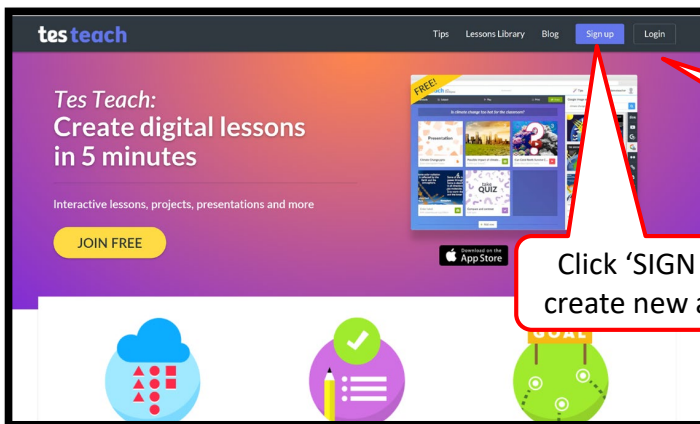
An online multimedia web tool for teachers and students to create presentations, WebQuests, projects, online courses and more! Flip the classroom, collect and share resources. Integrated with Edmodo and pull resources from YouTube, Dropbox, Google Drive, Flickr, Website Links, My Computer, Bookmarks and more! In other words, Blendspace is the easiest way to blend your classroom with digital content.



STEP 1

Go to <https://www.tes.com/lessons>

STEP 2



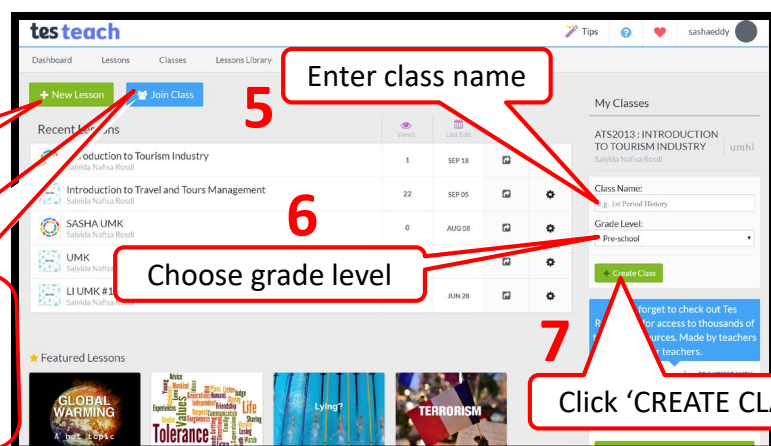
Click 'LOGIN' if already have Blendspace account

1

Click 'SIGN UP' to create new account

2

STEP 3



Click 'NEW LESSON' to create a lesson

3

Click 'JOIN CLASS' to join a class created by others & enter the Class Code

4

Enter class name

5

Choose grade level

6

Click 'CREATE CLASS'

7

STEP 4

8 Enter lesson's title here

14 Click 'PLAY' to view lesson in a slide view

15 Click 'SHARE' to share lesson with others

12 Search for resources here

16 Click 'TESTEACH' logo to go back to Dashboard

13 Drag & drop resource/content here

9 Click 'ADD TEXT' to write texts

10 Click 'ADD QUIZ' to create a set of quiz

11 Choose type of resources to be added from Toolbar menu

Toolbar Menu:

1. Tes Resources Search
2. YouTube search
3. Google search
4. Google Image search
5. Flickr images search
6. Enter website link or iframe embed code
7. My Tes Resources
8. Google Drive files
9. Dropbox files
10. Uploaded files
11. Common Core Search

17 Note: Go to 'ADD QUIZ'

STEP 5

18 Enter a question here

19 Enter answer choices here

20 Click 'ADD ANSWER' to add more answers

21 Click to mark the correct answer

22 Click 'ADD QUESTION' to add more questions

23 Click 'DONE' once all questions have been added

STEP 6

Note: Upload a picture and go to the tile for class discussions

27 Click to view full screen

26 Click to hide discussion pane

24 Write comment here

25 Click to post a comment

28 **Note:** Go to 'CLASSES'

STEP 7

33 Click to go to the class

29 Click to add students

30 Click delete a class

31 Give class code to students

32 Click to allow students to view all lessons in the class

STEP 8

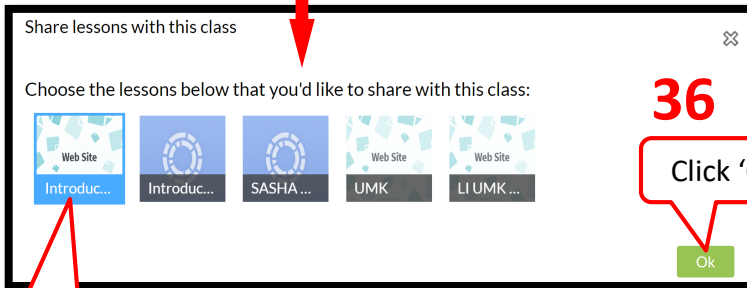


34

Click to add a lesson in the class

Click to manage the class

37

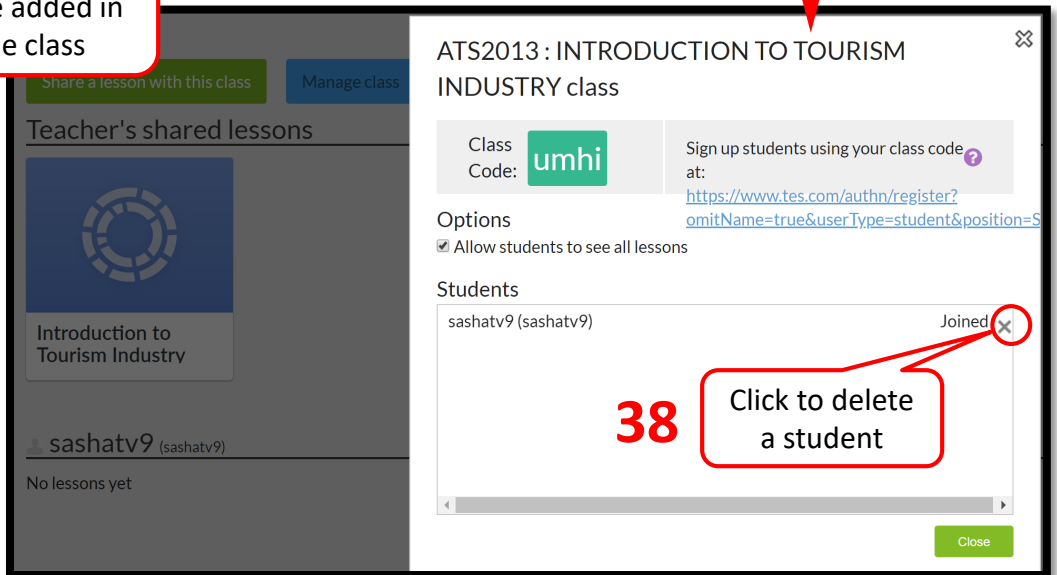


36

Click 'OK'

Select a lesson to be added in the class

35

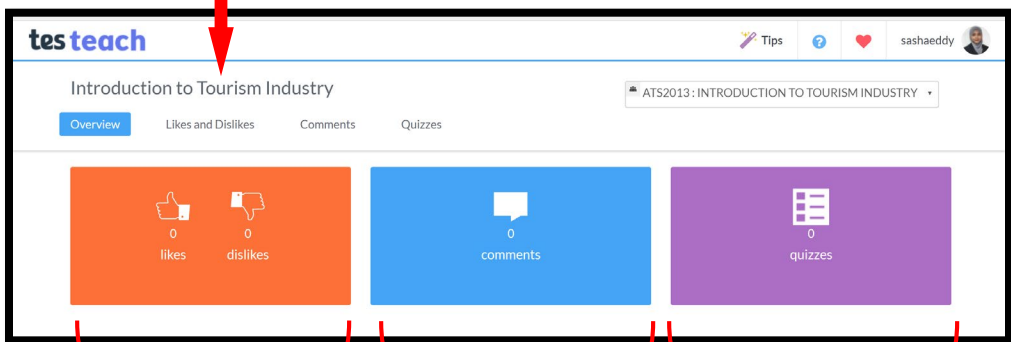
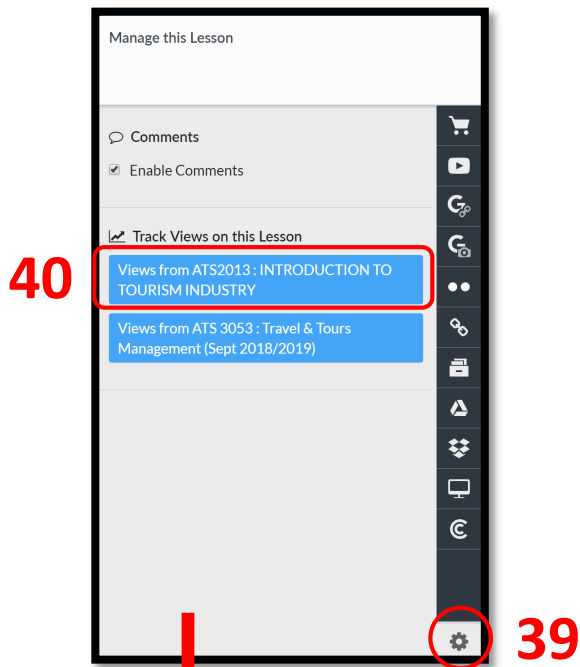


38

Click to delete a student

STEP 9

Note: Go to 'LESSON' → 'SETTINGS' → 'VIEWS FROM [CLASS NAME]'

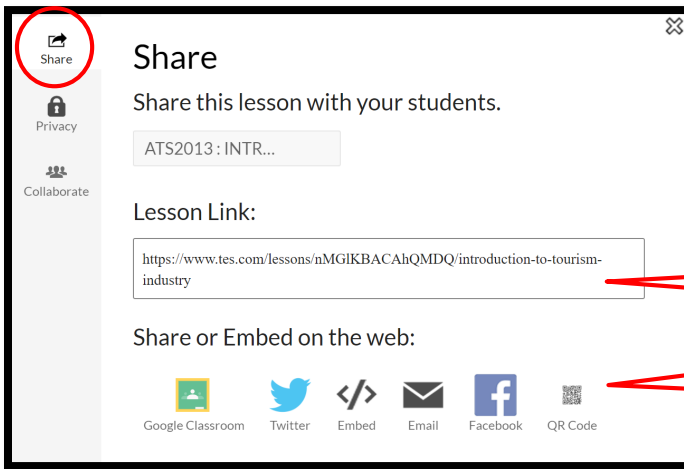


Click to track participations

Click to view students' feedbacks

Click to view students' evaluation

STEP 10



Note: Go to 'SHARE' **44**

45

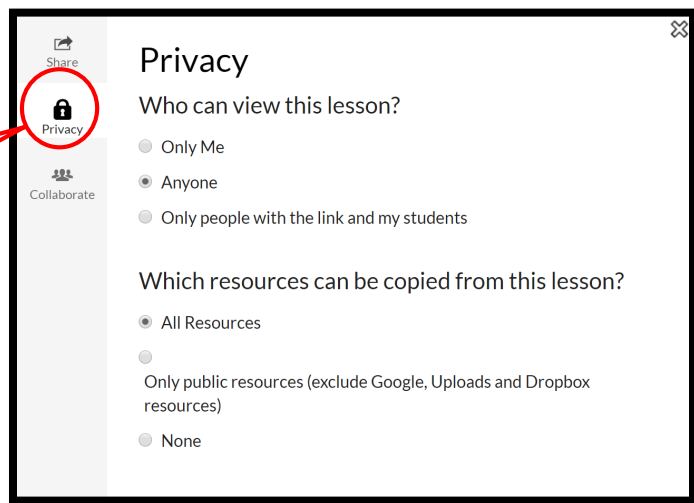
Copy & paste lesson link

Click to share or embed on the web

46

47

Setting your lesson's privacy

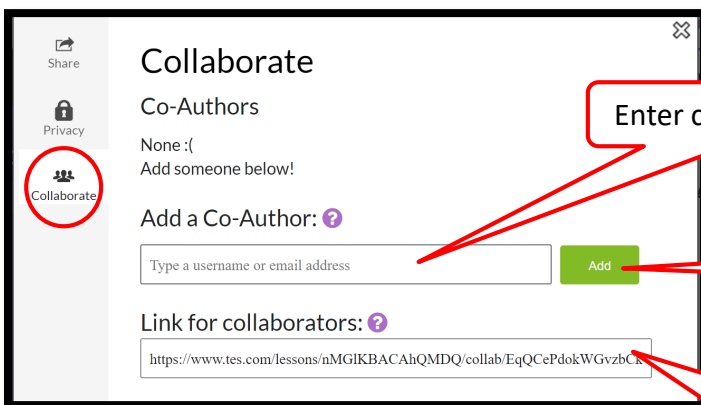


Enter co-author email

48

Then, click 'ADD'

49



50

Copy & paste link for collaborators to add themselves manually

EXAMPLES

Go to <https://www.tes.com/lessons/D7XsEH6zcVgTpQ/introduction-to-travel-and-tours-management>

The screenshot shows the Tes Teach dashboard. At the top, there are navigation links for Dashboard, Lessons, Classes, and Lessons Library. Below this, there are buttons for '+ New Lesson' and 'Join Class'. The main content area is divided into two sections: 'Recent Lessons' and 'My Classes'.

Lesson Title	Views	Last Edit
Introduction to Tourism Industry	1	SEP 18
Introduction to Travel and Tours Management	22	SEP 05
SASHA UMK	0	AUG 08
UMK	0	JUL 30
LI UMK #1 (19.02.18-05.06.18)	0	JUN 28

The 'My Classes' section shows a class titled 'ATS2013: INTRODUCTION TO TOURISM INDUSTRY' by Salyida Nafisa Rosdi. There is a '+ Create Class' button and a promotional message: 'Don't forget to check out Tes Resources for access to thousands of teaching resources. Made by teachers for teachers.' Below this are icons for 'BUY WITH OUR WORRY FREE GUARANTEE', 'BE INSPIRED WITH NEW IDEAS', 'SAVE TIME PLANNING LESSONS', and 'BUY ONCE DOWNLOAD UNLIMITED TIMES'. A 'START NOW' button is at the bottom.

The screenshot shows the lesson page for 'Introduction to Travel and Tours Management'. The page has a dark blue header with the lesson title. Below the header is a grid of resource cards. The first card is a text box with the message: 'Hi guys!! This is the introduction to the course you are going to learn this semester. You are required to participate in all class activities, do all assignments, exercises and tutorials and the most'. The other cards are 'Web Site' cards for 'ATS 3053', 'COURSE OVERVIEW', 'WELCOME', 'QUIZ 1 - 234609', 'INDUSTRY OVERVIEW', and 'TO vs TA'. To the right of the grid is a 'How it works' sidebar with three steps: 1. Find resources, 2. Open results, and 3. Drag & drop. The sidebar includes icons for search, list view, and drag-and-drop actions.

The screenshot shows the Tes Teach user interface. At the top, there are navigation links for Resources, Jobs, Community, News, Courses, Store, Chat, and Tes for schools. Below this is a 'Welcome to the new Tes Teach!' message with a 'Provide Feedback' button. The main content area is titled 'My lessons (Tes Teach)' and shows a list of lessons. The first lesson is 'Introduction to Tourism Industry' with 1 View. The second lesson is 'Introduction to Travel and Tours Management' with 22 Views. The third lesson is 'KURSUS P&P BIL 2 2018 - PRESENTATION OF WORK' with 5 Views. The fourth lesson is 'SASHA UMK' with 0 Views. Each lesson card has 'Delete', 'Copy', and 'Share' buttons. To the right of the lessons is a 'Getting started' section with a video player and a 'Recommended resources' section with several resource cards, including 'Algebraic Proof (Workbook with ...)', 'Revision ppt for GCSE 2018', 'Interleaving & spacing the GCSE', and 'GCSE maths revision 1-5'.

New Blendspace interface

BENEFITS

- 1. Digital Storytelling:** Wix can be used as a tool for students to build a photography gallery to showcase the stories as well as the associated images.
- 2. Digital Portfolio:** Wix enables students to construct an e-Portfolio to showcase to future employers their professional work on specific subject area.
- 3. Reflection:** Rather than writing a reflection paper, students can design a website. In this reflection website, students can put infographics, audio recordings, video clips and text together to describe and assess their learning experiences as well as sharing how to apply what they learned in this course to future profession. This activity is an alternative way for traditional reflection paper, which allows for multiple means of action and expression
- 4. Blogs & Discussion Forum:** Teachers can have students build a series of blogs and interactive with learning contents. With Wix, students can enable the discussion functions within the blogs, to engage their classmates in conversations. In this way, it allows students multiple means of engagement.
- 5. Educational Tools & Resource:** Students can use wix to design a website/ online course to deliver knowledge contents or address a skill gap. These website products can be used as educational tools and resources.



Coggle is a freeware mind-mapping web application. Like other mind-mapping software, Coggle produces hierarchically structured documents, like a branching tree. This contrasts with conventional collaborative editors, like Google Docs, which provide either linear (text document), or tabular (spreadsheet) document formats. Its authors promise that it will be 'free'forever'

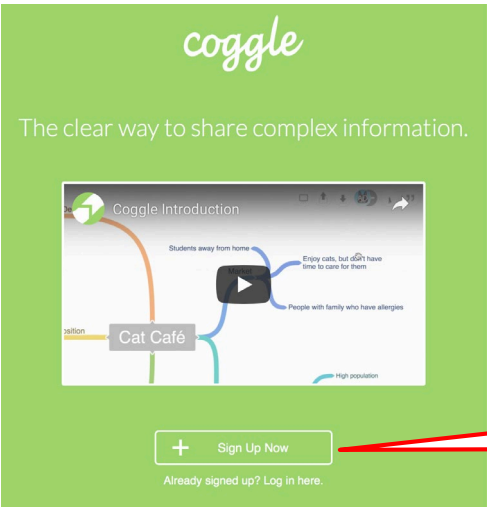
FUNCTIONS

- Collaborative brainstorming (for students or teacher)
 - Visualize information – mind mapping
 - Organize planning
 - Make overview for the topic or lesson

BASIC USER MANUAL

STEP 1

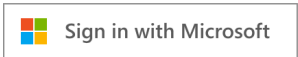
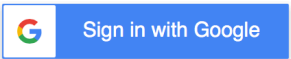
Go to <https://coggle.it>



SIGN UP STEP 2

Sign in to Coggle:

Then, click 'Sign in with Google'



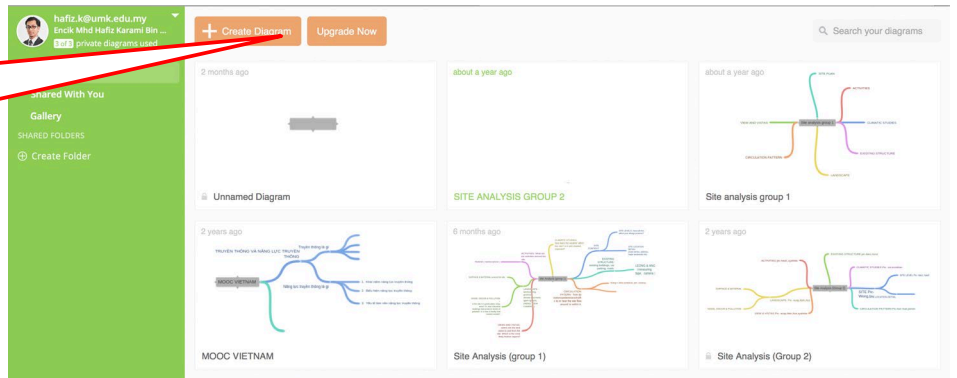
Note: Coggle require a Google Account to sign in it. If you do not have a Google account, you can click a ' Create a new account'.

You can also sign up using 'FACEBOOK' or 'GOOGLE'

STEP 3

CREATE DIAGRAM

Click Create Diagram to create a new mind-map



Click '+' button to invite other friend to collaborate

Click 'Click to edit' to change the mind-map template

Note: There are editing options at the upper box to make the text bold or italic, to add website link, images and icons

CREATE BRANCH

Click '+' button to add a new branch from the main box.

Type the subtopic inside the box

CREATE SUB-BRANCH

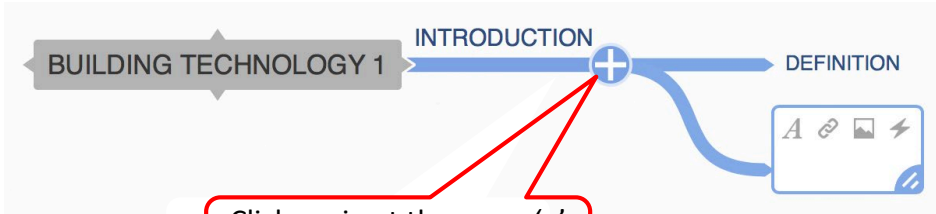
Click '+' button beside the sub topic to create sub-branch

Note: You can add more sub-branches by clicking at the same '+' button.

Note: The title of the branches can be repositioned by clicking and dragging the topic/subtopic/content.

STEP 5

ADDING MORE BRANCH



Click again at the same '+' button to add branch

EDITING BRANCH CONTENT

STEP 6

Text formatting – to make the text bold, italic or to align automatically

Add link to a website by clicking this icon

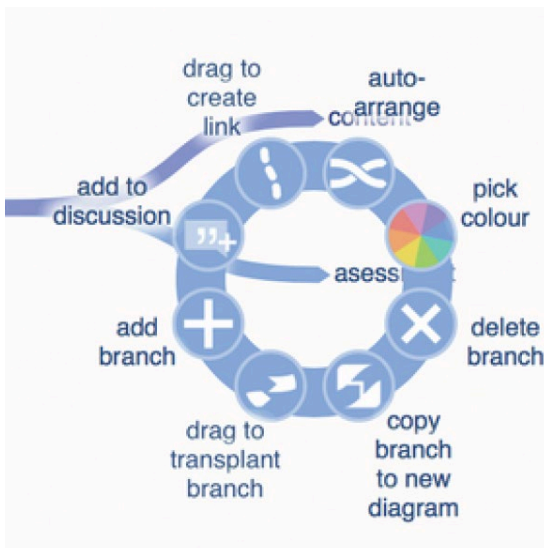
Add a picture from computer or laptop internal disk

Search for icons and symbols



Click at type the text here

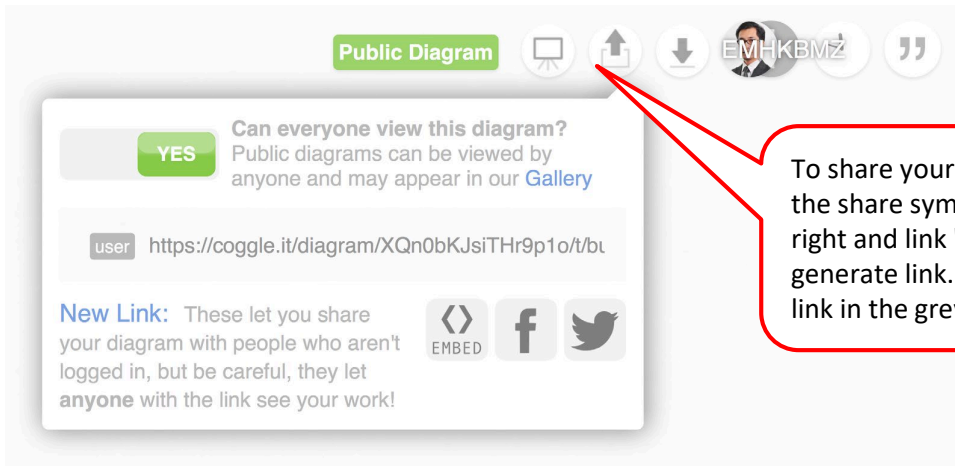
Click, hold and drag here to adjust the shape and size of the box



Click and hold for a while at (+) button and options for editing such as pick colour, delete branch, copy branch to new diagram (create link with other diagram), drag to transplant branch, add branch, add to discussion, drag to create link and auto arrange (available for Awesome Plan)

STEP 7

SHARING THE COGGLE





Public Diagram

YES Can everyone view this diagram?
Public diagrams can be viewed by anyone and may appear in our [Gallery](#)

user <https://coggle.it/diagram/XQn0bKJsiTHr9p1o/t/bi>

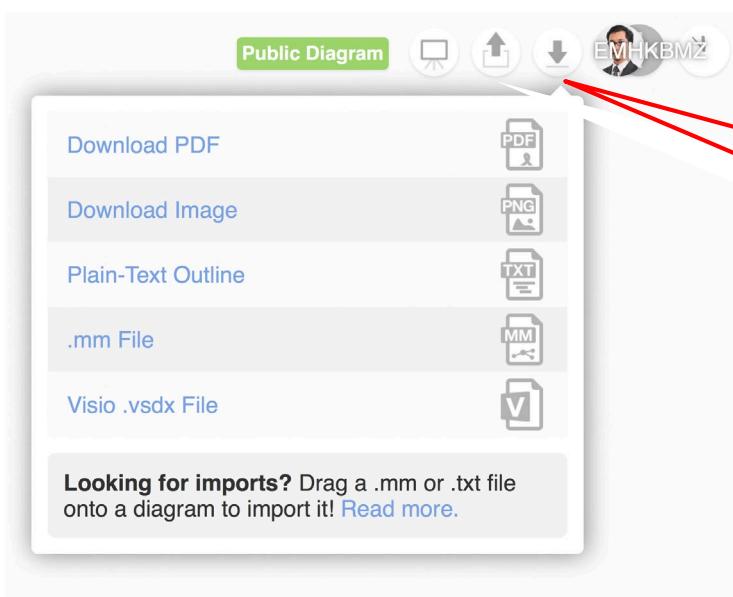
New Link: These let you share your diagram with people who aren't logged in, but be careful, they let **anyone** with the link see your work!

EMBED  


To share your Coggle, click at the share symbol at the upper right and link "New Link" to get generate link. Then copy the link in the grey box.


EDITING BRANCH CONTENT


STEP 8





Public Diagram

Download PDF 

Download Image 

Plain-Text Outline 

.mm File 

Visio .vsdx File 

Looking for imports? Drag a .mm or .txt file onto a diagram to import it! [Read more.](#)

Click here to download the Coggle. Click at the chosen file format as shown in the picture



nearpod

Mohd, M.M

Engage your students with interactive activities, connect them through collaborative discussions, and gain instant insight into student learning through formative assessments on Nearpod.

Also available for: iOS and Android

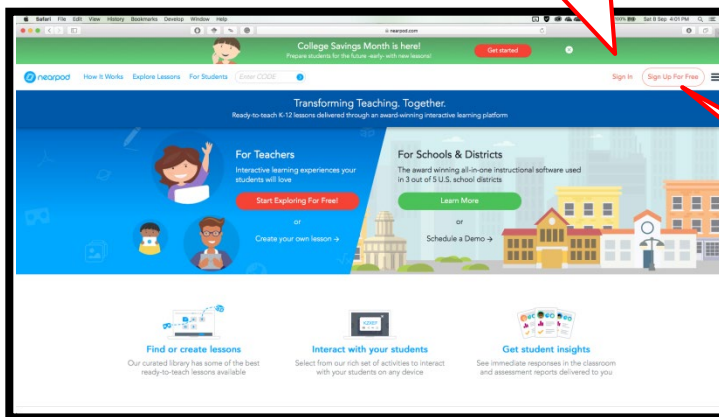
STEP 1



Go to <https://nearpod.com>

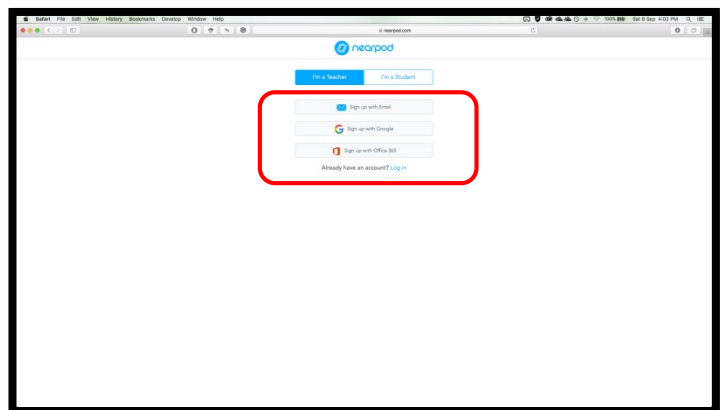
Click 'SIGN IN' if already have wix account

STEP 2

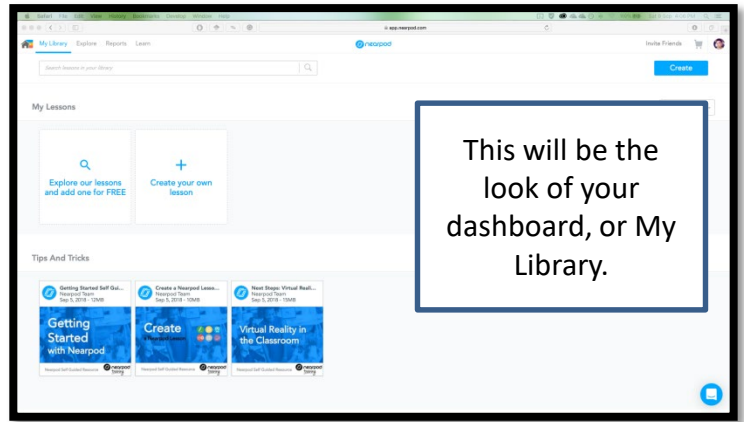


Click 'GET STARTED' to create new account

STEP 3

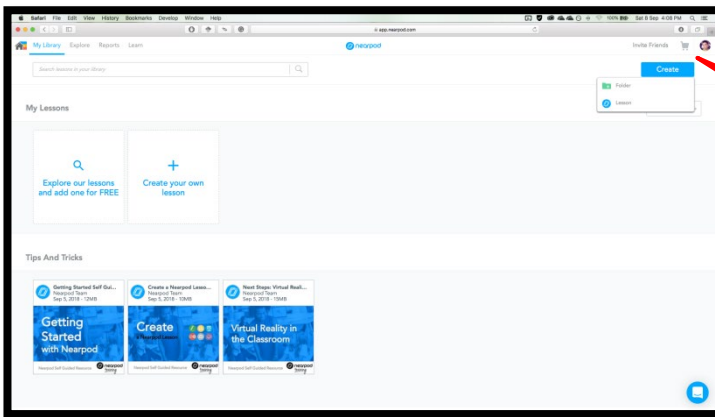


STEP 4



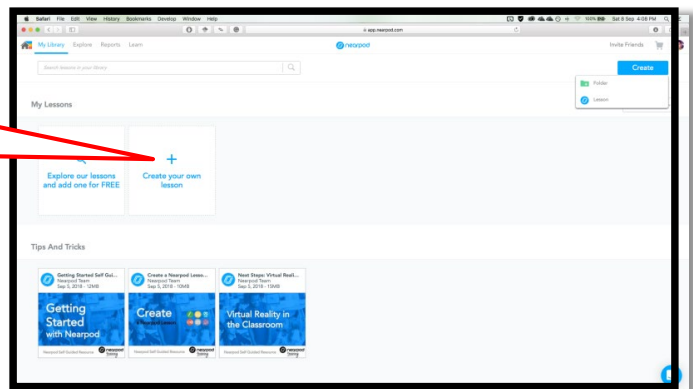
This will be the look of your dashboard, or My Library.

STEP 5

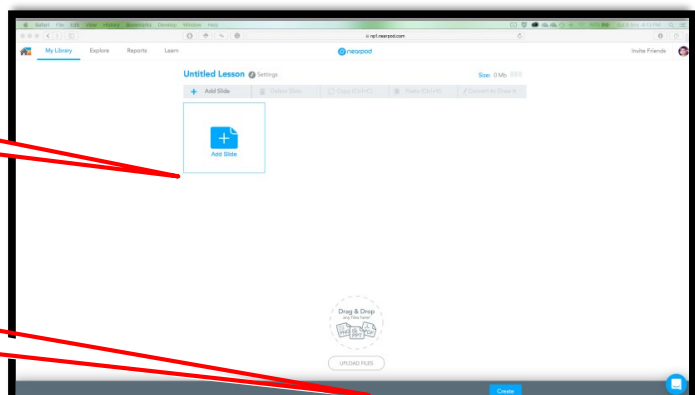


By clicking "Create", you'll have the option to create folder or Lesson.

You also may click here to create a lesson



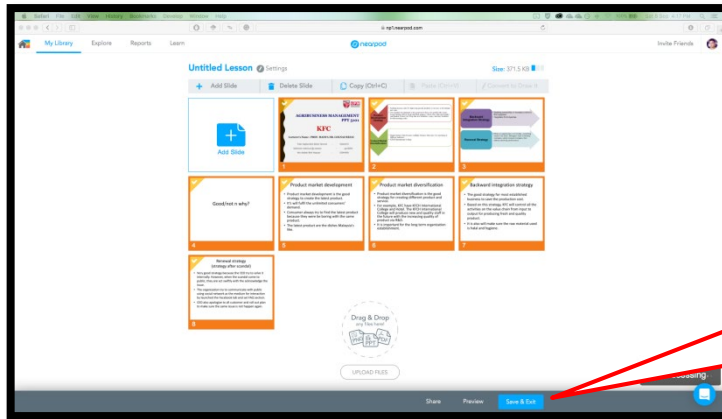
Click 'VIEW' to play with the template



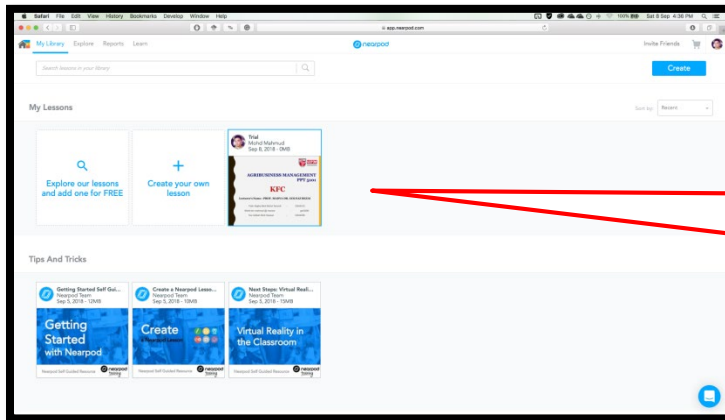
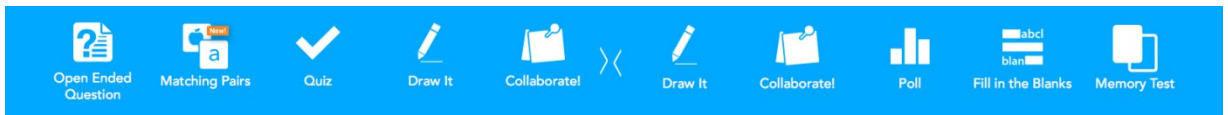
Drag & Drop shortcut available for PNG, PPT and PDF files

STEP 6

1. Once you upload your PPT file, it will be arranged as pictured.
2. Click "Add Slide" should you wish to add more contents or activities.
3. Below you can see options of activities you can choose from.

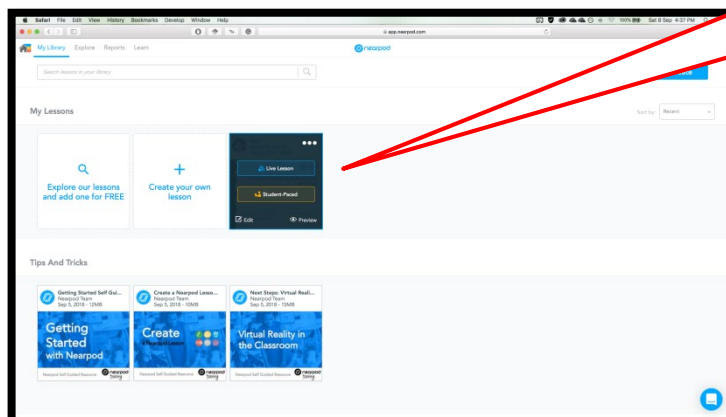


Click Save and Exit, once you are done.



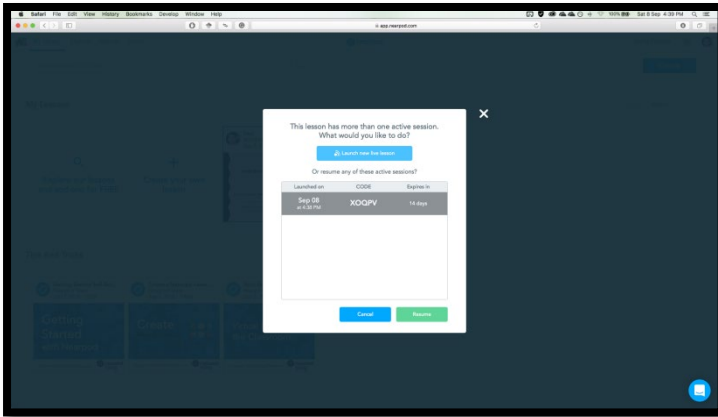
STEP 7

Your finished slides can be found at My Library.



Here you have two options of to present your slide.

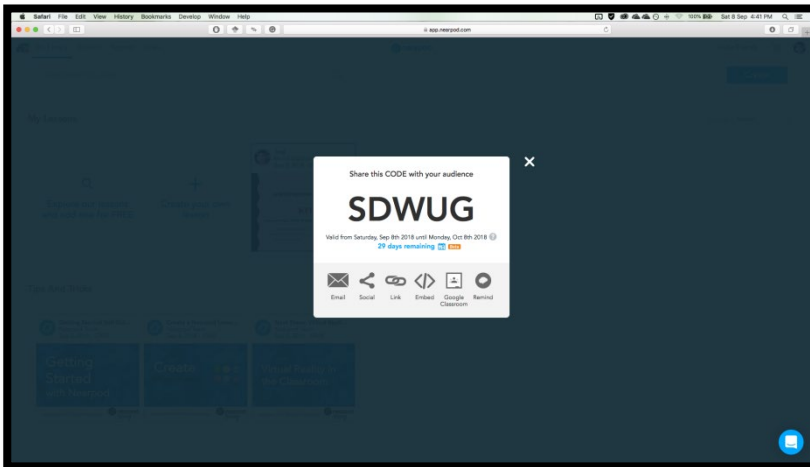
STEP 8



If you decided to go Live Lesson, the system will generate a class code, to be shared with your students.

Once the code is generated, it will be valid for 14 days.

STEP 9



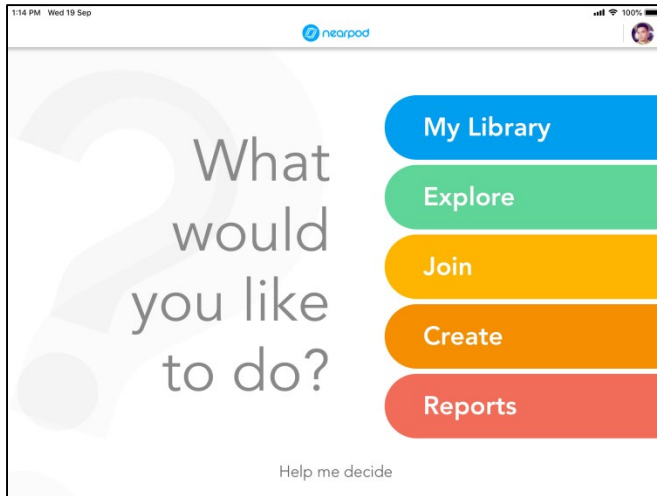
Same thing should you prefer the students to do independent learning, a unique code will be generated.

The code will valid for 29 days.

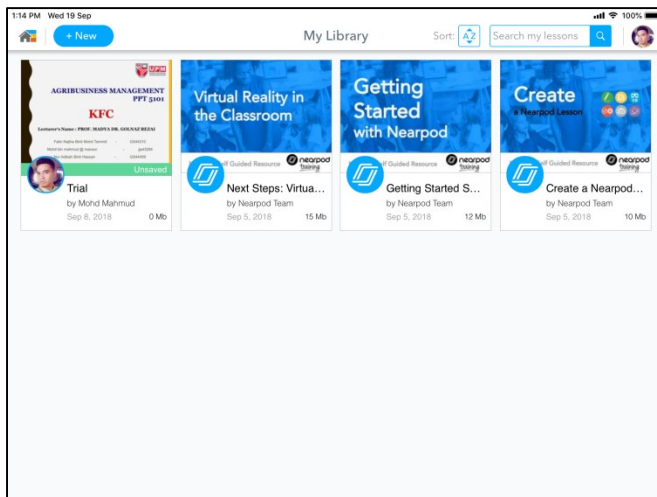
STEP 8

On the gadget

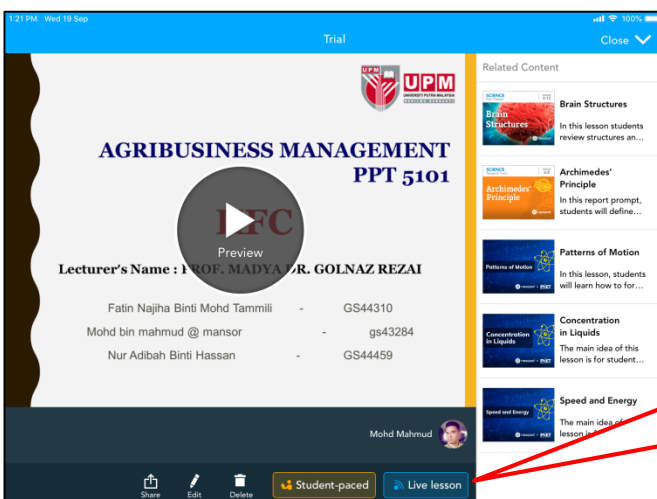
On iOS or Android, please download the app. Nearpod.



The default lay out of the app would look like this.

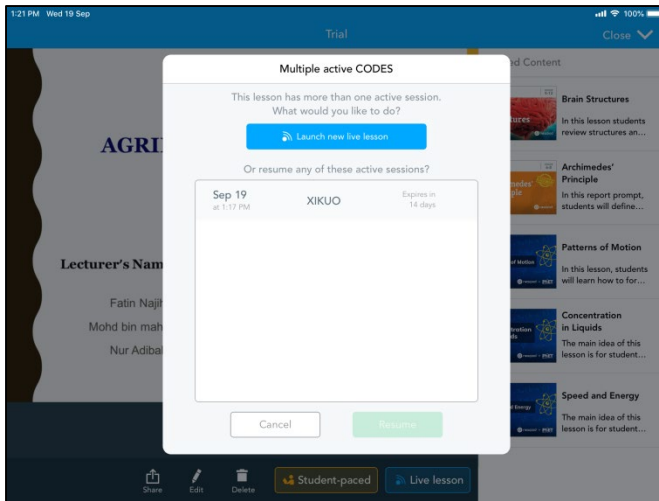


Tapping on the “My Library” button will bring you to every lessons you have created earlier.



Select any lesson of interest.

To start the class, tap on “Live lesson”

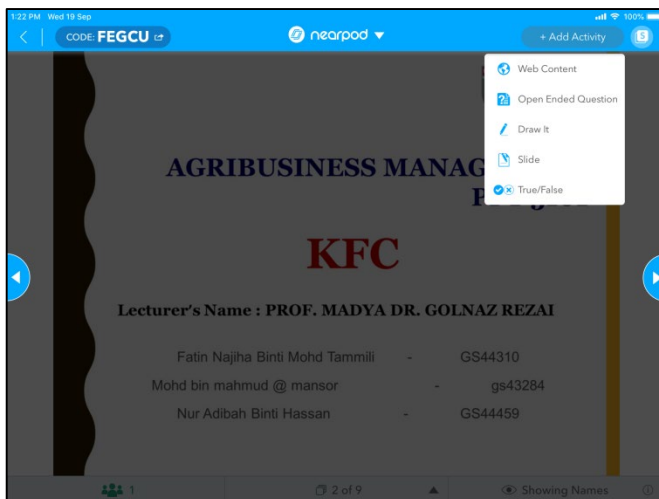


The system will pop a window to display a unique code for the lesson.

This code must be shared with the students so they can join the lesson.



Your live lesson will look similar like this.



During live lesson, you still have the ability to launch a number of interactive contents on the spot.

Conclusion: Mobile learning offers variety of Web 2.0 tools and Nearpod is easy and attractive. Collaborative work gains through Nearpod lead an effective learning.

HP Reveal makes it easy for anyone to create and use AR, from educators teaching the next generation to the world's leading brands. HP Reveal would be able to turn everyday objects, images, and places into new opportunities for engagement through striking augmented reality experiences..

Intuitive & Easy To Use Interface

Upload assets and assemble Auras in our easy to use interface - so fast and easy, it can be done in under 60s.

Personalized AR

Reach audience segments using targeting tools like platform, region, time of day, and more.

Real-Time Campaign Insights

Measure campaign results through a comprehensive analytics dashboard.

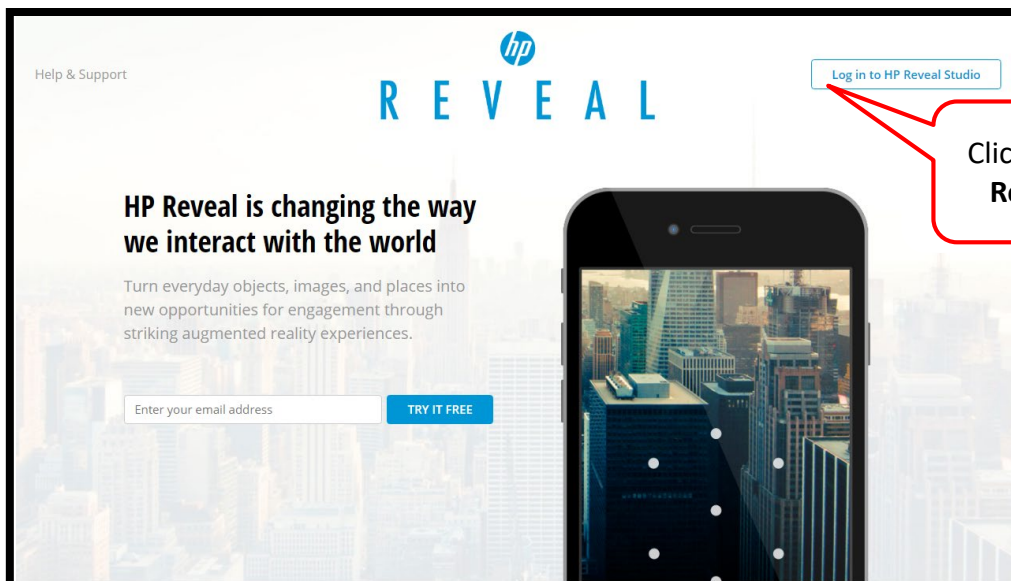
STEP 1



R E V E A L

Go to <https://studio.hpreveal.com/landing>

STEP 2



STEP 3

SIGN IN CREATE ACCOUNT

Create an account

Email Address

Username

Password

Confirm Password

By signing up you agree to the HP Reveal [terms of service](#) & [privacy policy](#)

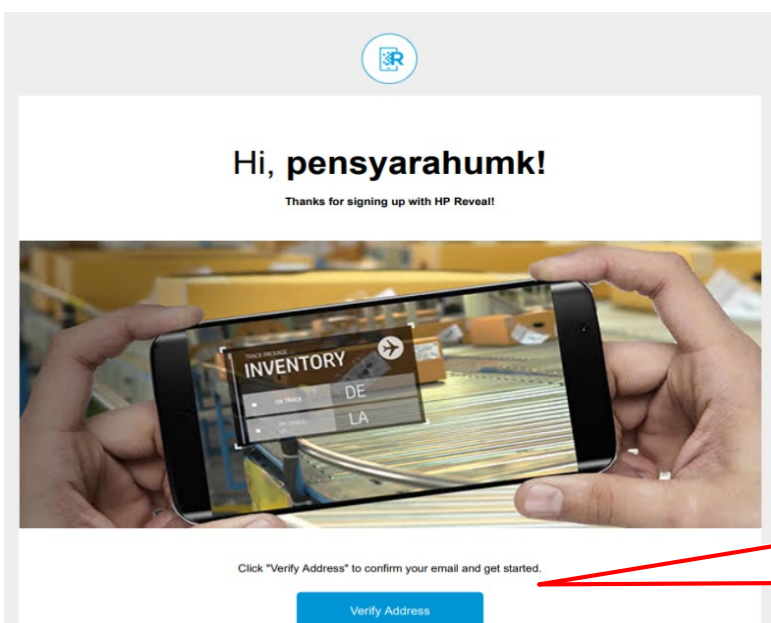
Create account

Choose 'Create Account'

Fill in all the details required

Click 'Create Account'

STEP 4



Once the account is successfully created, you need to verify the account via email

Log in to the registered email and click 'Verify Address'

STEP 5

Help & Support

hp
R E V E A L

Log in to HP Reveal Studio

HP Reveal is changing the way we interact with the world

Turn everyday objects, images, and places into new opportunities for engagement through striking augmented reality experiences.

Enter your email address [TRY IT FREE](#)

A smartphone is shown displaying an AR application interface over a cityscape background.

Re-click to 'Log in to HP Reveal Studio'

STEP 6

SIGN IN CREATE ACCOUNT

Sign in

Username

Password

Remember me [Forgot Password](#)

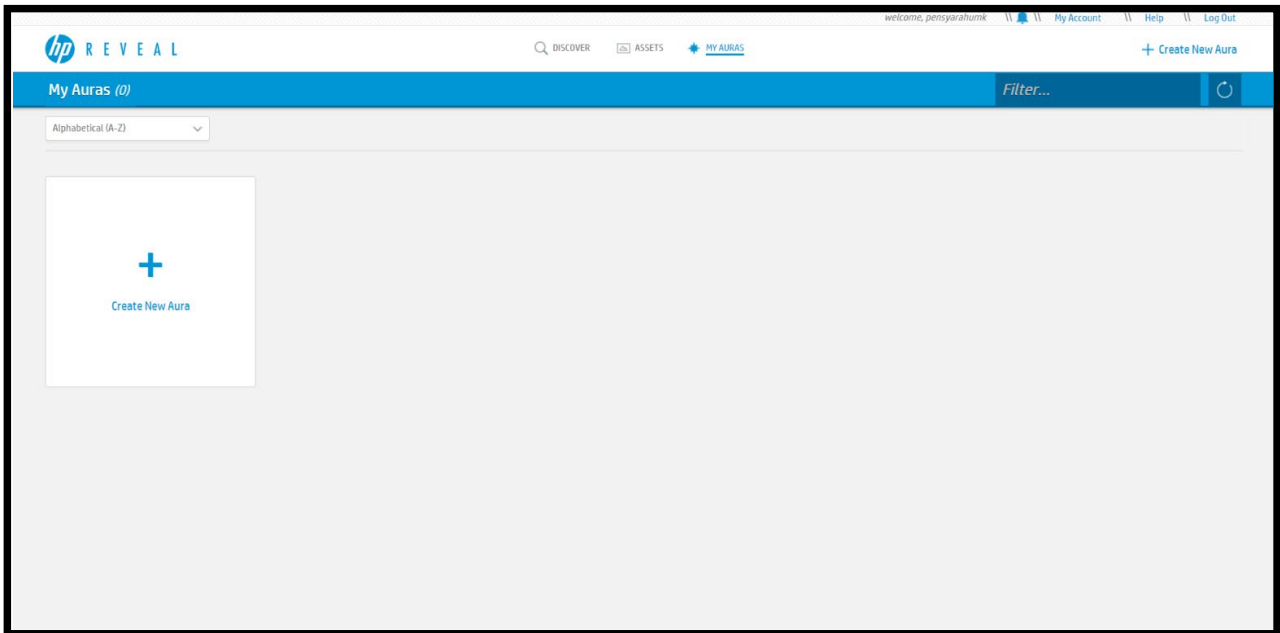
Sign in

Fill in all the details required

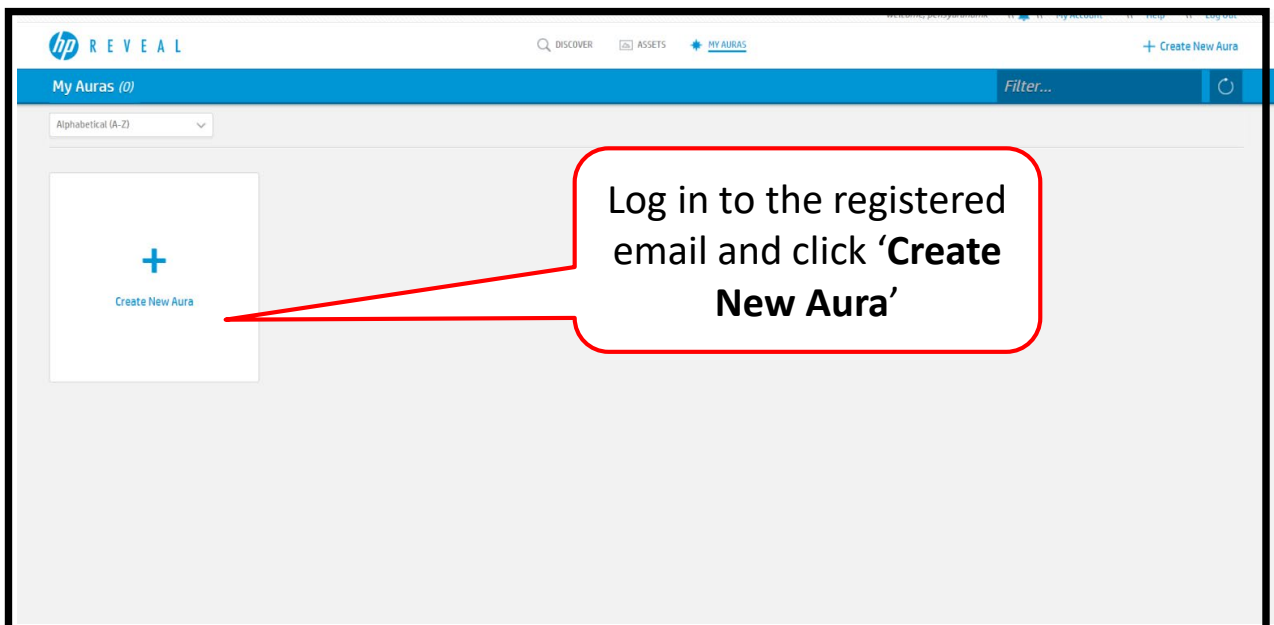
Click 'Sign in'

STEP 7

The user interface of HP Reveal

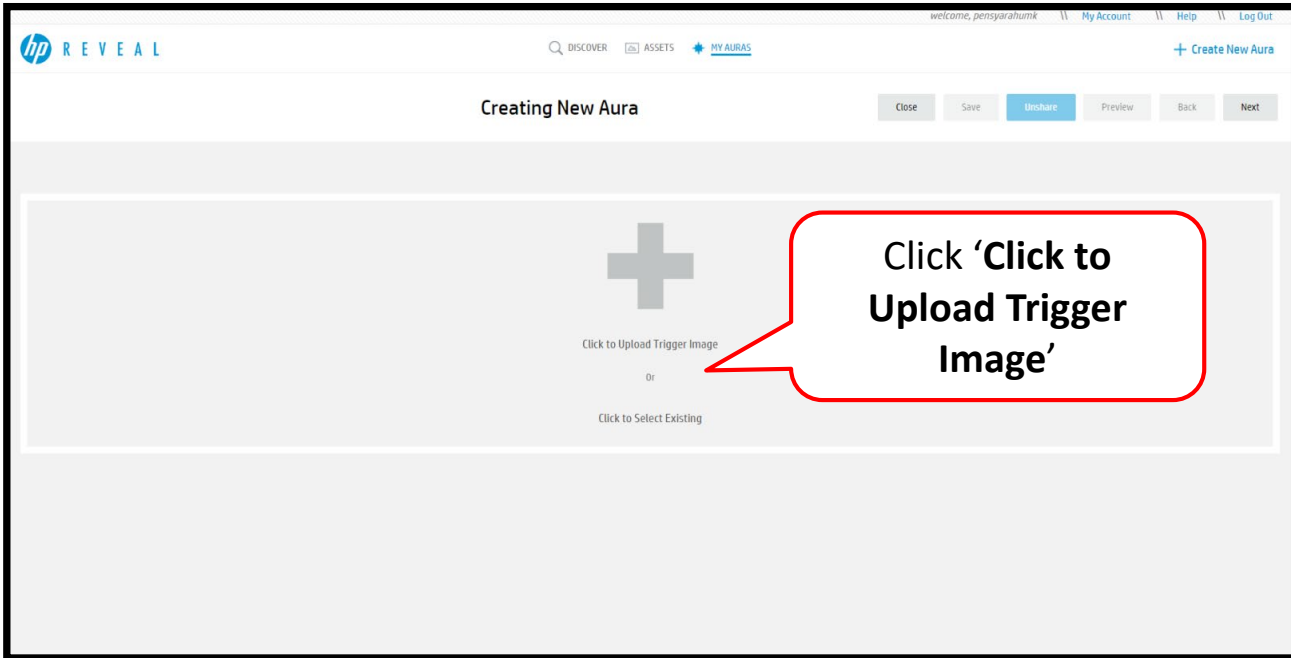


STEP 8

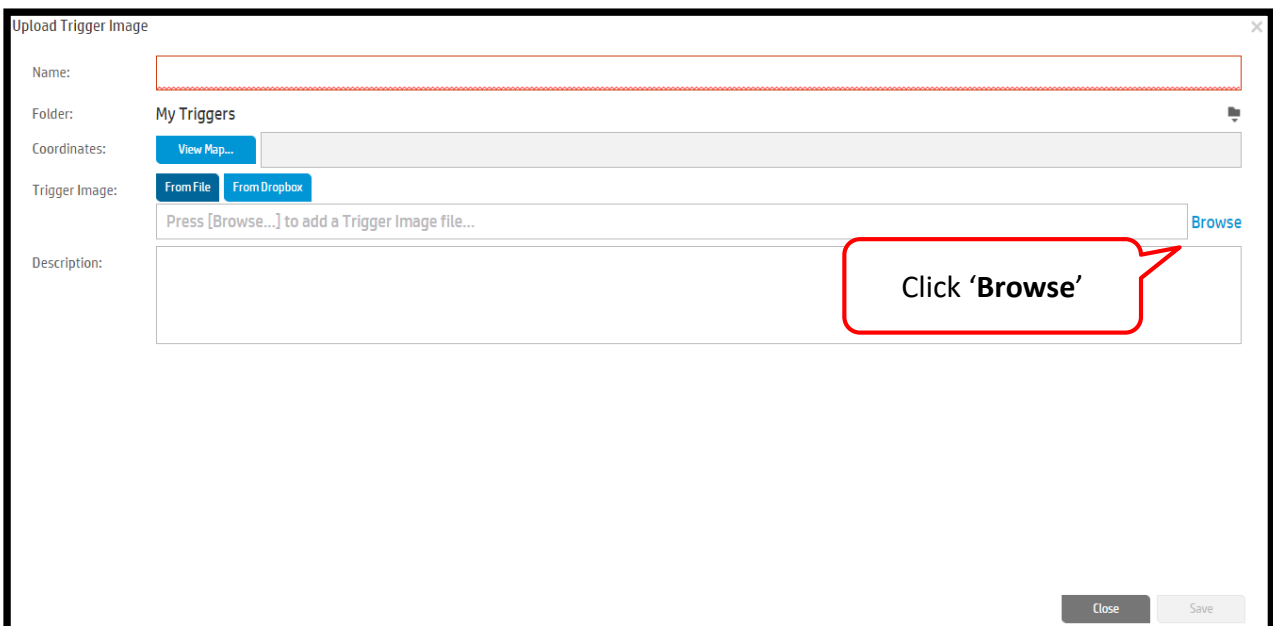


STEP 9

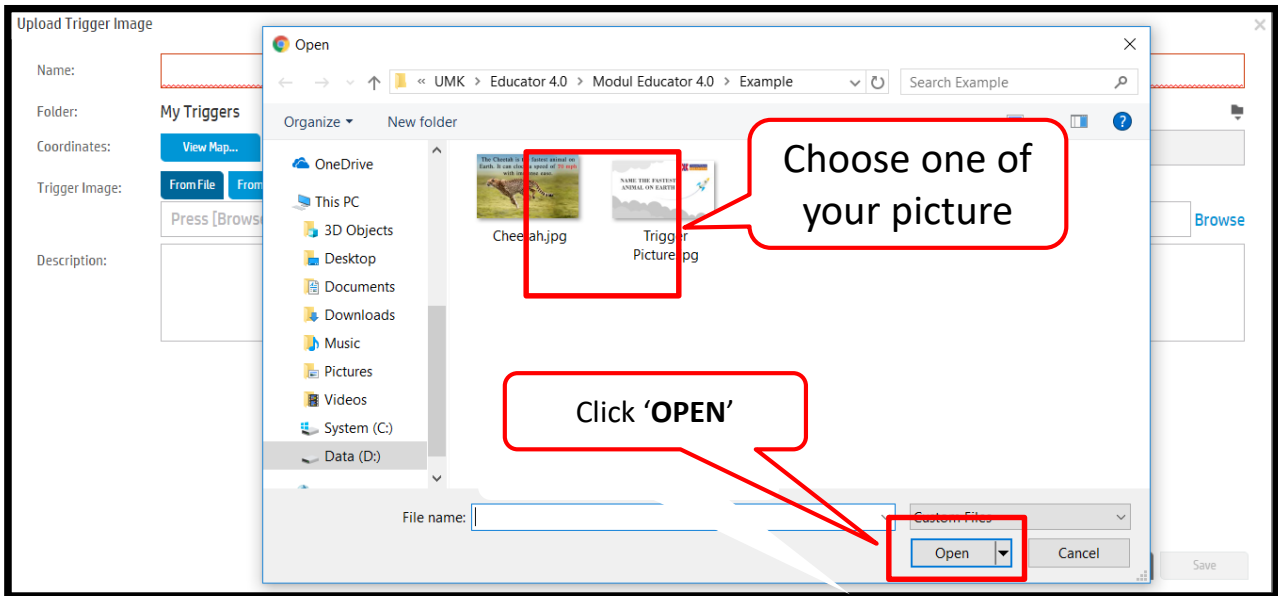
The user interface of HP Reveal



STEP 10

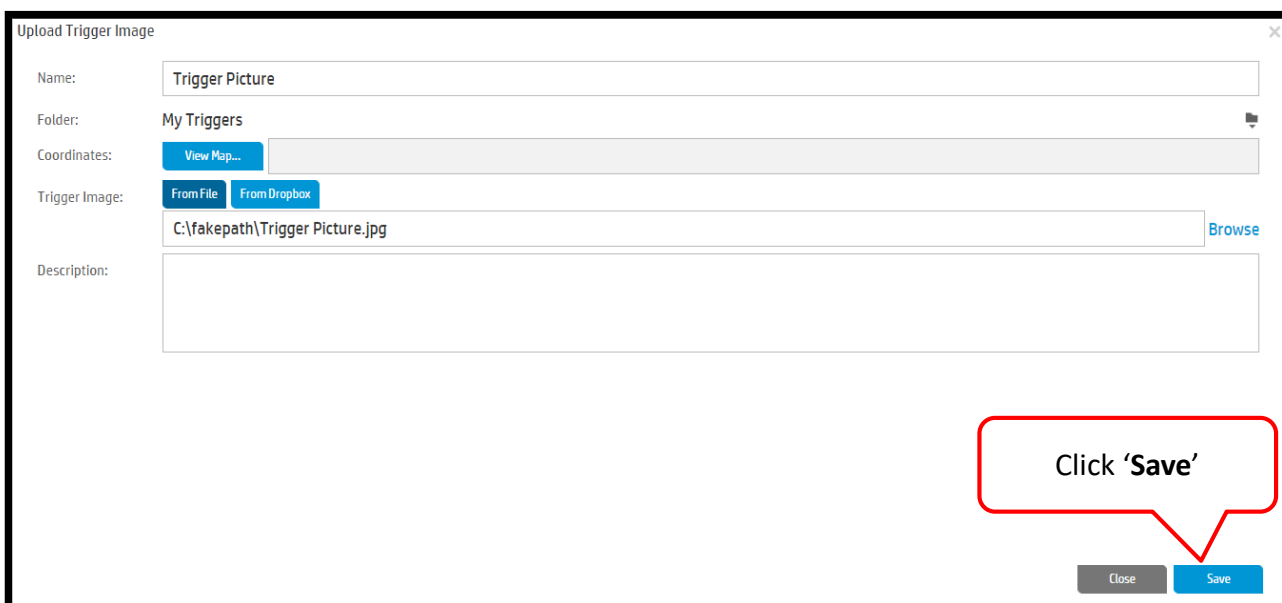


STEP 11

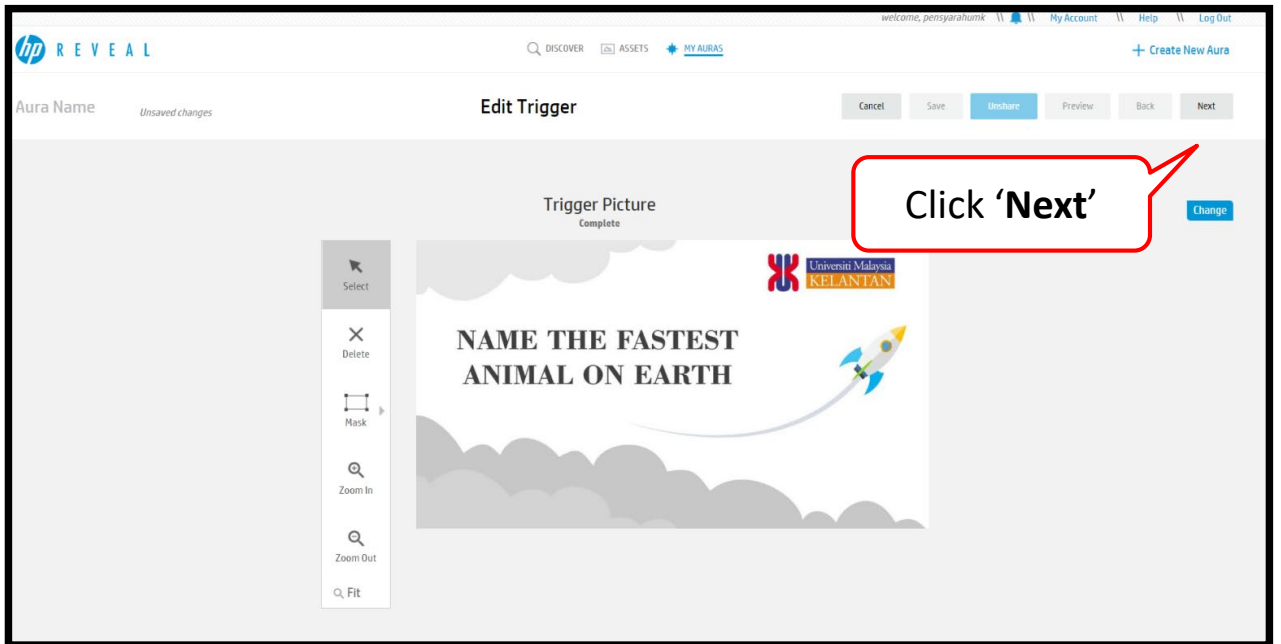


The selected picture will be your trigger for the real information

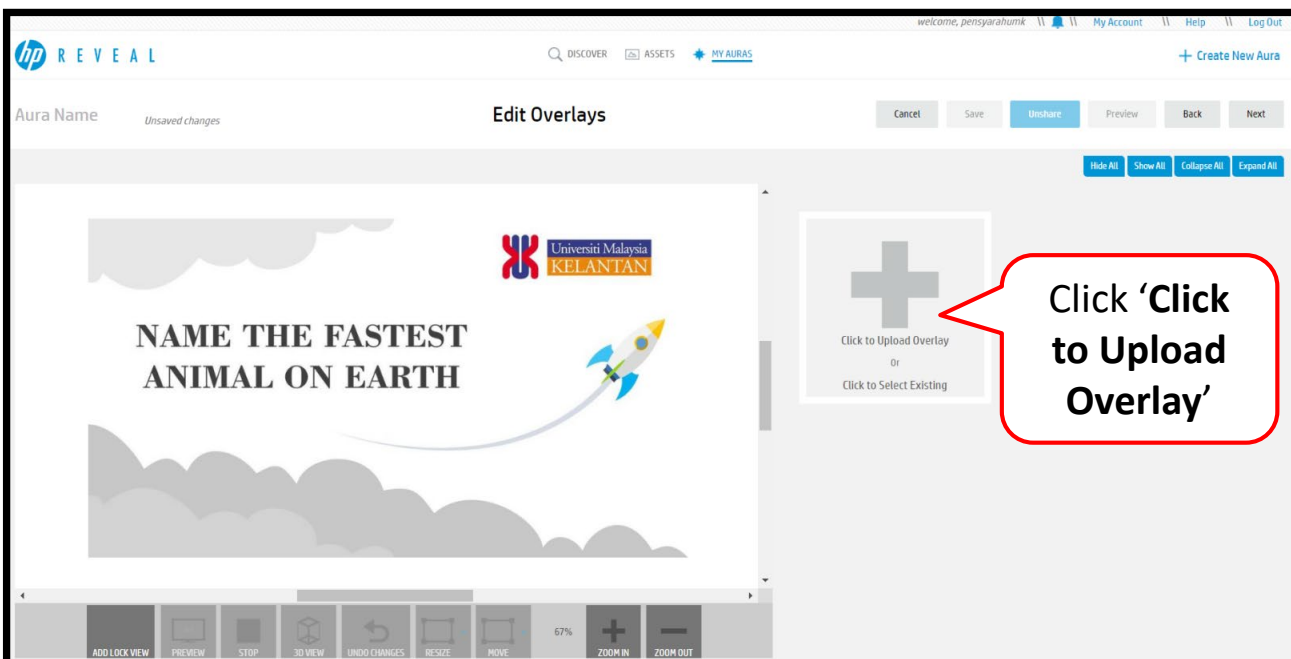
STEP 12



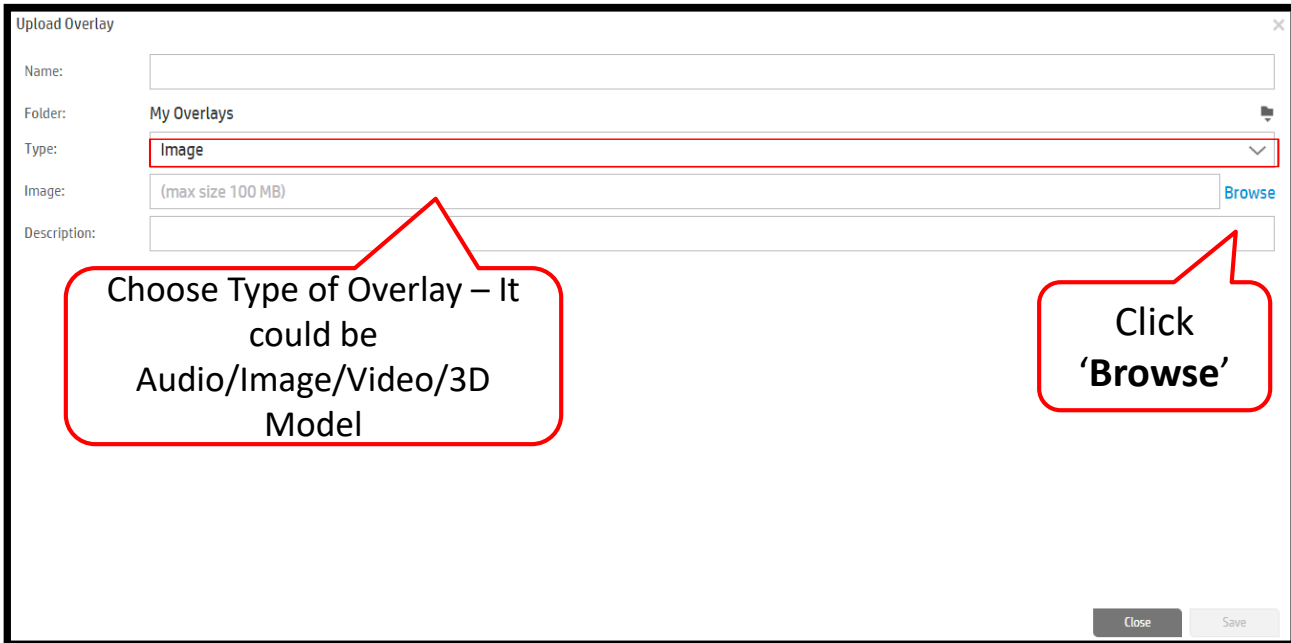
STEP 13



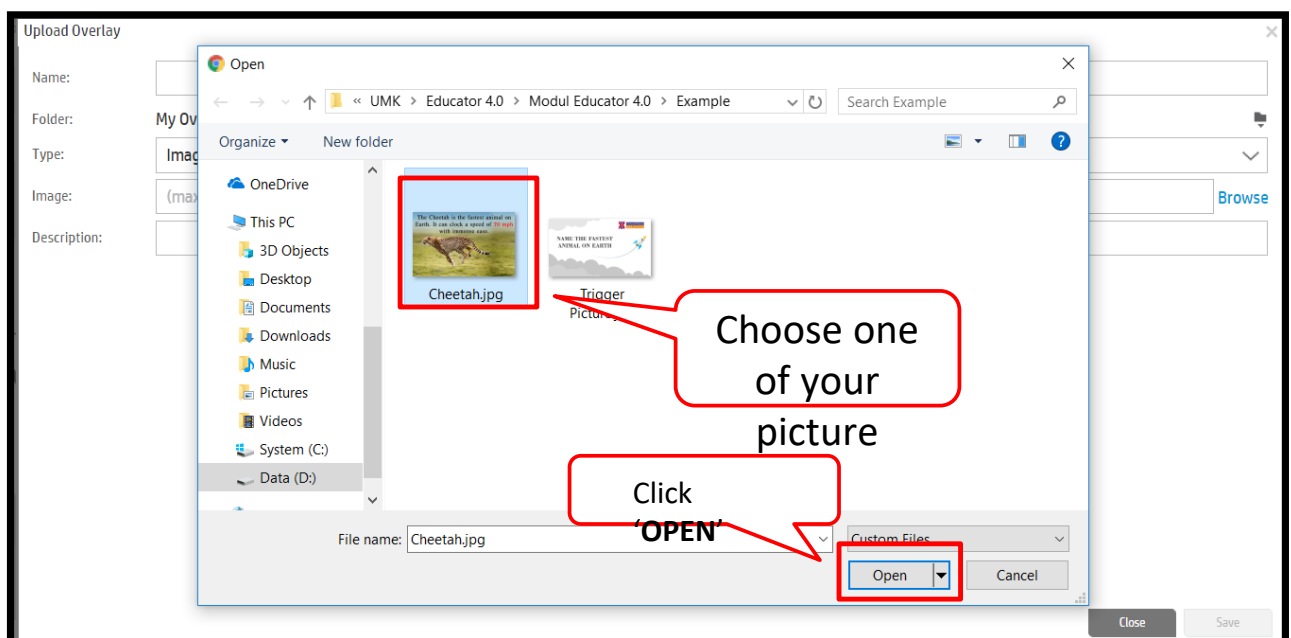
STEP 14



STEP 15



STEP 16



STEP 17

Upload Overlay

Name:

Folder:

Type:

Image: [Browse](#)

Description:

[Close](#) [Save](#)

Click Save

STEP 18

The selected picture will be overlaid onto the previous picture

hp REVEAL

welcome, pensyarahumk My Account Help Log Out

DISCOVER ASSETS MY AURAS

+ Create New Aura

Aura Name *Unsaved changes* Edit Overlays

Click 'Next'

Overlay 1

Cheetah Update Change

Initially hidden Fade in

Hide on screenshot/video [Add Actions](#)

Click to Upload Overlay
Or
Click to Select Existing

ADD LOCK VIEW PREVIEW STOP 3D VIEW UNDO CHANGES RESIZE MOVE 67% ZOOM IN ZOOM OUT

Click 'Add Lock View View'

STEP 19

The screenshot shows the 'Edit Aura' page in the HP Reveal Studio. The interface includes a top navigation bar with 'hp REVEAL', 'DISCOVER', 'ASSETS', and 'MY AURAS'. The main content area is titled 'Educator 4.0 Module HP Reveal' and 'Edit Aura'. There are several callouts in red speech bubbles:

- 1) Name Your Aura:** Points to the 'Aura Name' input field containing 'Educator 4.0 Module HP Reveal'.
- 2) Click 'Save':** Points to the 'Save' button in the top right corner.
- 3) Click 'Share':** Points to the 'Share' button in the top right corner.
- 4) Click 'Preview':** Points to the 'Preview' button in the top right corner.

The 'Display Image' section shows a trigger image with the text 'NAME THE FASTEST ANIMAL ON EARTH' and a rocket icon. Below it are buttons for 'Upload new' and 'Reset'. The 'Overlays' section lists 'Cheetah' and 'Lock View'.

STEP 20

To launch the Aura:

1. Open the HP Reveal app on your phone or tablet and log in using the same username and password as your HP Reveal Studio account.
2. Go to the "Auras" tab within the "Explore" section and drag the page downward to refresh the Auras.
3. Select the app's viewfinder and point your device at the Trigger image below to preview your Aura.

The screenshot shows the 'Preview' screen of the HP Reveal app. It contains the following text:

To launch the Aura:

1. Open the HP Reveal app on your phone or tablet and log in using the same username and password as your HP Reveal Studio account.
2. Go to the "Auras" tab within the "Explore" section and drag the page downward to refresh the Auras.
3. Select the app's viewfinder and point your device at the Trigger image below to preview your Aura.

Below the text is a checkbox labeled 'Don't show me this again'. The main content area displays the trigger image from the previous step, which says 'NAME THE FASTEST ANIMAL ON EARTH' and features a rocket icon. At the bottom, there are three icons with labels: 'Download HP Reveal' (a smartphone with a download arrow), 'Focus on the image' (a smartphone with a play button), and 'Watch it come to life' (a smartphone with a rocket launching).



Download HP Reveal

63



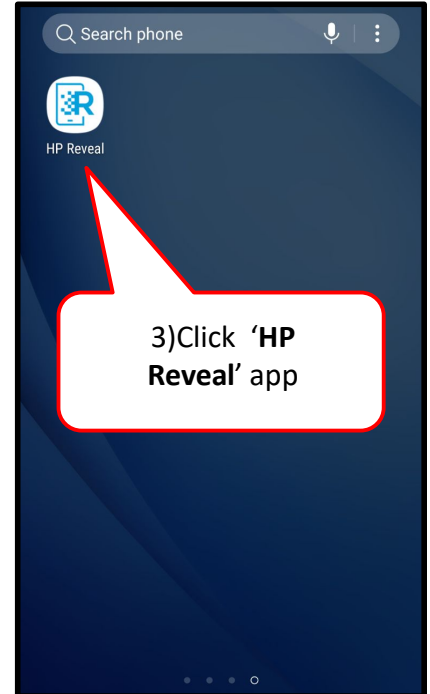
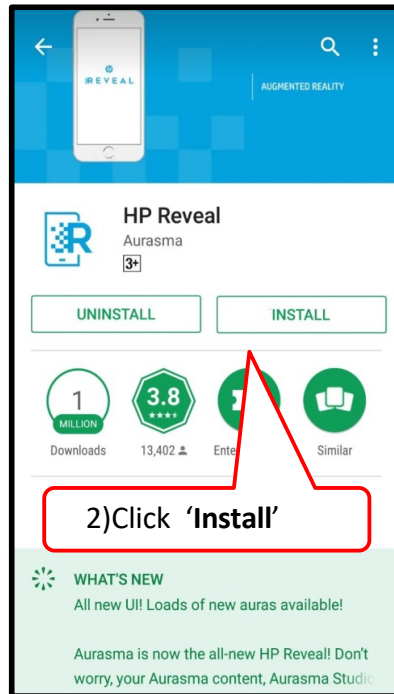
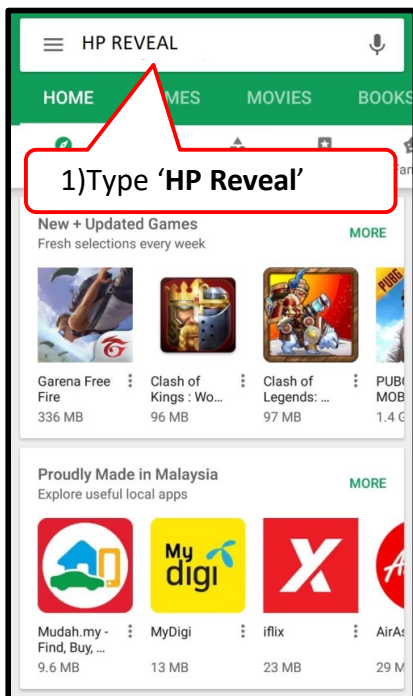
Focus on the image



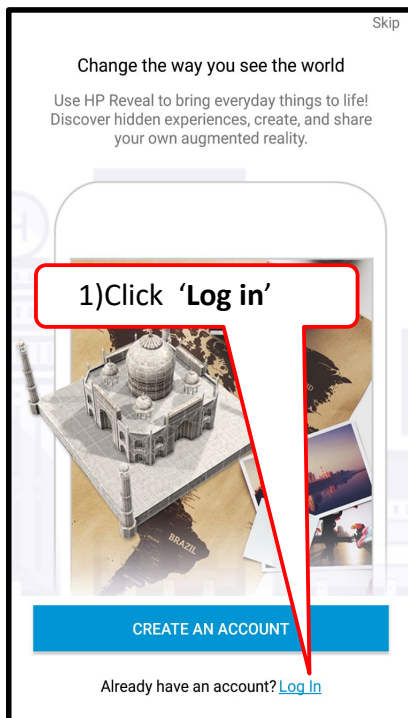
Watch it come to life

STEP 21

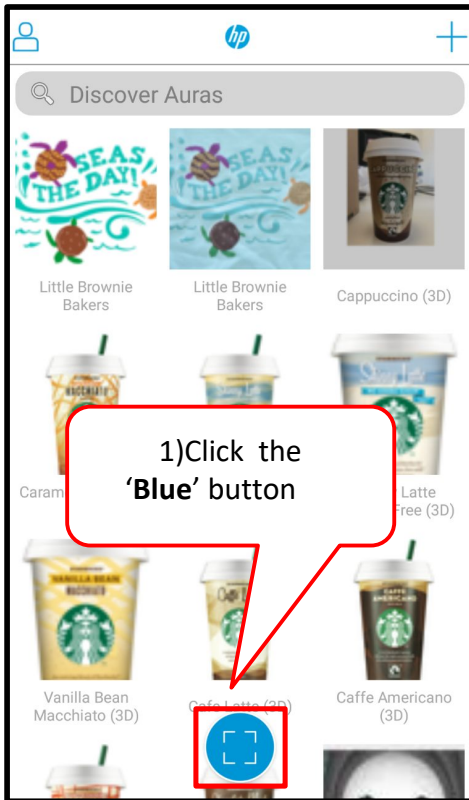
Install the HP Reveal apps in smart phone (Playstore @ Apple Store)



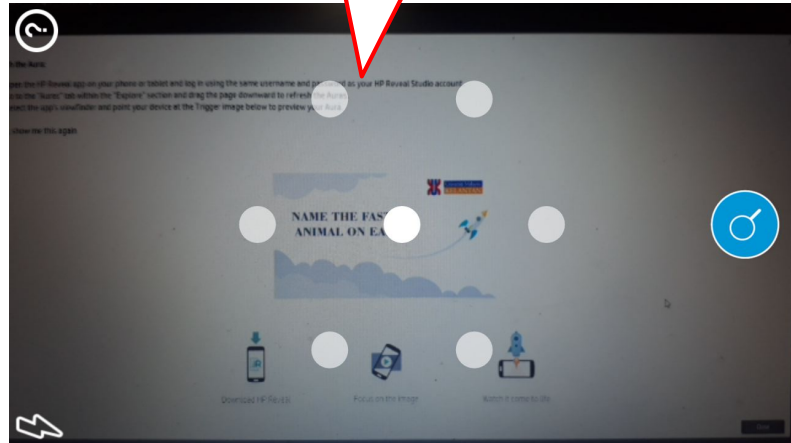
STEP 22



STEP 23



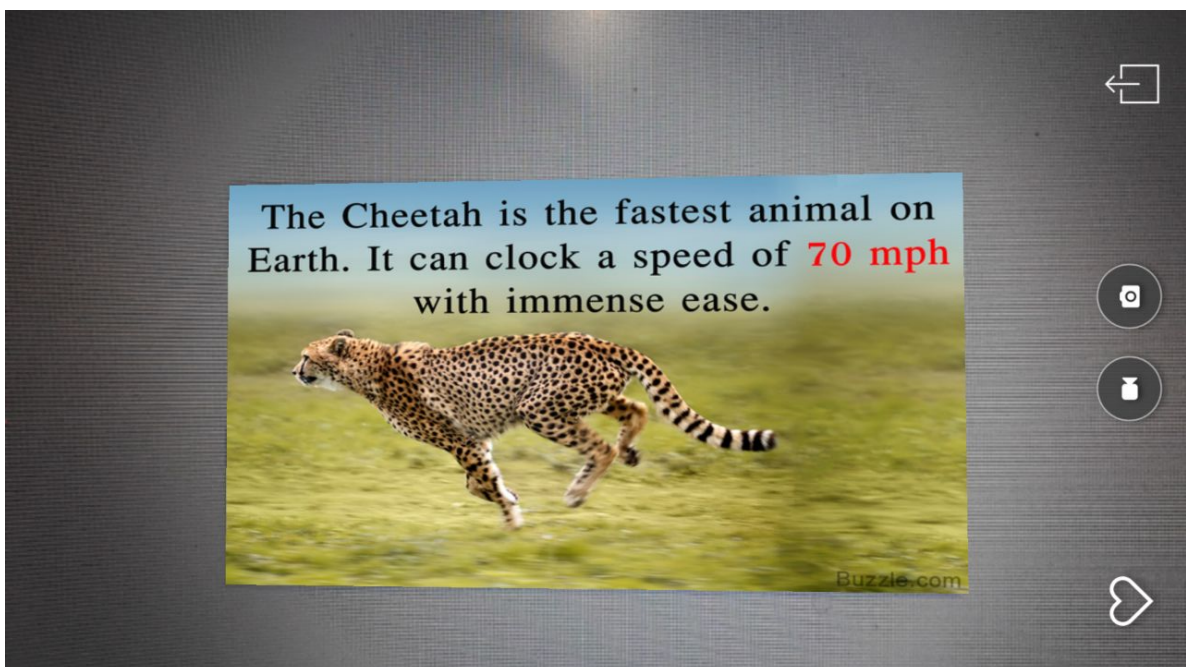
2) 7 dots will appear on your phone screen



3) Bring those 7 dots to scan the figure on your desktop. Make sure the figure is in the center of those dots.

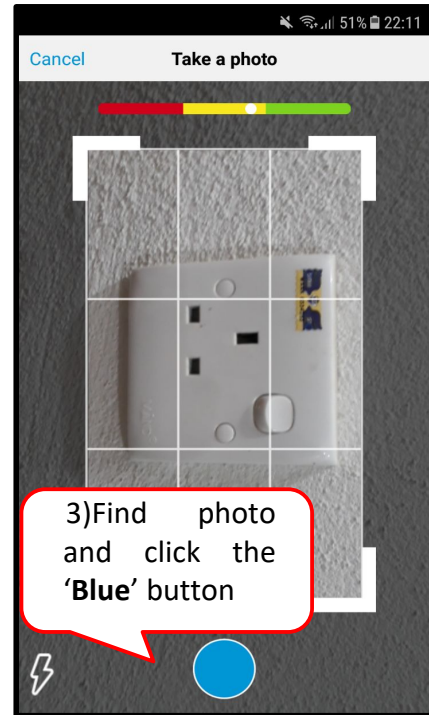
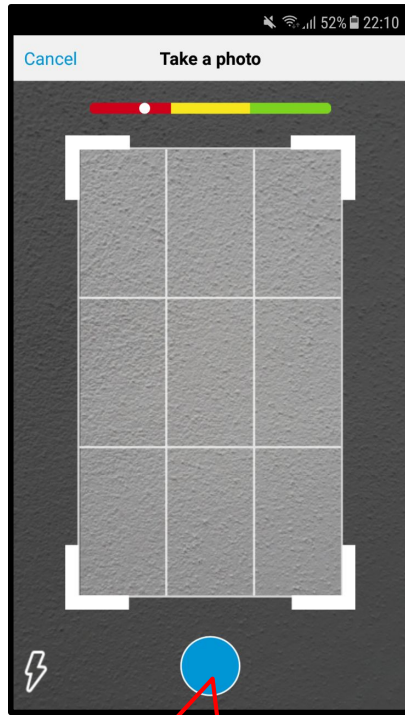
STEP 24

The overlay image will appear and come alive on your phone. Magic!

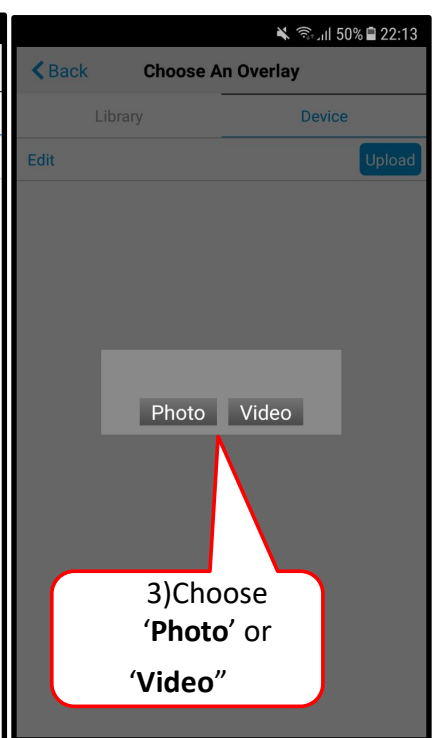
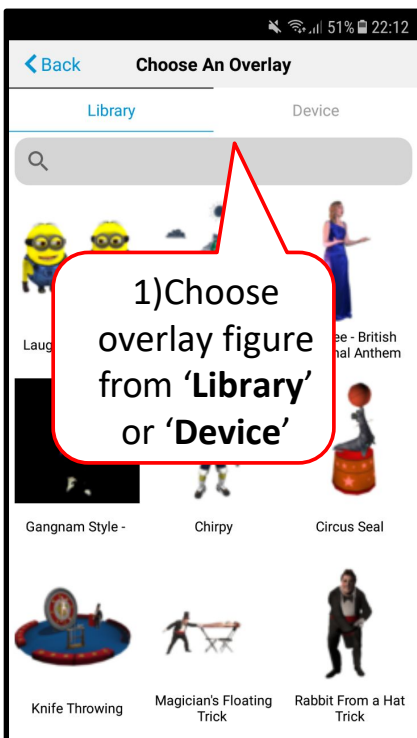


STEP 25

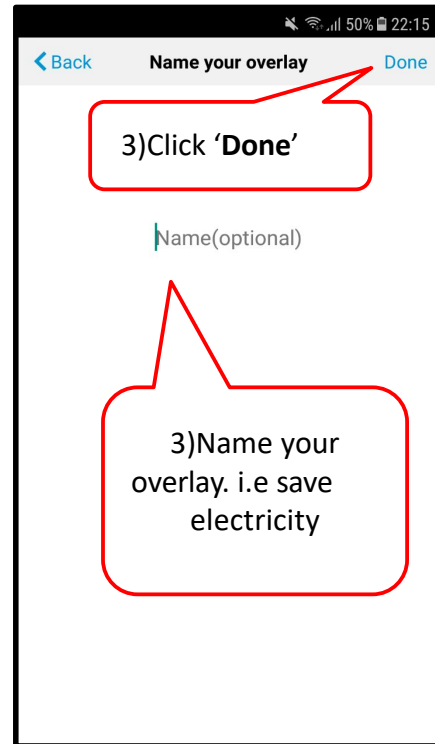
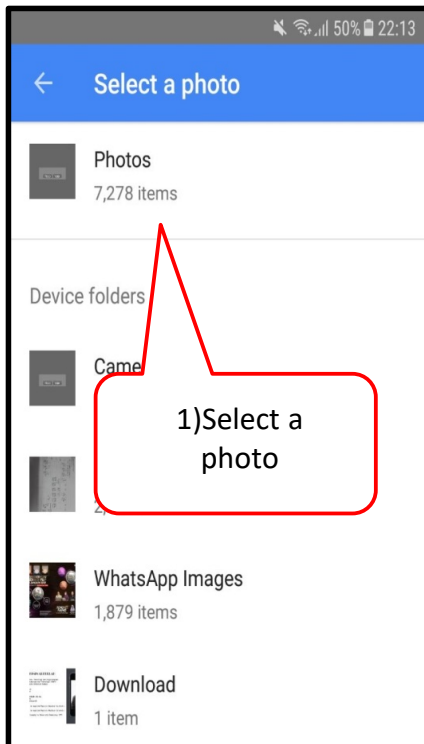
We can also create the Aura using HP Reveal app on smartphone



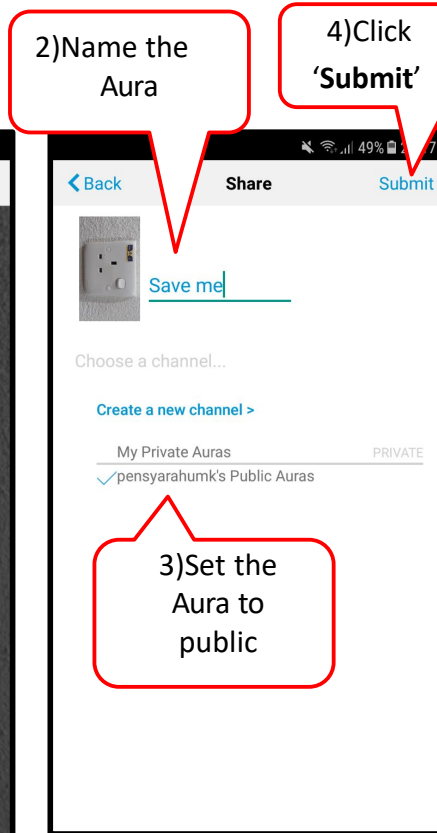
STEP 26



STEP 27



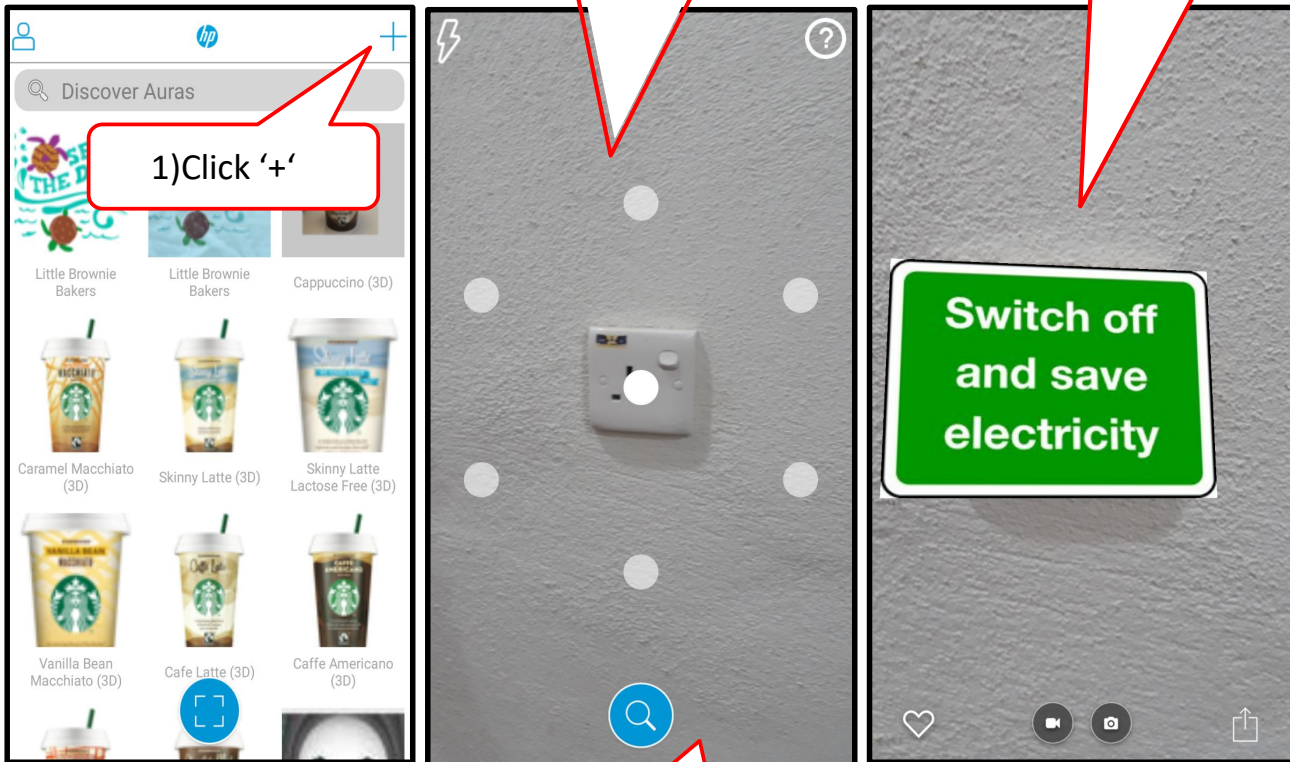
STEP 28



STEP 29

2) 7 dots will appear on your phone screen

4) Magic!



1) Click '+'

3) Bring those 7 dots to scan the figure on your desktop. Make sure the figure is in the center of those dots

Conclusion: HP Reveal is most the easiest way in documenting all your document and could be retrievable.

Augmented Reality App Development Platform: Layar



most popular platform for AR.

Founded in the summer of 2009, Layar quickly gained international attention as one of the first mobile Augmented Reality (AR) browsers to hit the market. Layar open development platform attracted thousands of developers from all of the world to create AR content as millions downloaded the Layar App for iOS and Android, making Layar the world's

Advantages

1. Quick and easy create AR content in minutes by using simple drag-and-drop interactive digital elements
2. Publish and share AR content to the world
3. View and interact with AR content by using mobile devices either in iOS or Android platforms

Output

Create AR content with interactive content, including video messages, Web and social links, photo slideshows and music clips for the following campaign types:

1. Magazine
2. Newspaper
3. Print advertisement
4. Catalogue/folder
5. Business card
6. Greeting card
7. Packaging
8. Direct marketing
9. Billboard/outdoor advertising
10. Letter
11. Poster
12. Other

Website and Video Tutorial

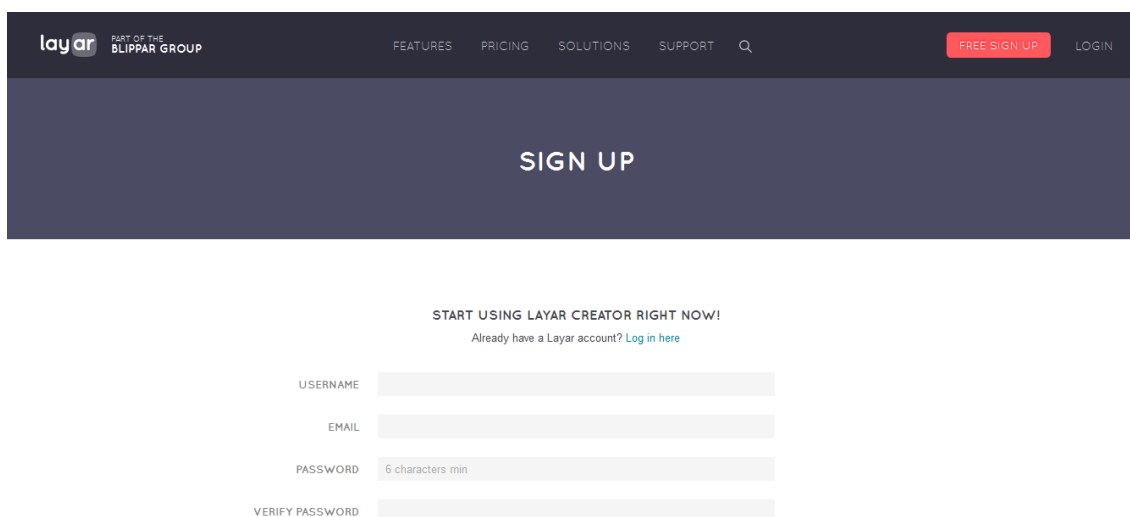
1. Official Website: <https://www.layar.com/>
2. Video Tutorial: <https://www.youtube.com/user/layarmobile>

How to Create Augmented Reality Content with Layar Creator: Step by Step Guide

Here is a quick tutorial on how to create AR content using free account.

1. Sign Up/Log In

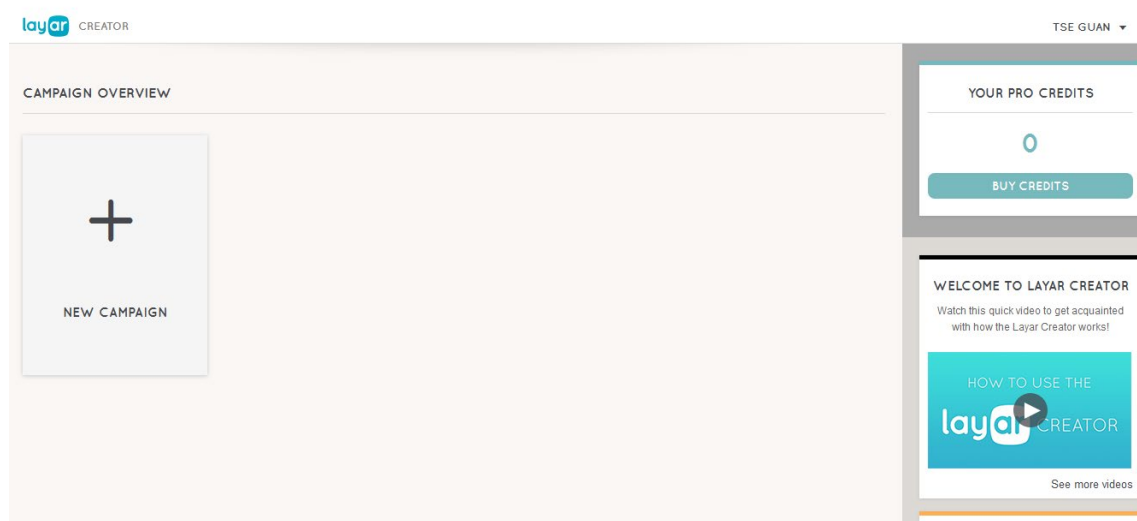
Create an account or log into Layar.



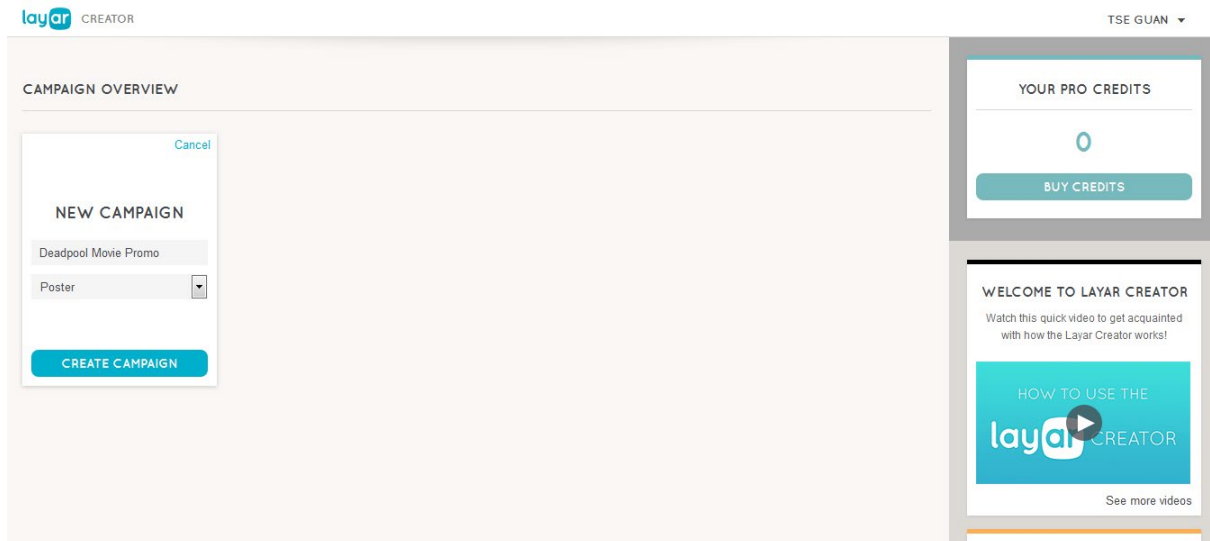
The screenshot shows the Layar Creator sign-up page. At the top, there is a navigation bar with the Layar logo (part of the Blippar Group) and links for Features, Pricing, Solutions, Support, and a search icon. A red 'FREE SIGN UP' button and a 'LOGIN' link are also present. The main heading is 'SIGN UP'. Below this, a message says 'START USING LAYAR CREATOR RIGHT NOW!' with a link to 'Log in here' for existing users. The sign-up form includes fields for USERNAME, EMAIL, PASSWORD (with a '6 characters min' requirement), and VERIFY PASSWORD.

2. Create Campaign

Click the “+” to select New Campaign. Then enter a Campaign Title and select desired Campaign Type. After that, click the “Create Campaign” button to build the campaign. For instance, Campaign Title: Deadpool Movie Promo, Campaign Type: Poster.

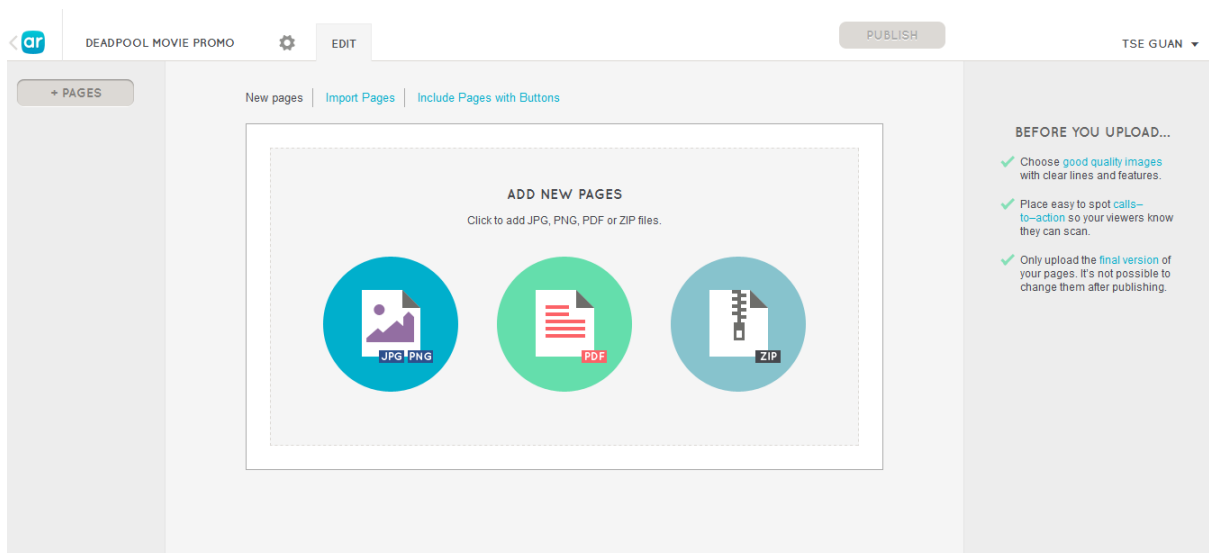


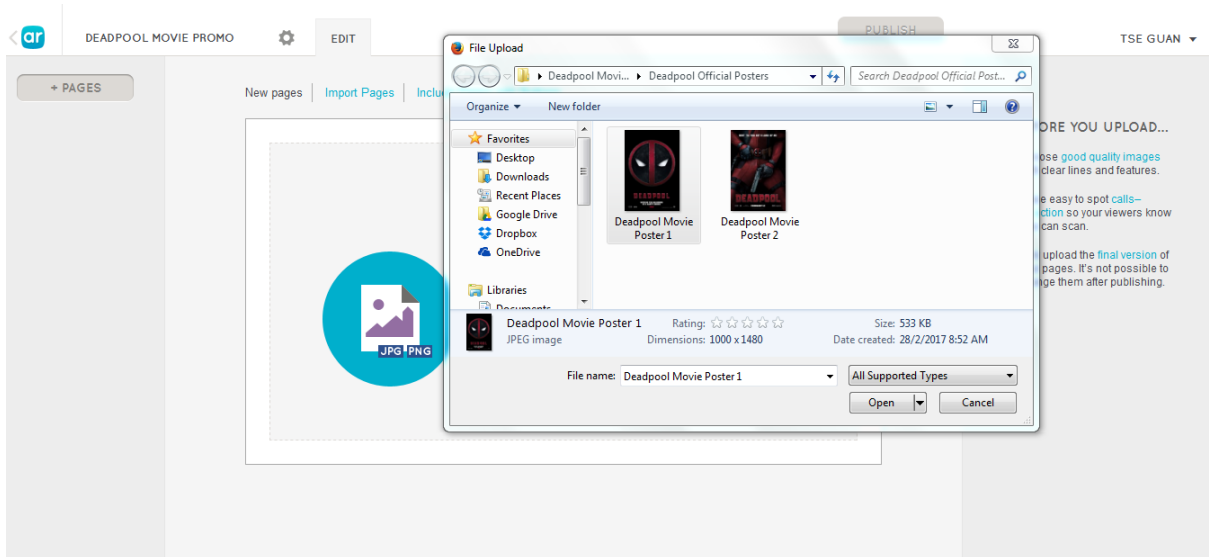
The screenshot shows the Layar Creator 'CAMPAIGN OVERVIEW' page. The user is identified as 'TSE GUAN'. The main area features a large '+ NEW CAMPAIGN' button. On the right side, there are two panels: 'YOUR PRO CREDITS' showing 0 credits and a 'BUY CREDITS' button, and a 'WELCOME TO LAYAR CREATOR' section with a video player titled 'HOW TO USE THE LAYAR CREATOR' and a 'See more videos' link.



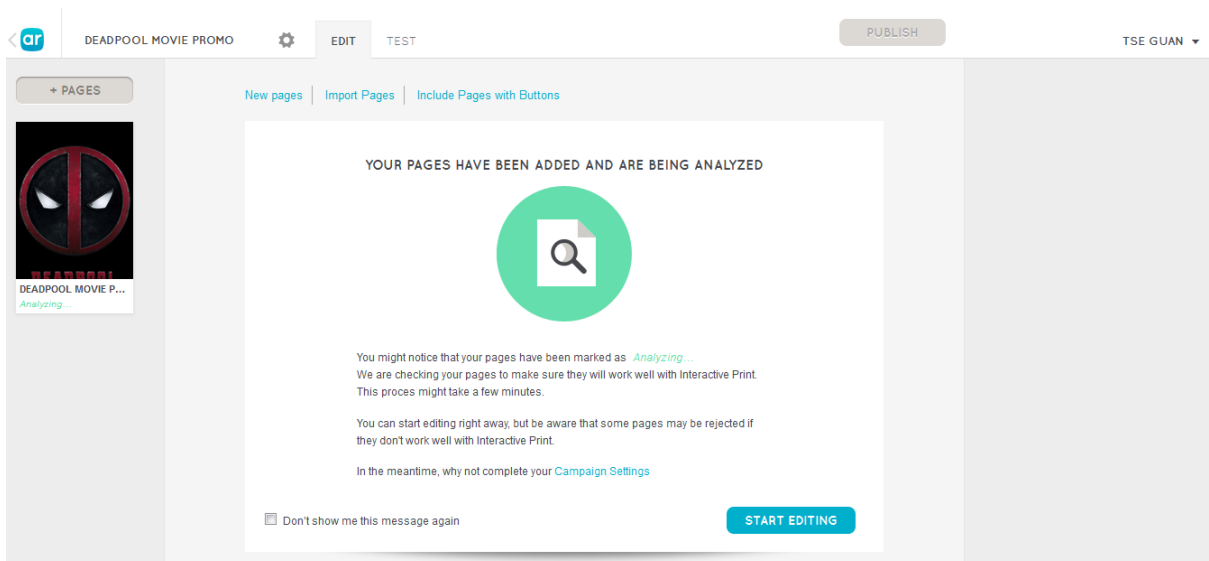
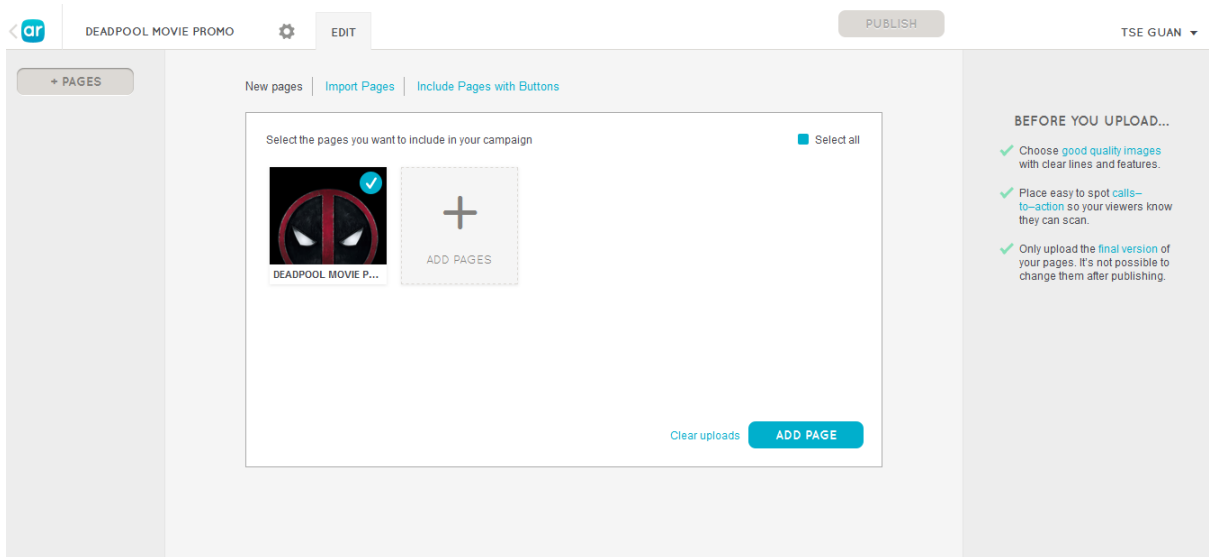
3. Upload Pages:

Select the desired file type and then find the page on computer hard drive. File types accepted are: JPG, PNG, PDF or ZIP. Next, click “Add Page” button and wait for uploading poster. After successfully uploaded and analysed the poster, then click “Start Editing” button to proceed for adding interactive content into page. Please note that only one page can be added for the free account. For instance, the Deadpool official poster is selected from the computer hard drive and then added as the page.



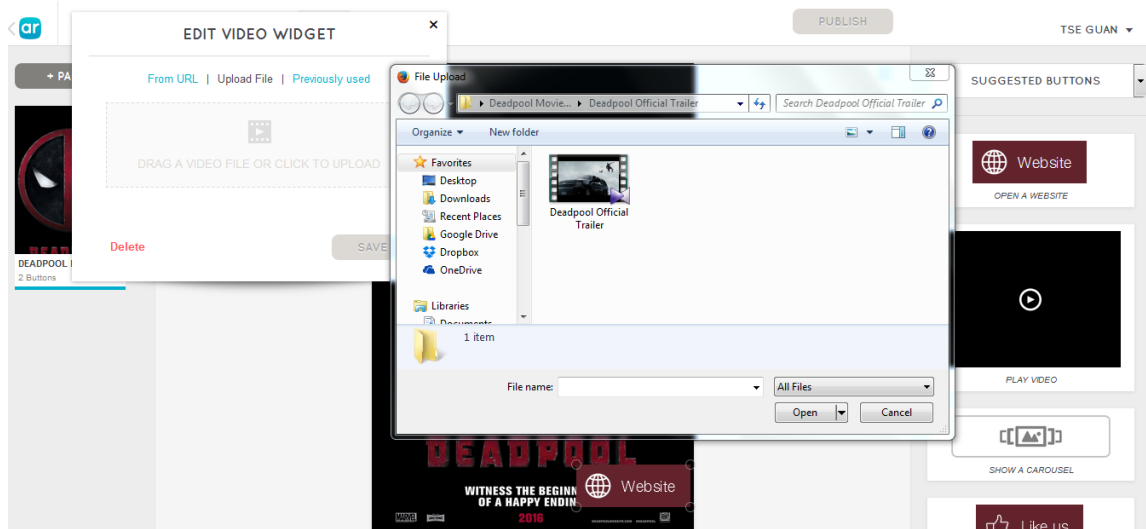
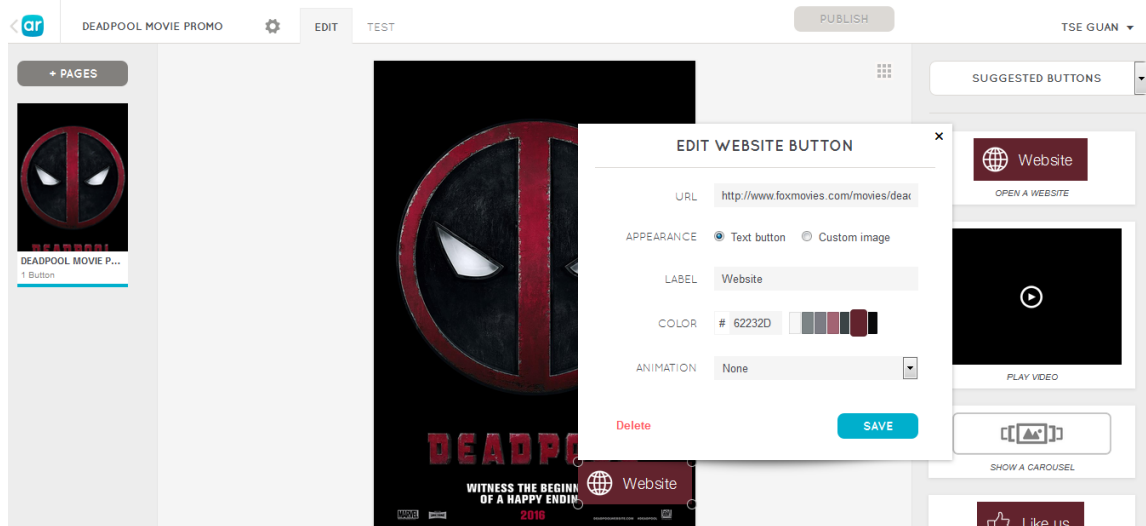


(Deadpool Official Poster Source: <http://www.foxmovies.com/movies/deadpool>)

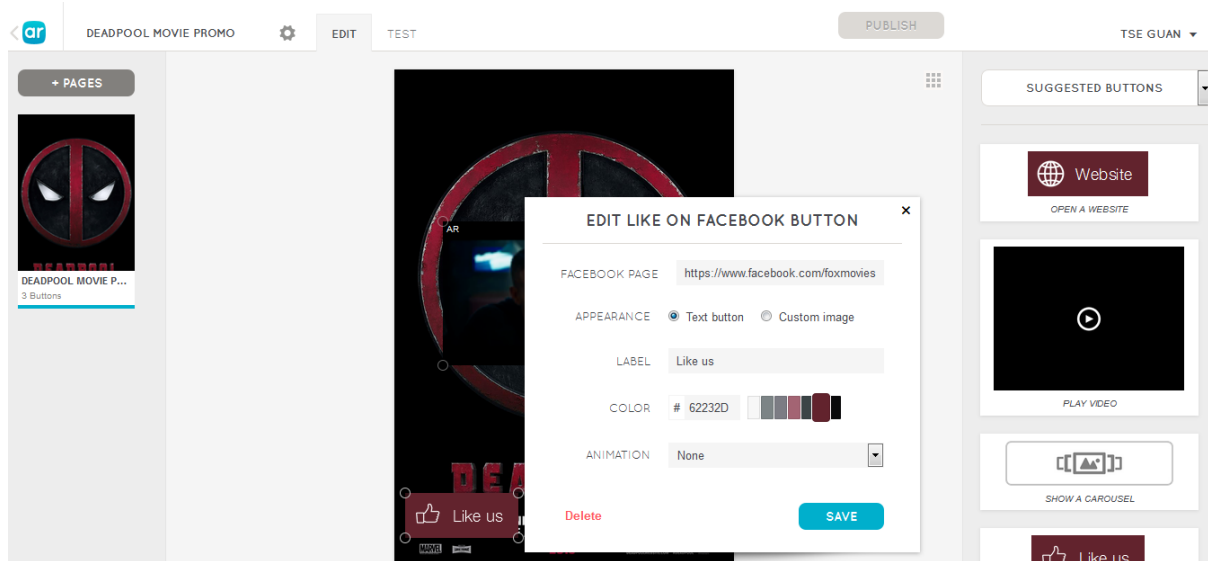


4. Add Content

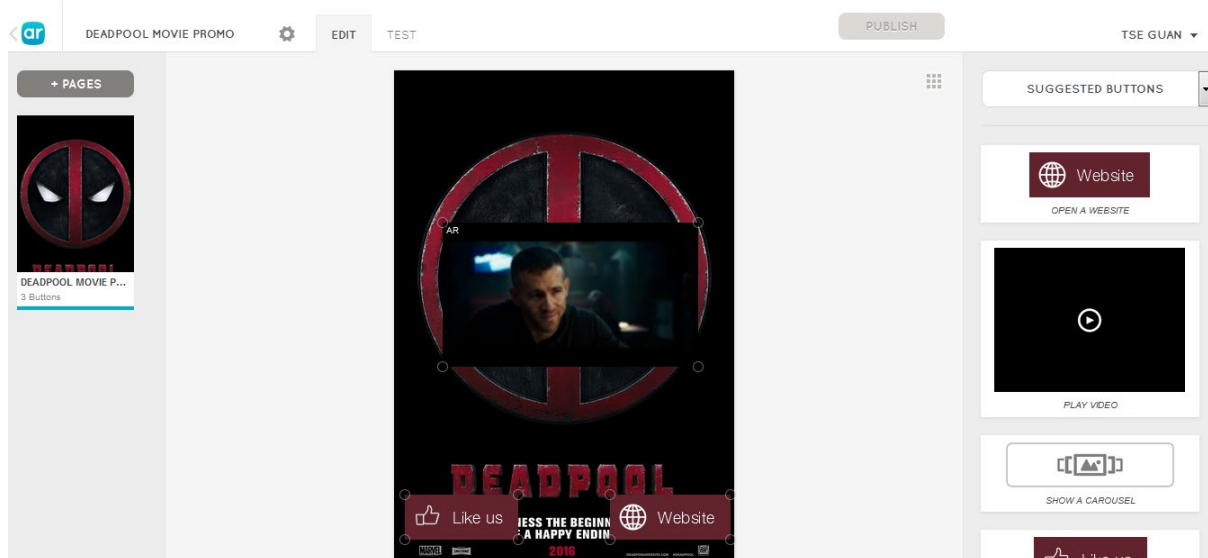
Add AR content with interactive content into page, including video messages, Web and social links, photo slideshows and music clips. User are able to drag-and-drop interactive digital elements and customize them with simple controls. For instance, the official website, trailer and Facebook page are added into page.



(Deadpool Official Trailer Source: <http://www.foxmovies.com/movies/deadpool>)

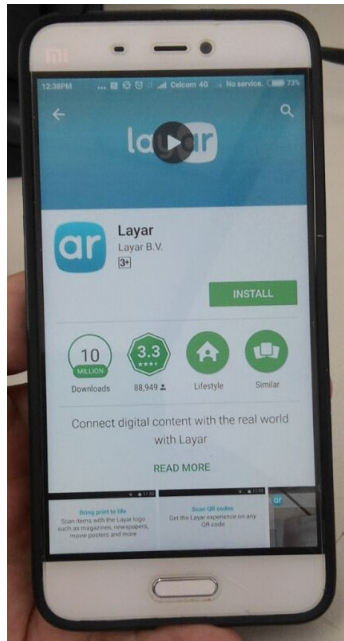
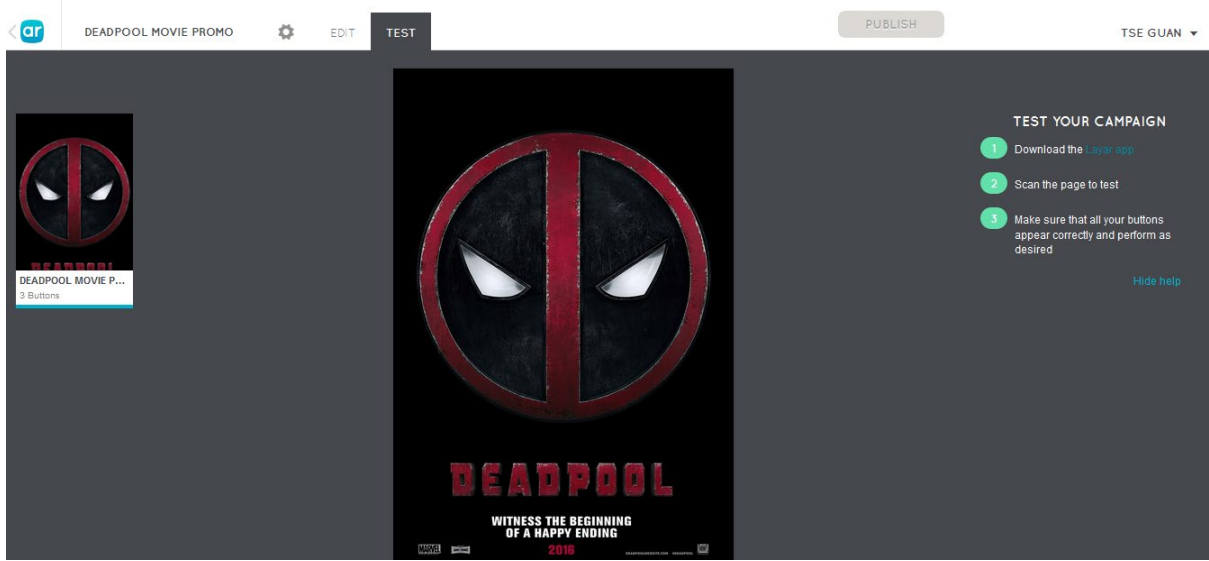


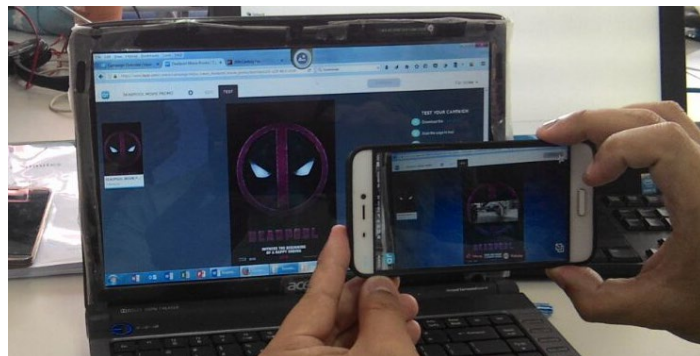
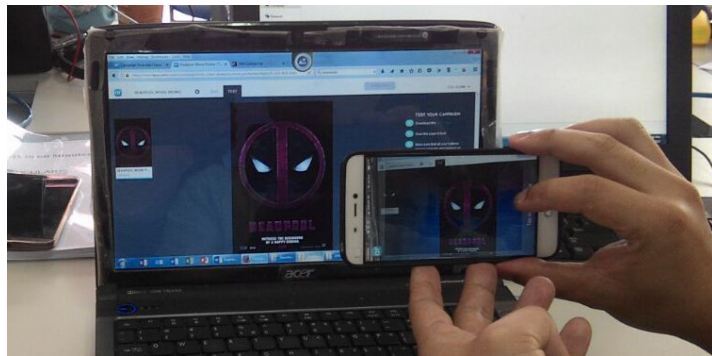
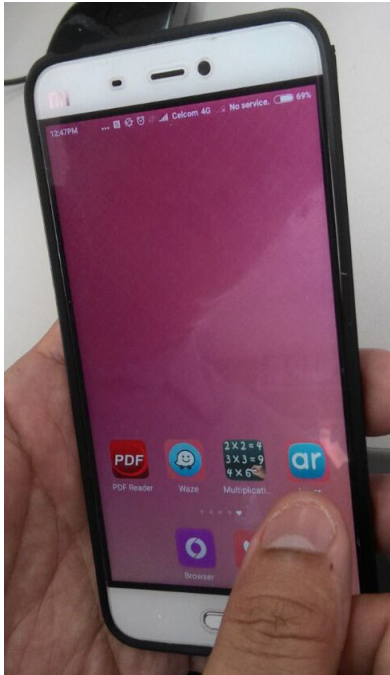
(20th Century Fox FB Page: https://www.facebook.com/foxmovies.my/?ref=br_tf&brand_redir=121150347941070)



5. Test

After designed the page, the AR content can be tested by click the “Test” button. There are three main steps for testing process. First step, download the Layar app by mobile devices either in iOS or Android platforms. Second step scan the page to test. Third step, make sure that all buttons appear correctly and perform as desired. For instance, the AR content is created and tested in Android platform.





6. Publish

Click “Publish” button and select the “Publish As Basic” for the AR content. Finally, click the “Publish Campaign” button. Please note that account must be verified before can publish.

ar DEADPOOL MOVIE PROMO [Gears] EDIT TEST PUBLISH TSE GUAN

PUBLISH YOUR CAMPAIGN

PAGES TO PUBLISH 1 | YOUR BASIC PAGES 1 | CAMPAIGN LIVE UNTIL 30 MAR. 2017

PUBLISH AS BASIC

€ 0

The first page is on us!
Published for 30 days
No statistics

Select

PUBLISH AS PRO ONE PAGE

€ 30

Published for 1 year
Statistics

Select

BUY A 10-PAGE BUNDLE SAVE 3%

€ 290

Published as Pro
9 credits for future use

Select

[PUBLISH CAMPAIGN](#)

TEST YOUR CAMPAIGN

- 1 Download the [Live app](#)
- 2 Scan the page to test
- 3 Make sure that all your buttons appear correctly and perform as desired

[Hide help](#)

WITNESS THE BEGINNING OF A HAPPY ENDING

ar DEADPOOL MOVIE PROMO [Gears] EDIT TEST PROMOTE STATS Campaign Published TSE GUAN

CONGRATULATIONS!

You have successfully published your campaign. | CAMPAIGN LIVE UNTIL 30 MAR. 2017

NOW, PROMOTE YOUR CAMPAIGN

Create a campaign preview page to share in social media

[Back to the campaign overview](#)
[Disable expiry with a premium account](#)

TEST YOUR CAMPAIGN

- 1 Download the [Live app](#)
- 2 Scan the page to test
- 3 Make sure that all your buttons appear correctly and perform as desired

[Hide help](#)

WITNESS THE BEGINNING OF A HAPPY ENDING

QUIZIZZ

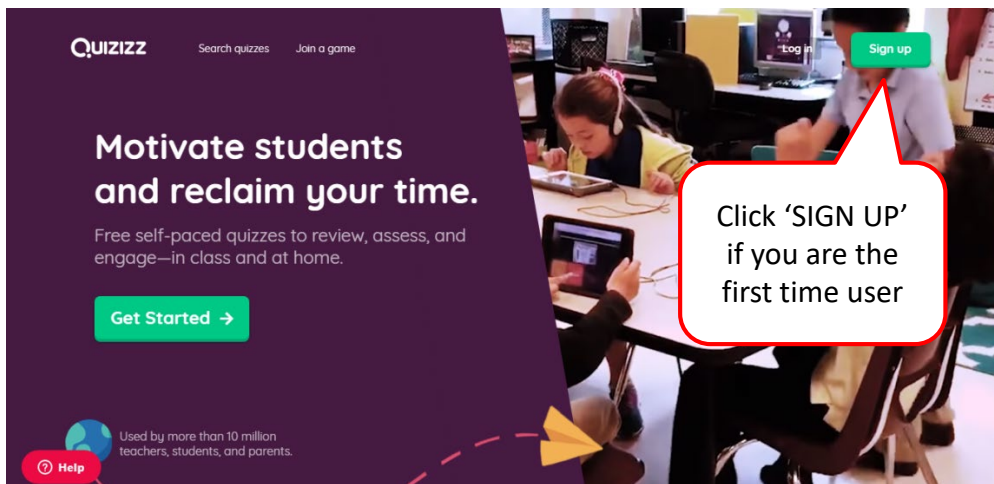
QUIZZIZ

Quizziz is a free online platform for conducting formative assessment. The question will appear on the student devices (laptop, mobile phones and etc.) which allow them to move and study at their own pace. Teachers can easily create their own quiz from scratch or choose from thousands of public quizzes in the Quizziz. Students access the quiz by going to join quizziz.com and entering the 5 digit quiz code. Reports can be viewed online or being downloaded as an Excel spreadsheet

STEP 1

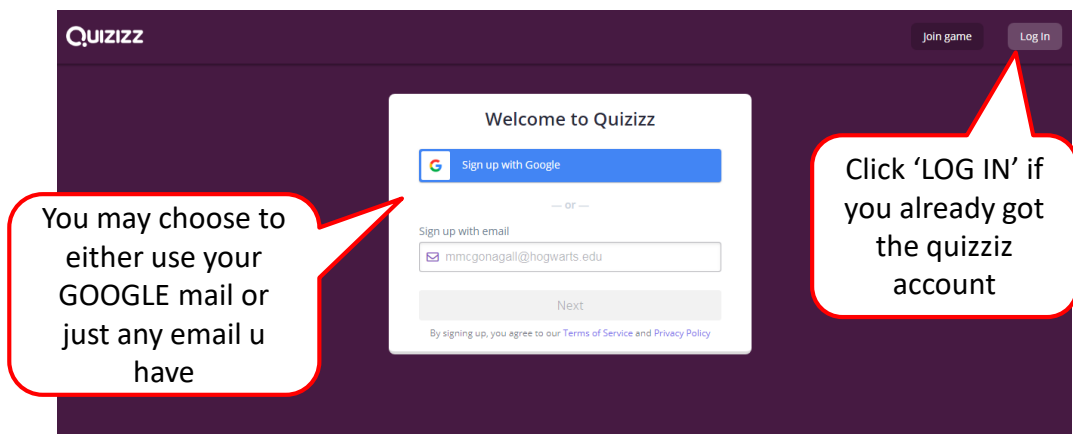
Go to <https://quizziz.com>

STEP 2



The screenshot shows the Quizziz homepage. The main heading is "Motivate students and reclaim your time." Below it, there is a sub-heading "Free self-paced quizzes to review, assess, and engage—in class and at home." A green "Get Started →" button is prominent. In the top right corner, there is a "Sign up" button. A red callout bubble points to this button with the text "Click 'SIGN UP' if you are the first time user".

STEP 3



The screenshot shows the Quizziz sign-up form. The heading is "Welcome to Quizziz". There are two main options: "Sign up with Google" and "Sign up with email". The "Sign up with email" option has a text input field containing "mmcgonegall@hogwarts.edu" and a "Next" button. A red callout bubble points to the "Sign up with Google" button with the text "You may choose to either use your GOOGLE mail or just any email u have". Another red callout bubble points to the "Log in" button in the top right corner with the text "Click 'LOG IN' if you already got the quizziz account".

Click here if you want to create your quiz from scratch

STEP 4

The screenshot shows the Quizizz homepage. At the top, there is a navigation bar with 'Menu', 'QUIZZZ', 'Search quizzes', and 'Create a new quiz'. Below this, a user profile for 'nurashikin.ar@um...' is visible. The main heading asks 'What will you teach today?' with 'Geography' and 'Biology' as suggestions. A search bar prompts 'Search for quizzes on any topic'. On the left, a sidebar lists 'Find a quiz', 'My quizzes', 'Reports', 'Collections', 'Merch', 'Profile', 'Settings', and 'Log out'. A 'Help' button is at the bottom left. A quiz card for '20 Questions' is partially visible, with a question: 'Q1. What is the value of the number 100,000?' and options 'hundred thousands' and 'ten thousands'.

On this part, you may see the list of buttons for your easy of use. The reports, the list of quiz you have been created, it's all in here

Just type any quiz area or title that you interested to find. It will appear in seconds

STEP 5

The screenshot shows the 'Let's create a quiz!' form. It features a question mark icon and the text 'Create the perfect quiz with our new editor. Let's start by naming this quiz. Want to conduct a game instead?'. The form includes an 'Add quiz image' button, an 'Enter quiz name*' text input field, a 'Language' dropdown menu set to 'English', and an 'Align quiz to state standards' checkbox. At the bottom, there are 'Cancel' and 'Save' buttons. A note at the very bottom says 'Don't worry, you can edit all the information later.'.

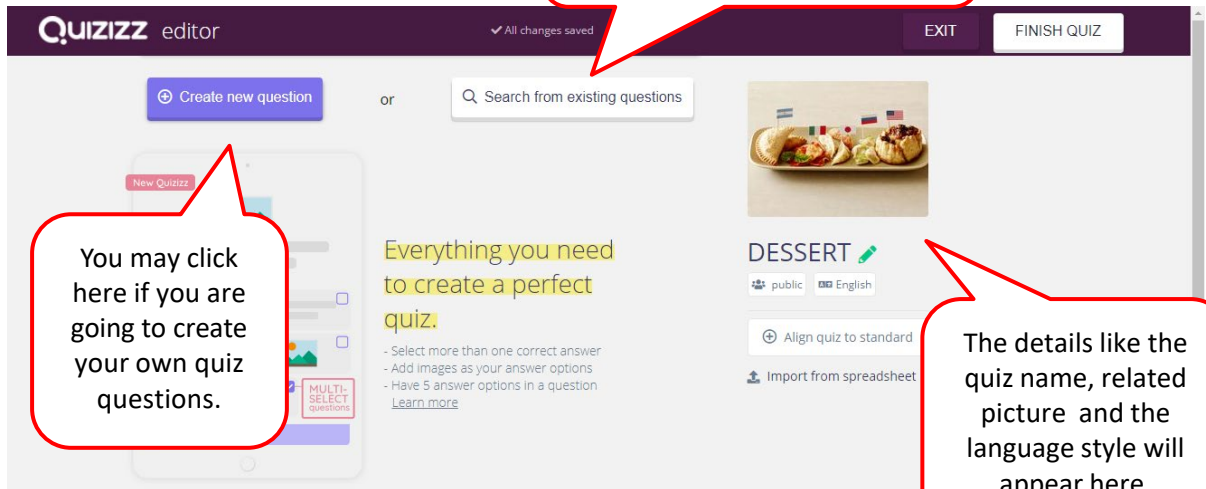
Upload any related images in here

Type the name and the title of your quiz

Click 'SAVE' if all details have been complete

STEP 6

Click here if you want to add questions from the existing one inside the Quizizz

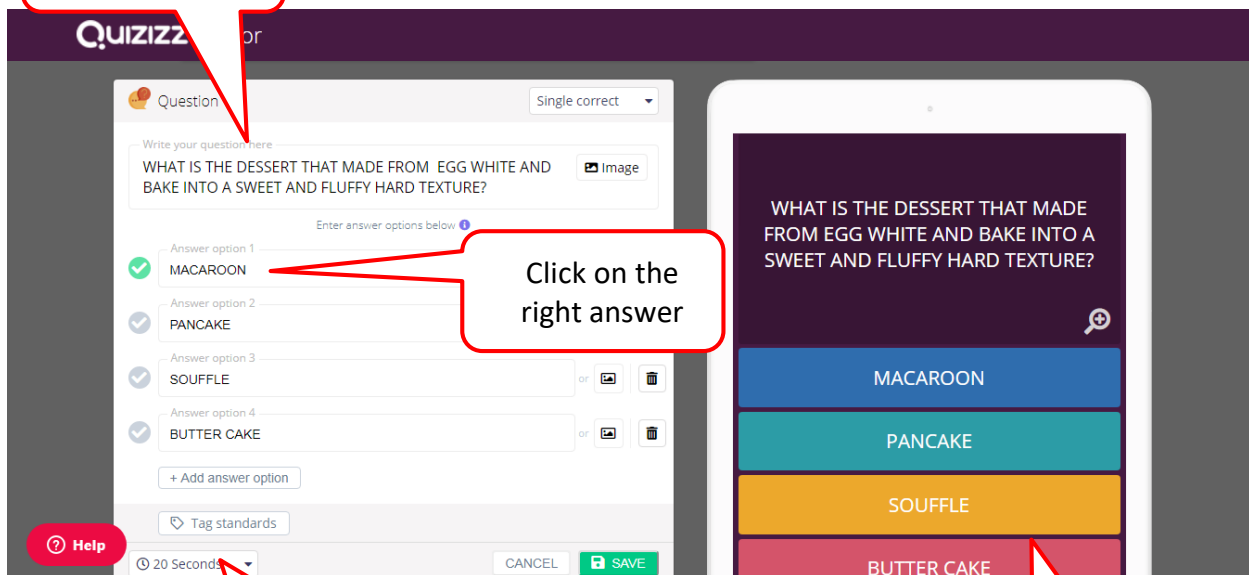


You may click here if you are going to create your own quiz questions.

The details like the quiz name, related picture and the language style will appear here.

Type your question here

STEP 7



Click on the right answer

Set how long a question will be for students to answer. It start from seconds to minutes selection

This is how your question look like if the quiz being access through the mobile phone

STEP 8

When you done creating the question, it will appear like this. You can continue creating question as much as you want

When you totally satisfied with all setup, click here to finish creating, editing and arranging the quiz

The screenshot shows the Quizizz editor interface. At the top, there are buttons for 'EXIT' and 'FINISH QUIZ'. Below that, there's a 'Create new question' button and a search bar. The main area displays a question: 'WHAT IS THE DESSERT THAT MADE FROM EGG WHITE AND BAKE INTO A SWEET AND FLUFFY HARD TEXTURE?'. Below the question, there are four answer choices: MACAROON, SOUFFLE, PANCAKE, and BUTTER CAKE. A timer is set to 20 seconds. On the right side, there's a preview of the quiz with the title 'DESSERT' and a photo of various pastries.

STEP 9

It require you to choose the grade range. U may choose from various level

Choose the relevant subject area that can be best describing your quiz

Click here to save details.

The screenshot shows the 'Quiz Details' dialog box. It has a 'Select grade range' section with two dropdown menus, both set to 'University'. Below that, there's a 'Choose relevant subjects' section with several buttons for different subjects: Mathematics, English, Physics, Chemistry, Biology, Science, Computers, World Languages, Geography, History, Social Studies, Professional Development, Physical Ed, Arts, Fun, and More... At the bottom, there are 'Save details' and 'Cancel' buttons.

STEP 10

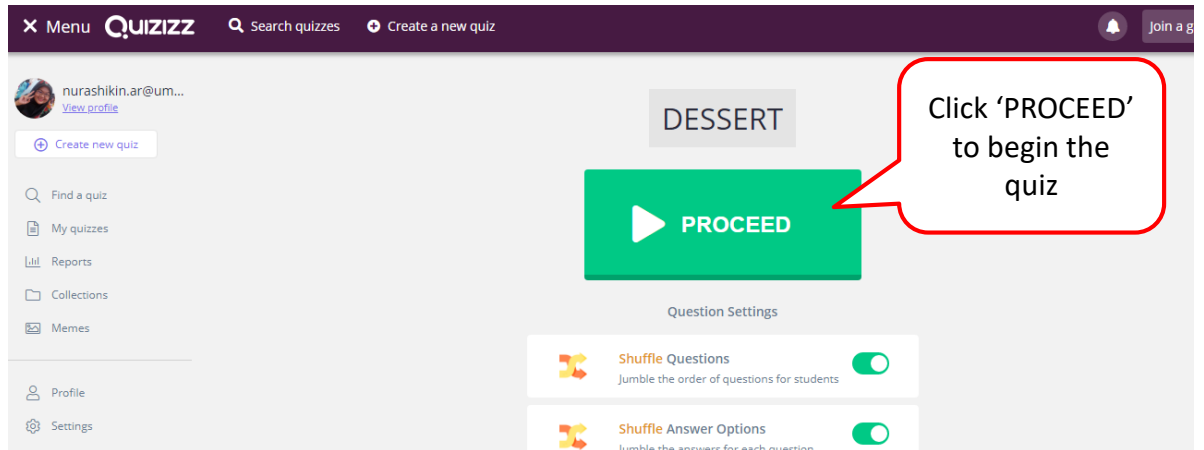
You may choose to make the quiz as a homework (Refer next page)

If you are going to have a live quiz inside the class, click here (Refer next page)

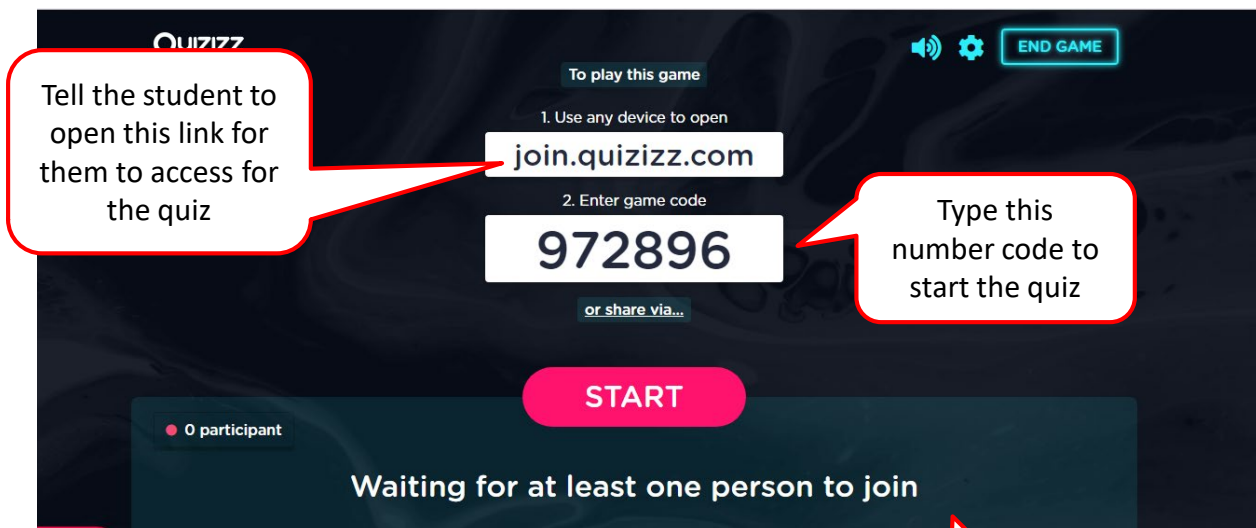
The screenshot shows the Quizizz dashboard. At the top, there's a 'Menu' button, a search bar, and a 'Create a new quiz' button. On the left, there's a sidebar with navigation options like 'Find a quiz', 'My quizzes', 'Reports', 'Collections', 'Memes', 'Profile', 'Settings', and 'Log out'. The main area displays a quiz card for 'DESSERT'. The card shows the quiz title, a photo of pastries, and the question: 'Q. WHAT IS THE DESSERT THAT MADE FROM EGG WHITE AND BAKE INTO A SWEET AND FLUFFY HARD TEXTURE?'. Below the question, there are four answer choices: MACAROON, SOUFFLE, PANCAKE, and BUTTER CAKE. On the right side, there's a 'Host a game' section with buttons for 'Live Game', 'Homework Game', and 'Solo Game'. Below that, there are buttons for 'Share', 'Edit', 'Duplicate', 'Print', and 'Delete'. At the bottom right, there's a 'Report Abuse' link.

IF LIVE QUIZ

STEP 11



STEP 12



Wait for more participants to join in before you start the live quiz session

IF HOMEWORK QUIZ

STEP 13

Menu QUIZZZ Search quizzes Create a new quiz

nurashikin.ar@um... View profile

Create new quiz

Find a quiz My quizzes Reports Collections Memes Profile Settings Log out

DESSERT

Students must complete this Quizizz by

Sep 18th

04 : 00 PM

1 day, and 1 minute from now.

PROCEED

Setup the date and time for the quiz session

Question Settings

- Shuffle Questions: Jumble the order of questions for students
- Shuffle Answer Options: Jumble the answers for each question
- Show Answers: Show answers after questions
- Show Quiz Review: Students see all questions at game end

Game Settings

- Show Leaderboard: Show leaderboard on student screen
- Question Timer: Students get more points for faster answers
- Show Memes: Show funny pictures after each question
- Play Music: Play music on student devices

You may setting the related button to ON or OFF.

STEP 14

Menu QUIZZZ Search reports Create a new quiz Join a game

nurashikin.ar@um... View profile

Create new quiz

Your homework assignment is running END GAME COLLAPSE

Deadline: 4:00pm, September 18 edit

How to share this assignment with your students?

GAME CODE: 048462

Ask your students to join game with this code at <https://join.quizizz.com>

or

Share on: Edmodo, remind

Assign directly to students. No game code required!

H/W DESSERT (edit) 0% Accuracy 1 Questions

September 17th 2018, 4:01 PM (a few seconds ago) View quiz

Give this code to student if the quiz setting have been finalized

You can also share this quiz on Goggle Classroom, Edmodo and Remind platform

STEP 15

The screenshot displays the Quizizz interface for a quiz titled "DESSERT". The top navigation bar includes "Menu", "Quizizz", "Search reports", and "Create a new quiz". The user profile "nurashikin.ar@um..." is visible. The quiz details show it is "LIVE", started on "September 3rd 2018, 11:46 AM (14 days ago)", with "43% Accuracy", "5 Questions", and "16 Players". A "View quiz" link is present. Below the summary are tabs for "Players", "Questions", "Overview", and "Standards" (marked as "NEW"). A "Download" button is available. The main content area shows a list of participants with their names, scores, and accuracy. A "Sort By: Accuracy" dropdown and an "Email all parents" button are also visible.

Participant	Score	Accuracy	Score	Action
Cik. Othman (SAKIT PER...)	3	2	60% Accuracy, 2490 Score	Email to Parent
En. Yusoff (dol)	3	2	60% Accuracy, 2290 Score	Email to Parent
Devi Comel	3	2	60% Accuracy, 2110 Score	Email to Parent
Ph. Razak (shantek)	3	2	60% Accuracy, 2020 Score	Email to Parent
Hazel Usolludin (hazel)	3	2	60% Accuracy, 1890 Score	Email to Parent
Cik. Nawi (msmary)	3	2	60% Accuracy, 1880 Score	Email to Parent

Callout 1: This shows you the details about the quiz. Like the time and number of participant

Callout 2: Click here to download the result

Callout 3: The details of the result can be seen here such as the name of the participants, how many questions they are wrong or right and the marks the got.



QUIZLET

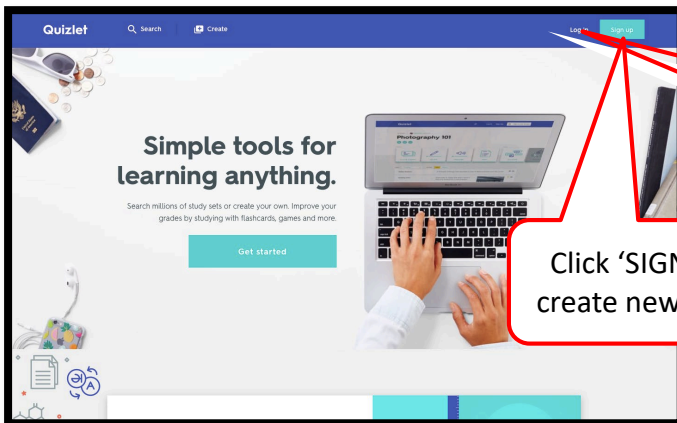
QUIZLET is a free website which provides learning tools for students, including flashcards, study and game modes. It was created by high school sophomore Andrew Sutherland in 2005. In Quizlet you can start creating your own study sets with terms and definitions. You can also copy and paste from another source, or use Quizlet's built-in auto-define feature to speed up the creating process. It is an online platform for teachers or students to create their own teaching or learning materials.

STEP 1

Quizlet

Go to <https://quizlet.com>

STEP 2



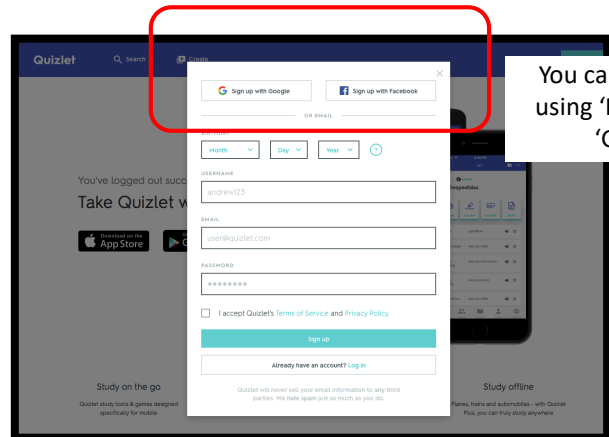
Click 'LOG IN' if already have Quizlet account

Click 'SIGN UP' to create new account

STEP 3

Fill in all the details required

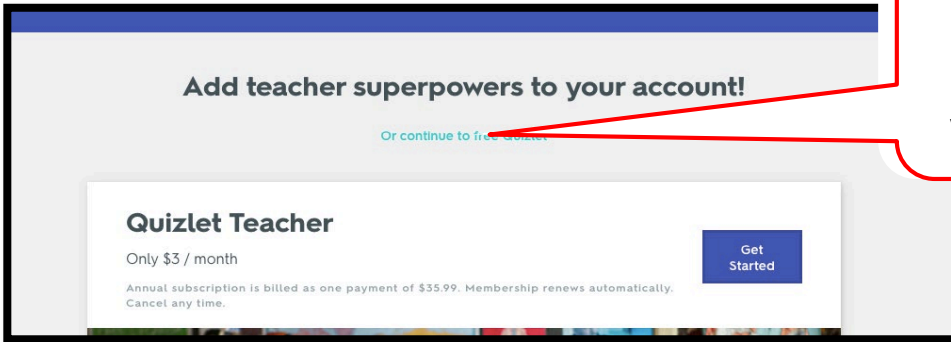
Then, click 'SIGN UP'



You can also sign up using 'FACEBOOK' or 'GOOGLE'

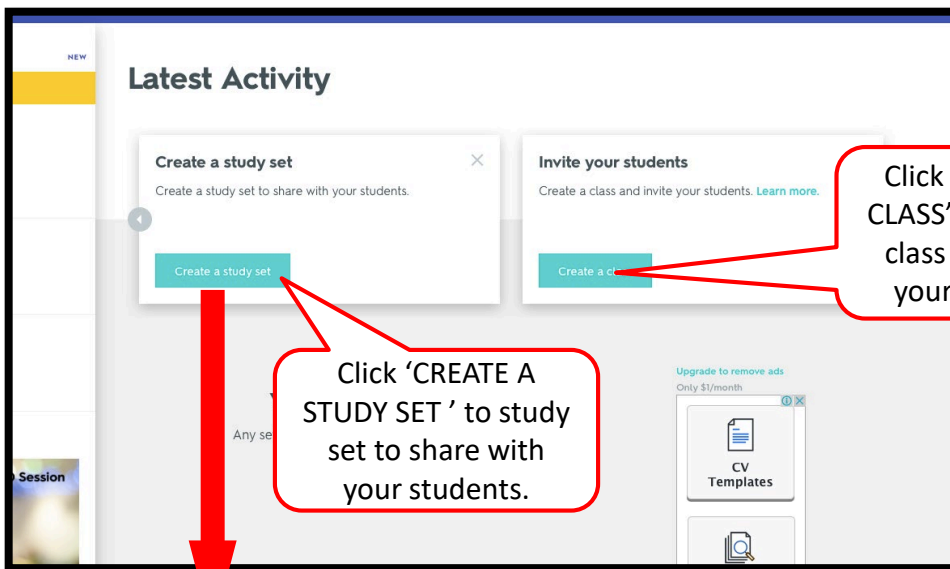
STEP 4

Getting started



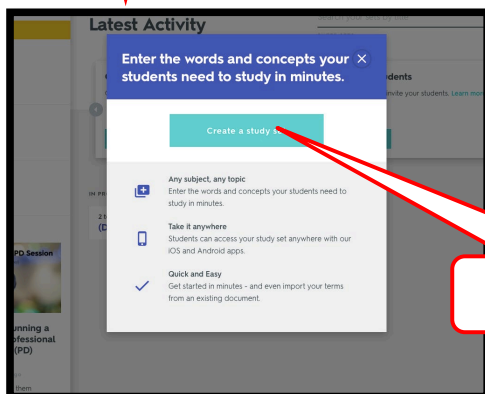
Click 'CONTINUE TO FREE QUIZLET' to start creating your own study set

STEP 5



Click 'CREATE A CLASS' to create a class and invite your students

Click 'CREATE A STUDY SET' to study set to share with your students.



Click 'CREATE A STUDY SET'

Creating a Study Set

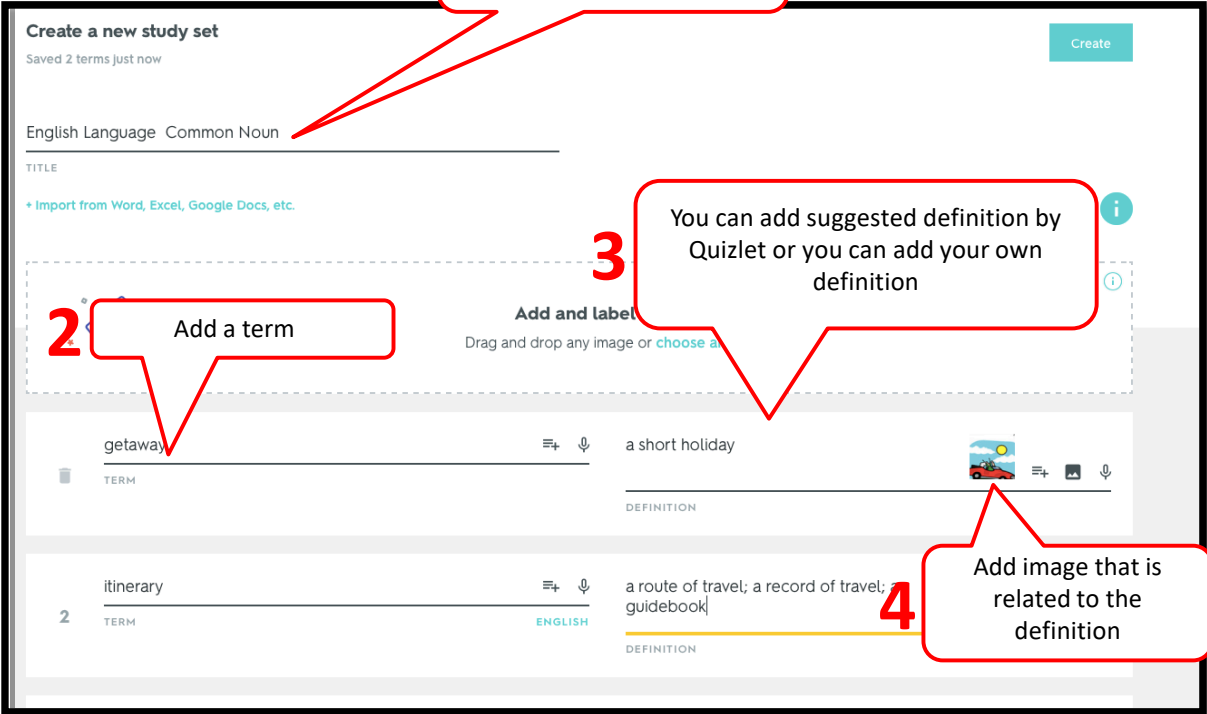
STEP 6

1 Type your subject, chapter or unit

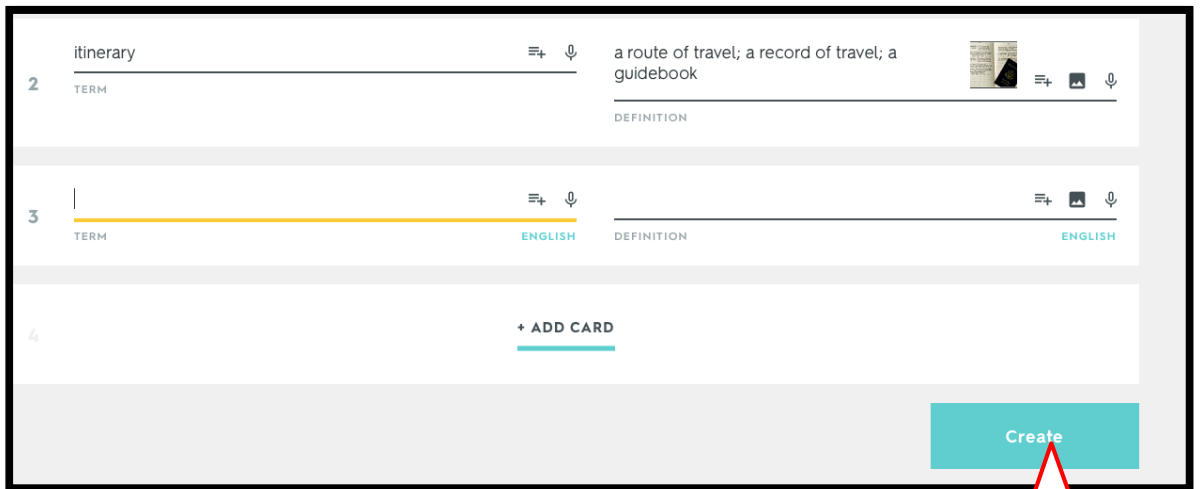
2 Add a term

3 You can add suggested definition by Quizlet or you can add your own definition

4 Add image that is related to the definition



5 Click 'CREATE' after you have finished editing



STEP 7

Sharing study set

English 1 Com

Nice set! Ready to share it?

https://quizlet.com/_583247 Copy

Share on Google Classroom

Share on Remind

Add to class or folder

You can share your study set via google classroom or in remind.com

Click 'COPY LINK' to share the link with your students

Add to class or folder

Add to class Add to folder

+ CREATE A NEW CLASS

You don't belong to any classes yet.

You can also add your study set to a class or a folder

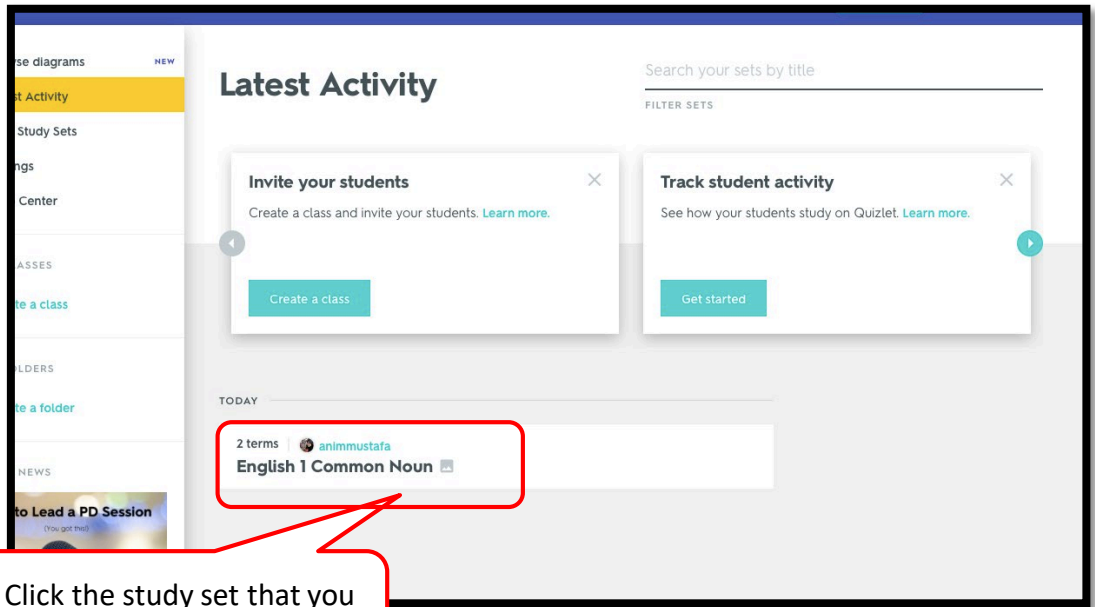
Add to class Add to folder

+ CREATE A NEW FOLDER

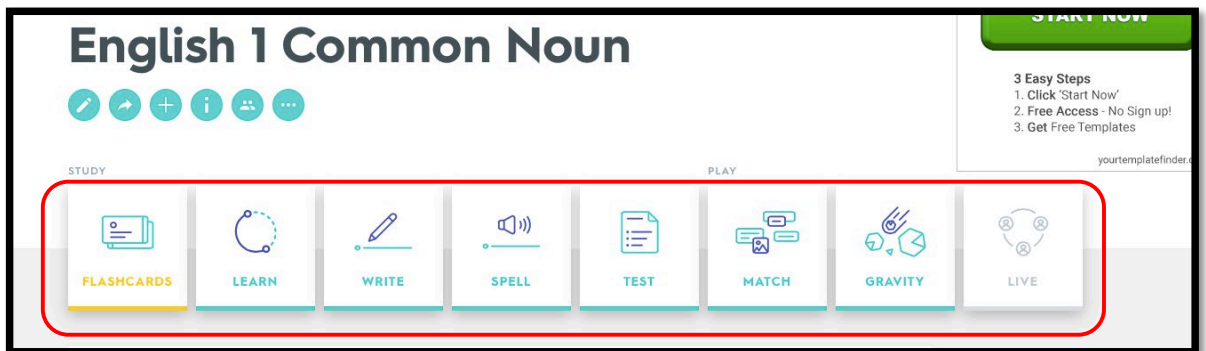
You don't have any folders yet.

STEP 8

Implementing Activities

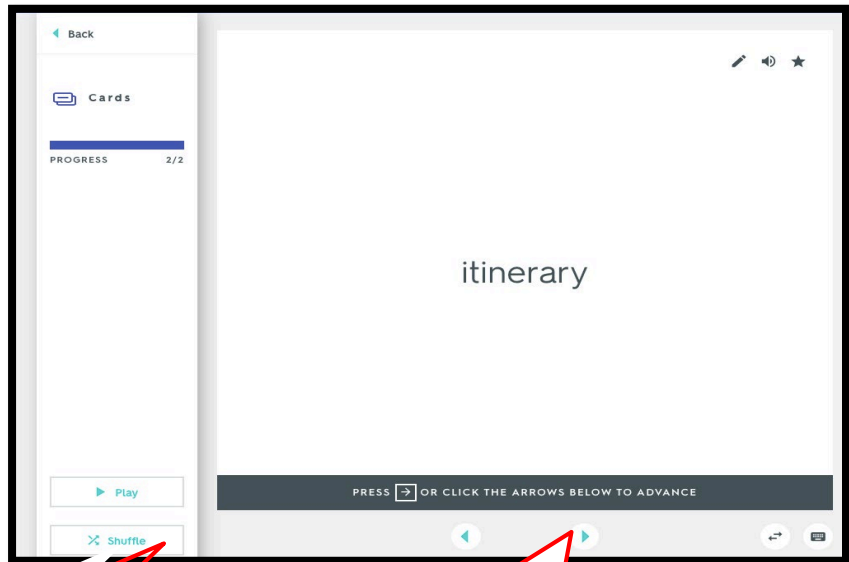


Click the study set that you have created



Click the activity that you want to implement based on the study set that you have created

A) FLASHCARDS



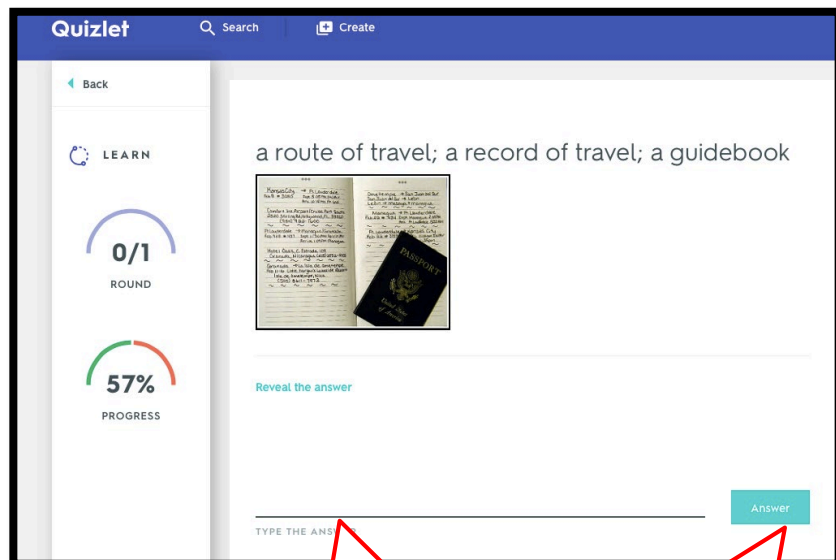
1

Click "PLAY" to start the flashcards

2

Press "space" on your keyboard or click the card to flip it

B) LEARN



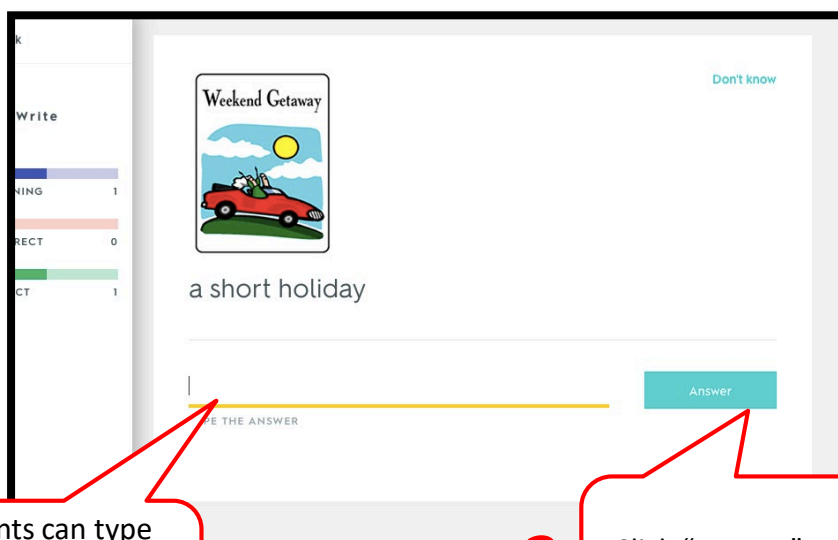
1

Students can type the term that suits best the definition given

2

Click "answer" to check the answer

C) WRITE



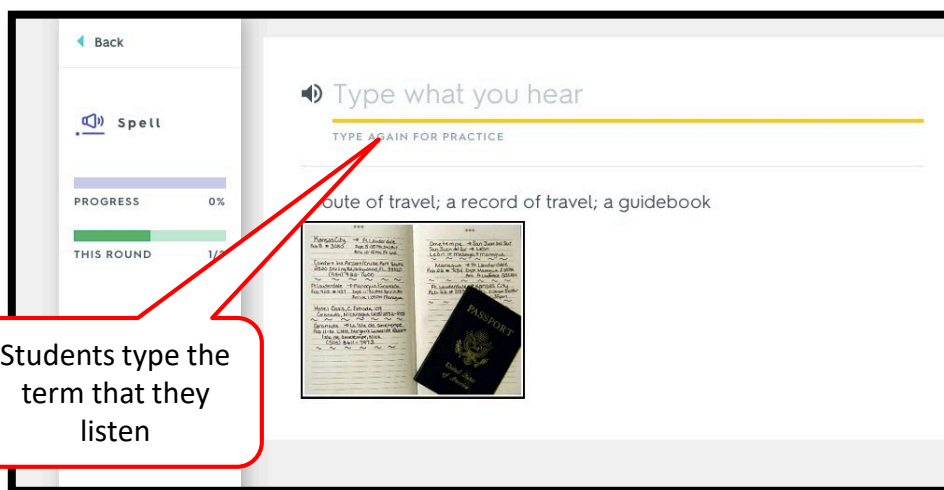
1

Students can type the term that suits best the definition given

2

Click "answer" to check the answer

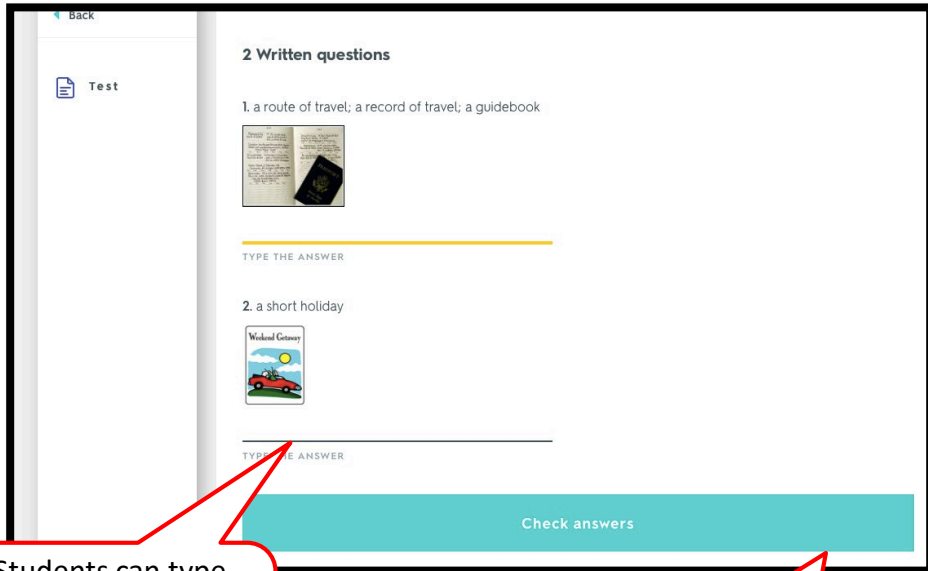
D) SPELL



1

Students type the term that they listen

E) TEST



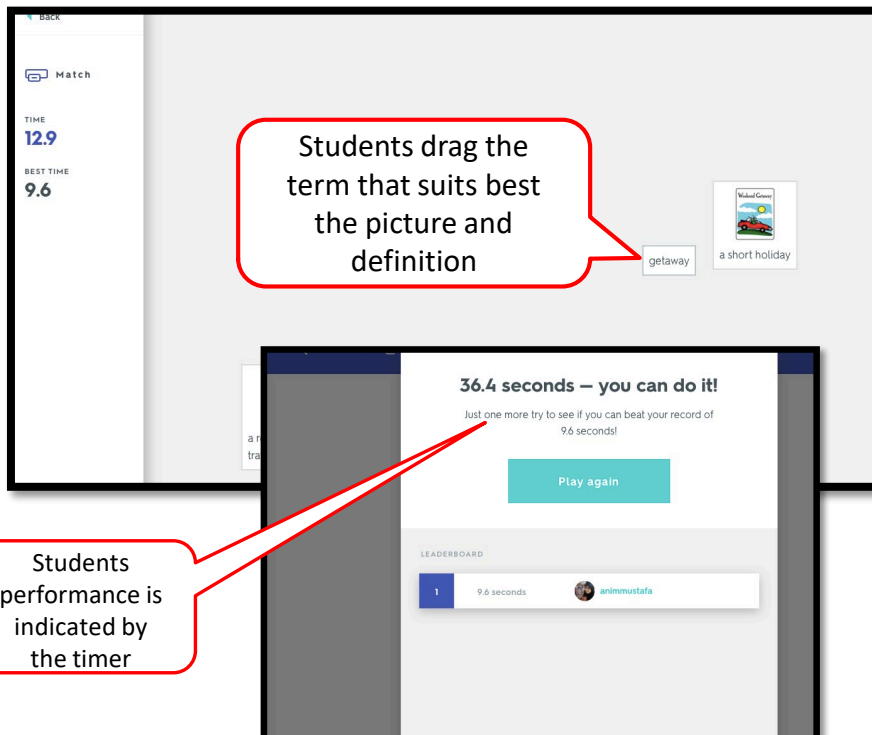
1

Students can type the term that suits best the definition given

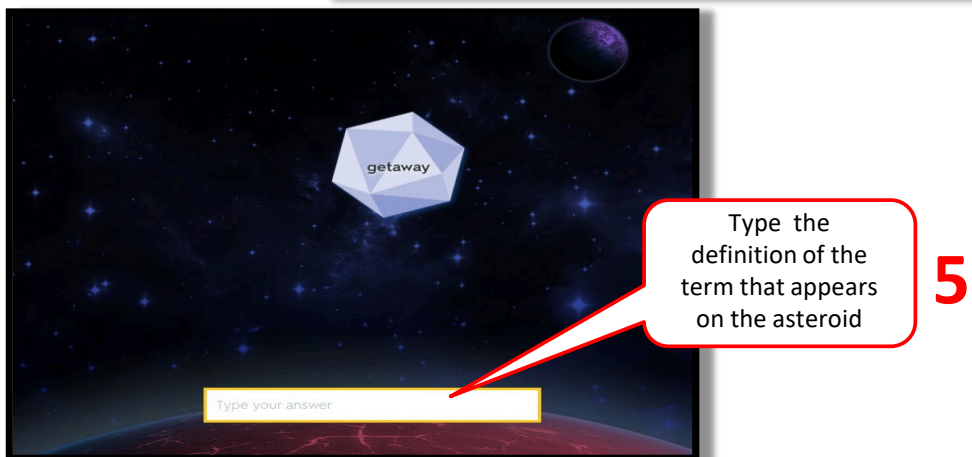
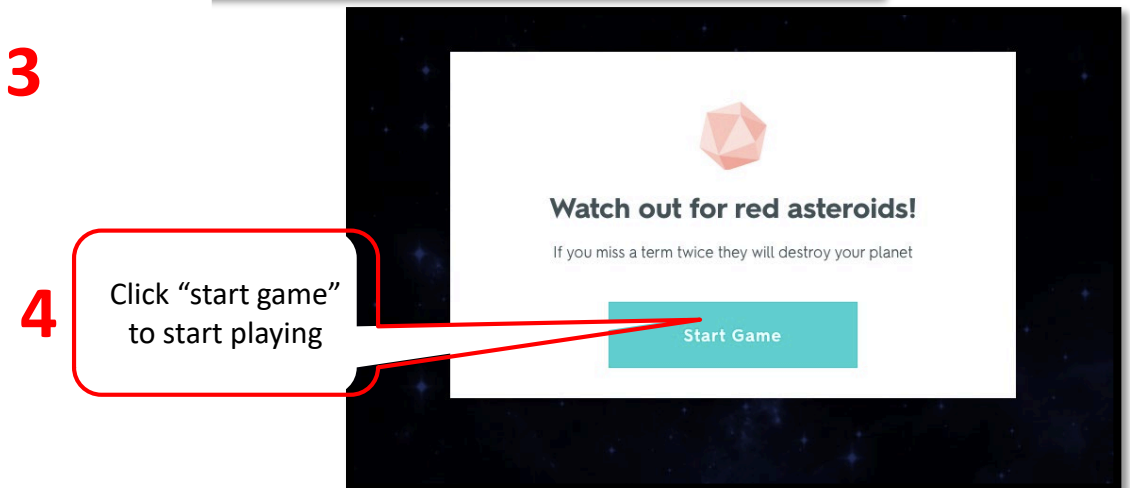
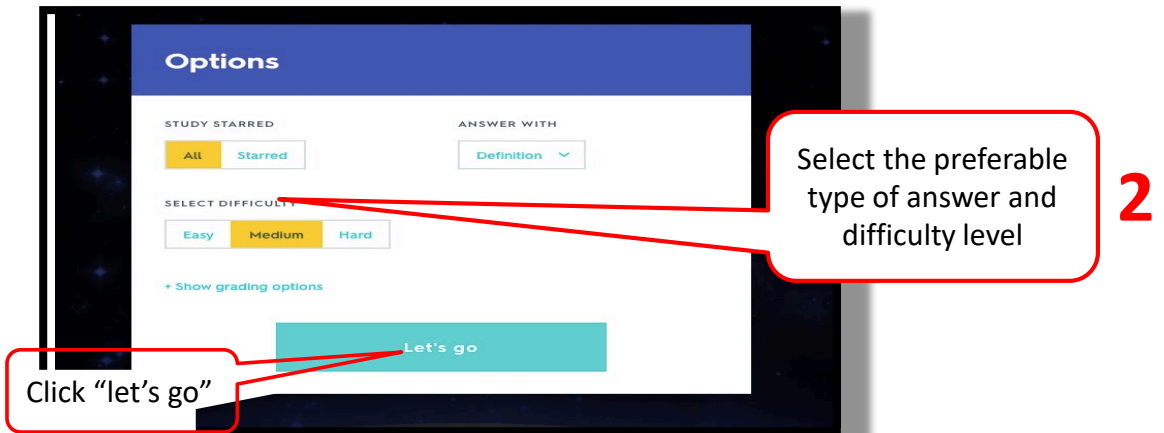
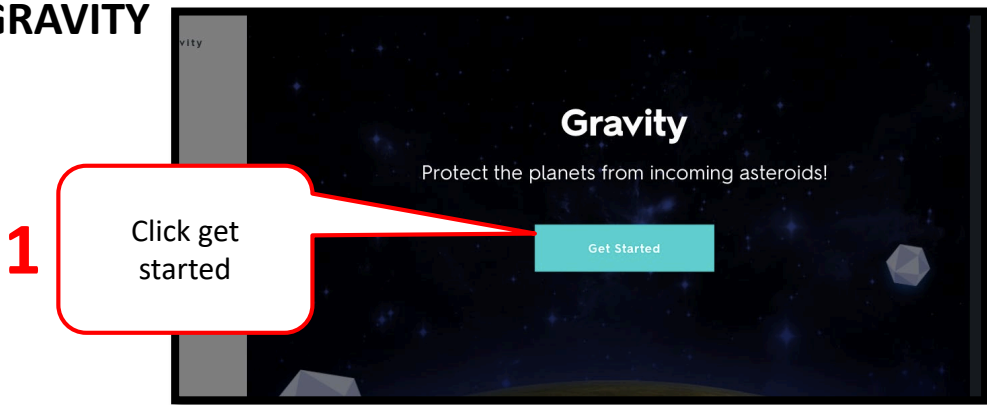
2

Click "answer" to check the answer

F) MATCH



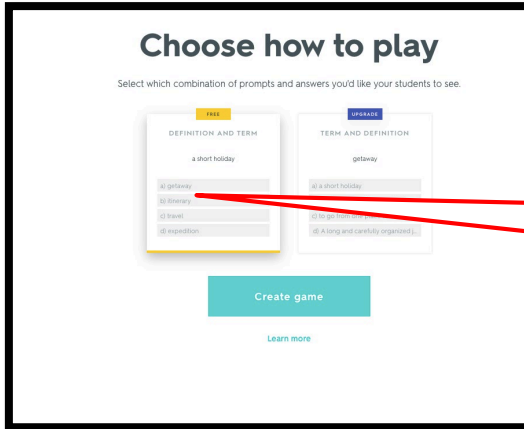
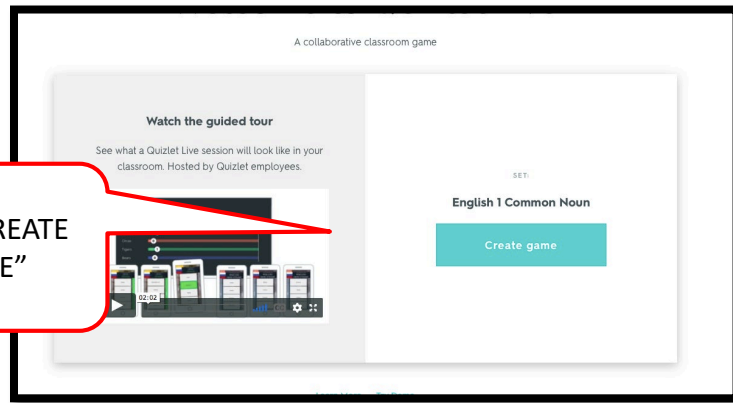
G) GRAVITY



H) LIVE

1

Click "CREATE GAME"

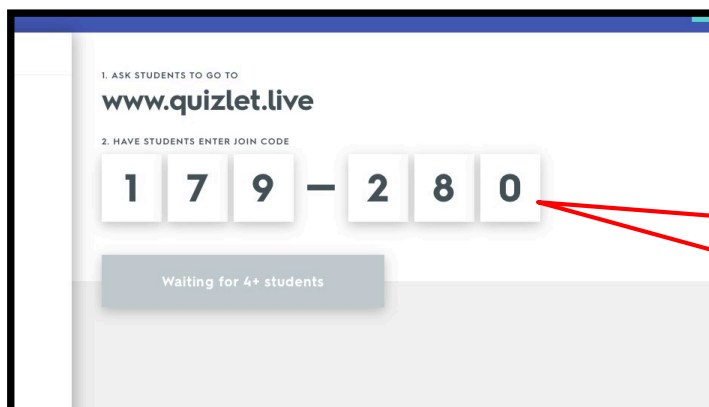
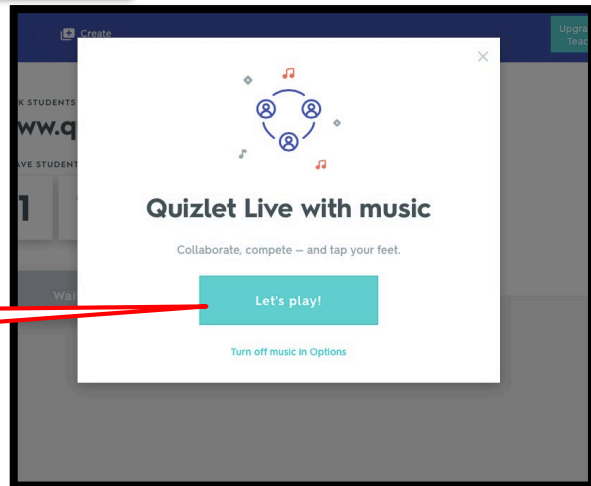


Select a free version of quizlet live and click "create game"

2

3

Click "let's play"



Give the code to your students to join the game

4



SOCRATIVE

What is Socrative ?

The so called virtual learning is currently at the peak of everyone's interest especially those in education world. Embedding this kind of learning in daily teaching and learning process is a must and Socrative just made it easier for both teachers and students. Socrative is a virtual tool and platform for fun and effective online formative assessment. It allows teachers to connect with their students on various devices for class activities. Teachers can also record students' results and evaluate students' progress. Socrative is one of the best tool to be merged into your daily classroom to assess student knowledge by quizzing the class on different topics.

Why Socrative?

- Socrative is simple and flexible
- Works on almost any web- or app-enabled device.
- Student answers can be collected and displayed instantly
- Socrative gives teachers the option to create content-rich quiz-type content
- Able to engage any especially nervous or timid students through quick formative assessment.
- Has the capability to align each question to a Common Core standard.
- Be able to accurately measure student learning with printable reports.
- Students can review the feedback from any assessment opportunity.
- Teachers can use that quick data to make on-the-spot instructional decisions
- Students are more engaged when technology and gadget is involved.

STEP 1

Go to: <http://www.socrative.com/>



STEP 2

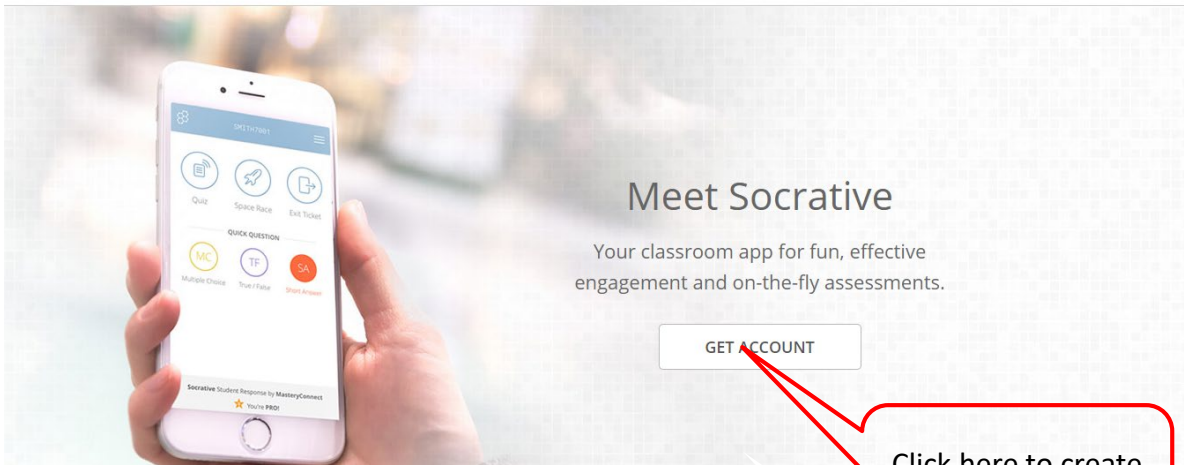
Creating an Account



Plans Apps Get Help

STUDENT LOGIN

TEACHER LOGIN



GET ACCOUNT

Click here to create a Socrative account



Plans Apps Get Help

STUDENT LOGIN

TEACHER LOGIN

1

Choose a Plan

Socrative is your app for fun and effective classroom engagement. Get instant insight into student learning with easy-to-create quizzes, polls, exit tickets and more! Check out the features below to choose the Socrative account that's right for you.

Click here to get the account for FREE

SOCRATIVE	SOCRATIVE PRO FOR K-12 TEACHERS	SOCRATIVE PRO FOR HIGHER ED & CORPORATE
Free	\$59 ⁹⁹ /yr	\$99 ⁹⁹ /yr
15 students per session	Everything in Socrative Free plus:	150 students per session
1 public room for your class	Up to 10 private or public rooms	Up to 10 private or public rooms
On-the-fly questioning	Space Race countdown timer	Restricted access with student ID
Space Race assessment	Roster import via CSV or Excel	Shareable links for easy login
SIGN UP see plan details	BUY NOW see plan details	BUY NOW see plan details

2

NEW TEACHER ACCOUNT



Profile

First Name	Last Name
<input type="text"/>	<input type="text"/>
Email	Confirm Email
<input type="text"/>	<input type="text"/>
Password	Confirm Password
<input type="text"/>	<input type="text"/>

Fill in all the details required

3 Then, click 'NEXT'

NEW TEACHER ACCOUNT



Demographics

Country

Select Your Country

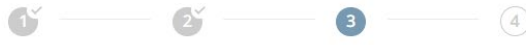
I agree to the [terms](#) and [privacy policy](#).

4 Select your country.

5 Don't forget to tick this button.

Then, click 'NEXT' button again. **6**

NEW TEACHER ACCOUNT



Account Type

Please select an account type:

Socrative FREE
All the standard awesome features.

Socrative PRO
Multiple rooms, rosters, and much more!

FINISH

Select your account type.

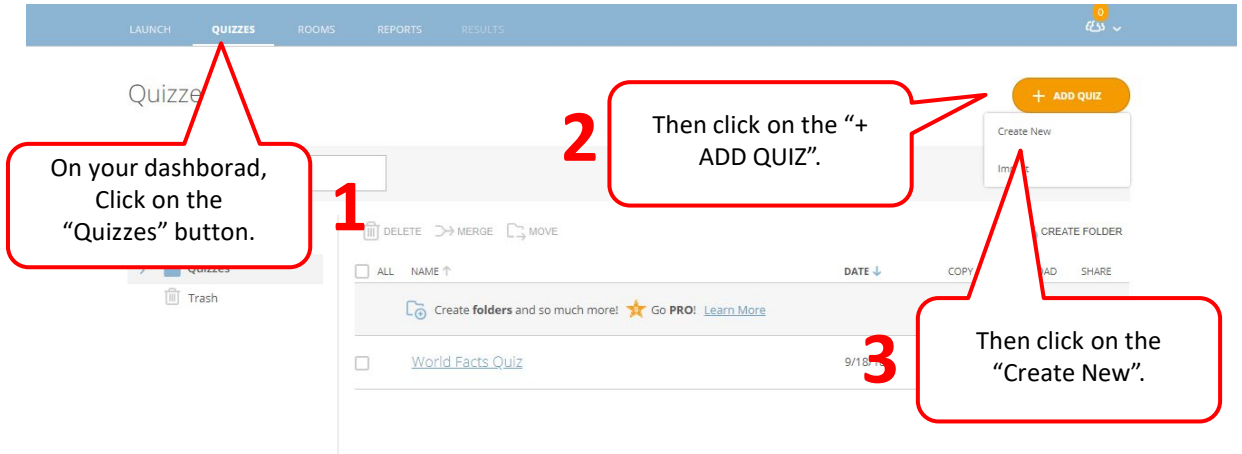
7

Click on the "Finish" button.

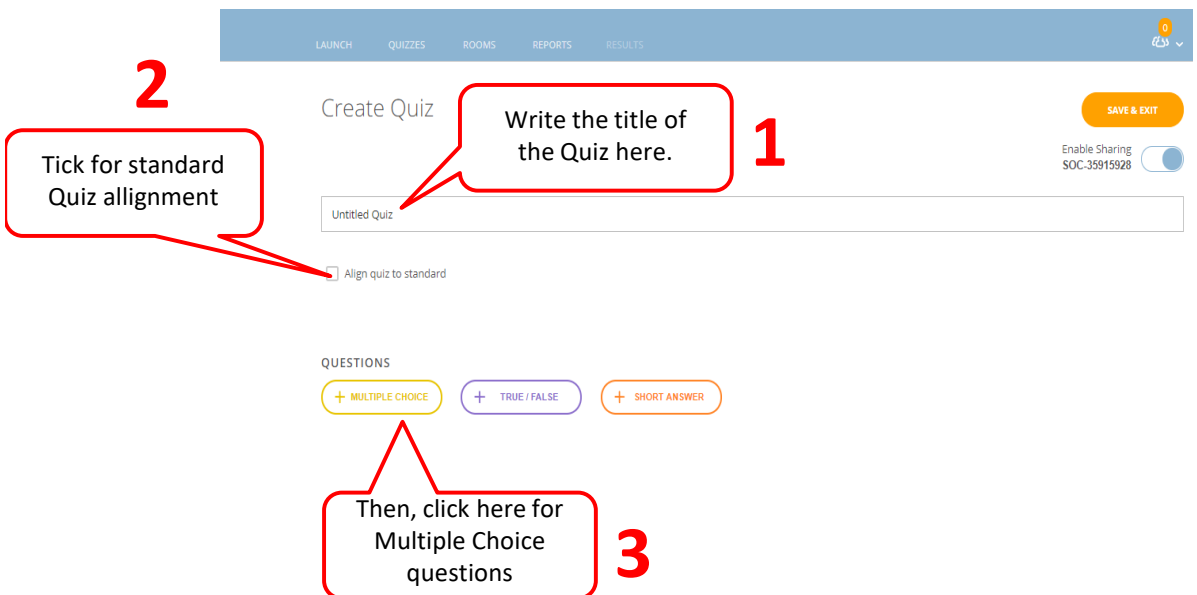
8

STEP 3

Creating a Quiz




a) Multiple Choice Questions



Add related image **4**

Write your question here **5**

#1 Formatting: SAVE



ANSWER CHOICE CORRECT?

A	<input type="text"/>	X	<input type="checkbox"/>
B	<input type="text"/>	X	<input type="checkbox"/>
C	<input type="text"/>	X	<input type="checkbox"/>
D	<input type="text"/>	X	<input type="checkbox"/>
E	<input type="text"/>	X	<input type="checkbox"/>

Explanation:

Mark here for the correct answer. **6**

Write the possible answers here **7**

You can add explanation of the question here. **8**

b) True/False Questions

Create Quiz

SAVE & EXIT

Enable Sharing
SOC-35915928

Untitled Quiz

Align quiz to standard

QUESTIONS

+ MULTIPLE CHOICE

+ TRUE / FALSE

+ SHORT ANSWER

Click here for a
TRUE/FALSE question

1

Add related image

2

Write your question
here

3

#1

Formatting: SAVE



Correct Answer:

True

False

Select the correct
answer

Explanation:

4

You can add
explanation of the
question here.

5

c) Short Answer Questions

LAUNCH QUIZZES ROOMS REPORTS RESULTS

0

Create Quiz

SAVE & EXIT

Enable Sharing
SOC-35915928

Untitled Quiz

Align quiz to standard

QUESTIONS

+ MULTIPLE CHOICE + TRUE / FALSE + SHORT ANSWER

Click here for a Short Answer question **1**

Add related image **2**

Write your question here **3**

#1

Formatting: SAVE

+ [Image Icon]

Correct Answers (Optional)

+ADD -DELETE

Explanation:

You can add the correct answers here (optional) **4**

You can add explanation of the question here. **5**

STEP 4

IMPORTING A QUIZ

1 On your dashboard, Click on the "Quizzes" button.

2 Then click on the "+ ADD QUIZ".

3 Then click on the "Import" to import quizzes from other teachers.

The screenshot shows a navigation bar with 'LAUNCH', 'QUIZZES', 'ROOMS', 'REPORTS', and 'RESULTS'. Below it, a 'Quizzes' section has a '+ ADD QUIZ' button. A dropdown menu is open, showing 'Create New' and 'Import'. Below the menu, a table lists quizzes, with one entry 'World Facts Quiz' dated 9/18/18.

4 To import a Socrative Quiz from another teacher, add their quiz SOC number here

5 Then click here to import the quiz.

6 Or, you can click here to import a Socrative quiz from an Excel File.

The 'Import Quiz' dialog box has two sections. The first, 'From Another Teacher', includes a text input field with 'EXAMPLE: SOC-XXXXX' and an 'IMPORT QUIZ' button. The second, 'From Excel (xls)', includes a 'CHOOSE FILE' button and a 'Download Template' link.

STEP 5

DOWNLOADING A QUIZ

The screenshot shows the 'QUIZZES' tab in a dashboard. A search bar is at the top. Below it, there are action icons: DELETE, MERGE, MOVE, and CREATE FOLDER. A table lists quizzes with columns for ALL, NAME, DATE, COPY, DOWNLOAD, and SHARE. The 'World Facts Quiz' is listed with a date of 9/18/18. A red callout box points to the 'World Facts Quiz' entry with the text: 'Go to your dashboard and click here.'

1

2

Click here to download your quiz. The quiz will be in PDF format.

STEP 6

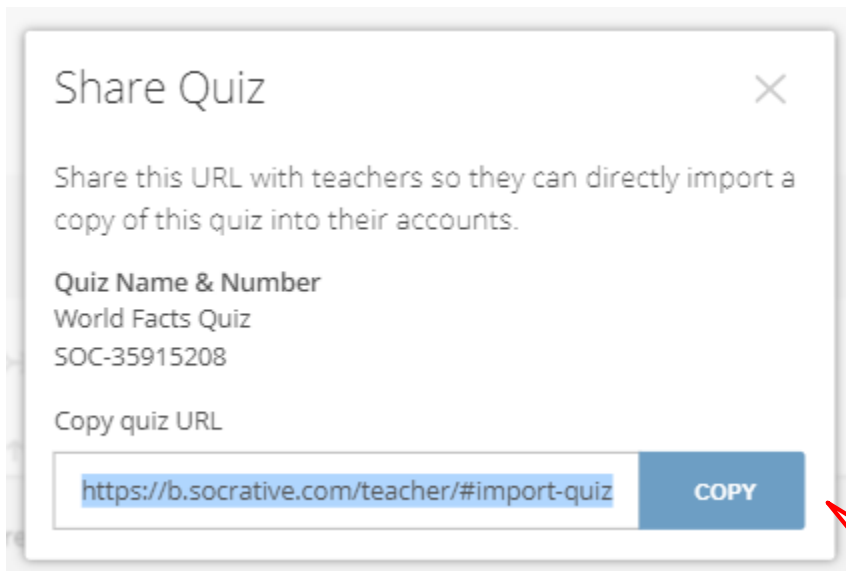
SHARING A QUIZ

The screenshot is identical to the one in Step 5, showing the 'World Facts Quiz' in the dashboard. A red callout box points to the 'World Facts Quiz' entry with the text: 'Go to your dashboard and click here.'

1

2

Click here to share the quiz

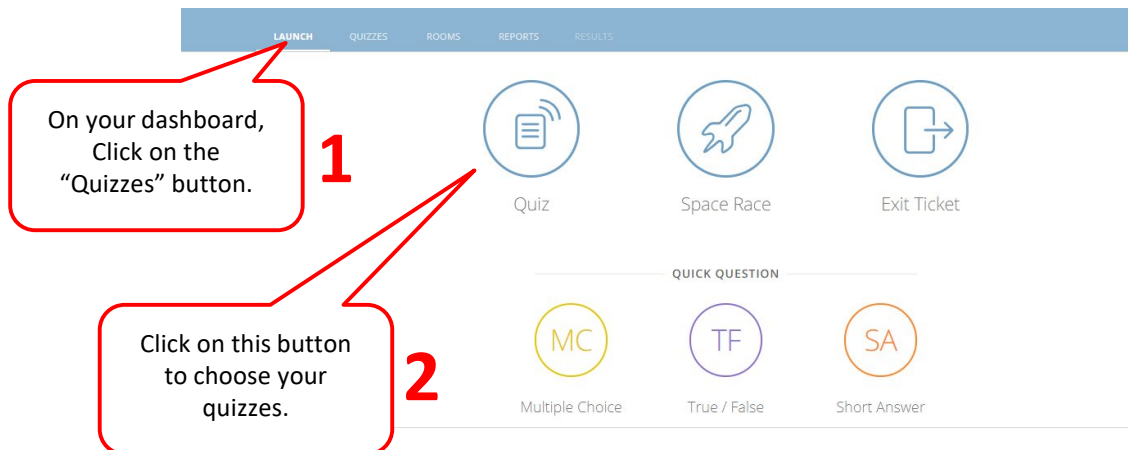


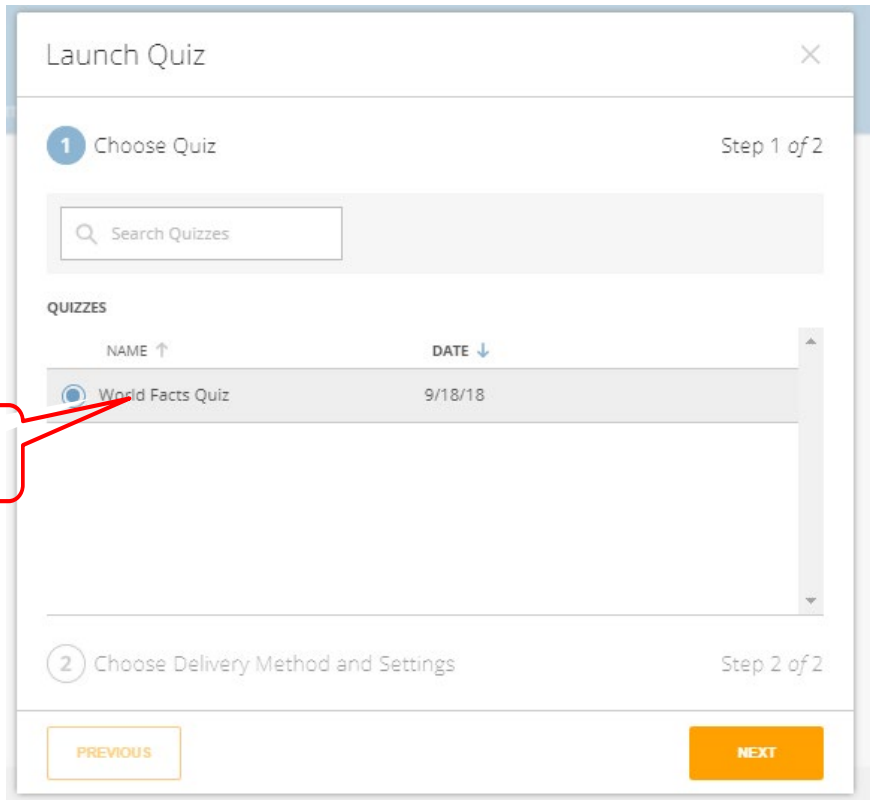
3

Copy the URL address and share it with others.

STEP 7

LAUNCHING A QUIZ



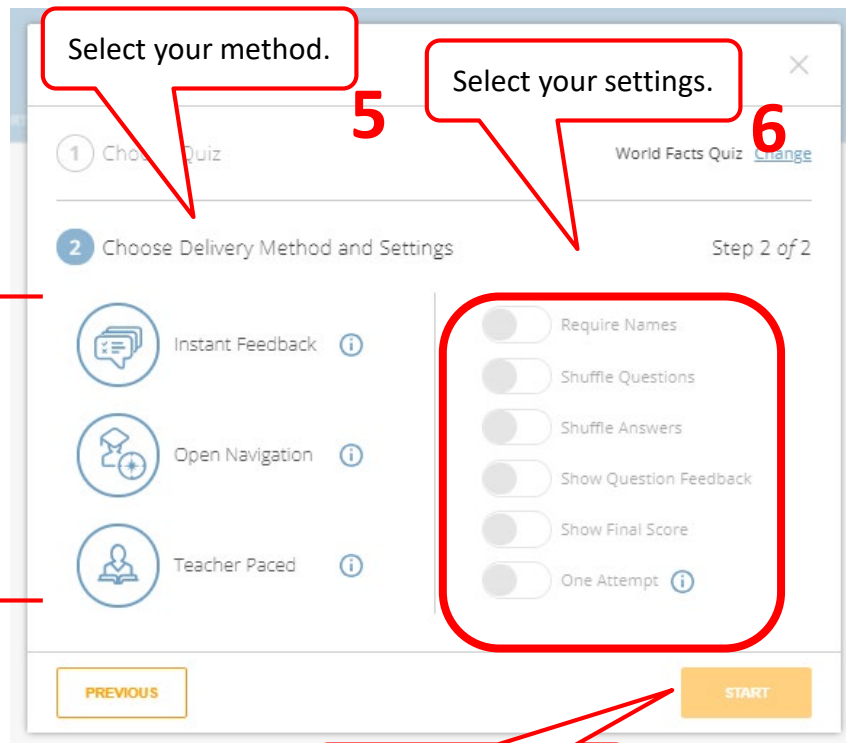


3

Select the quiz.

Click "Next".

4



Select your method.

5

Select your settings.

6

Instant Feedback

Students answer questions in order and cannot change answers. Instant feedback is provided after each question. You monitor progress in a table of live results.

Open Navigation

Students may answer questions in any order and change answer before finishing. You monitor progress in a table of live results.

Teacher Paced

You control the flow of questions and monitor responses as they happen. You may skip and revisit question

Click here to launch your quiz.

7

STEP 8

Showing Results & Reports

On your dashboard, click here for the Results.

1



Simple Present Tense (copy)

Show Names Show Answers

Name ↑	Progress (%)	1	2	3
Class Total				

Click question numbers or class total percentages for detailed views.

Click on these question numbers or class total for detail views.

2

Click here for reports.

3

FINISH

Click here for reports.

4

Select an option below to end the activity and save the reports. ✕

Get Reports View Chart To Launch

Which report(s) would you like?

Whole Class Excel

Individual Student(s) PDF

Question Specific PDF

How would you like your report(s)?

E-mail Download Google Drive

Select the settings for the report.

5

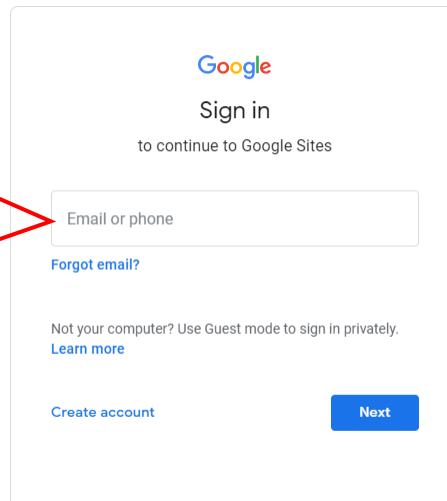
Finally, click here to download the report.

6

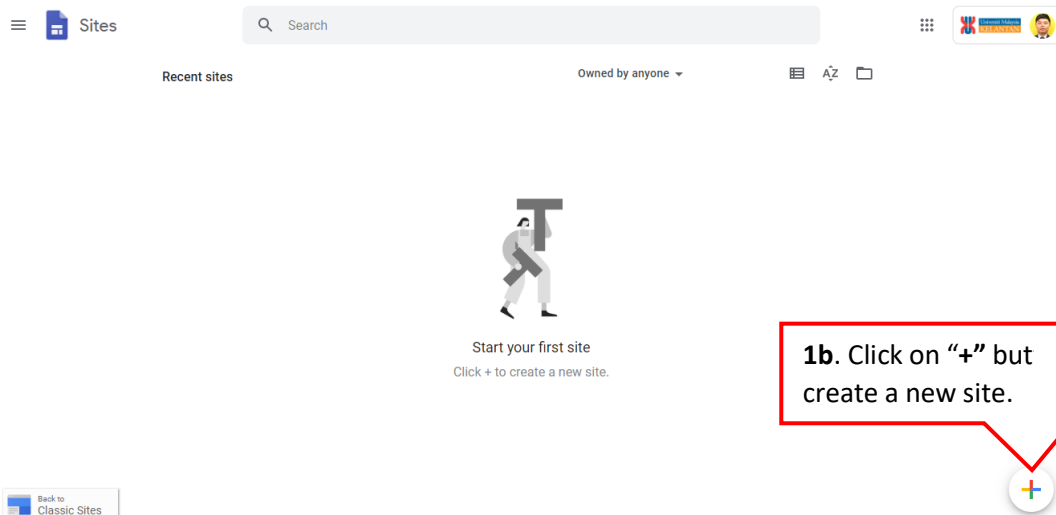
Google Sites Tutorial

1. Enter <http://sites.google.com> into a web browser. Then, create a new site.

1a. If you already have a Google account, enter the current account name and password to sign in. Otherwise, create a new account.



The image shows the Google sign-in interface. At the top is the Google logo, followed by the text "Sign in to continue to Google Sites". Below this is a text input field labeled "Email or phone". Underneath the field are two links: "Forgot email?" and "Not your computer? Use Guest mode to sign in privately. Learn more". At the bottom left is a link for "Create account", and at the bottom right is a blue "Next" button.



The image shows the Google Sites dashboard. At the top left is a "Sites" header with a search bar. Below the header are sections for "Recent sites" and "Owned by anyone". In the center, there is a large graphic of a person carrying a large letter 'T' on their back, with the text "Start your first site" and "Click + to create a new site." below it. At the bottom left is a button that says "Back to Classic Sites". At the bottom right is a circular button with a plus sign (+).

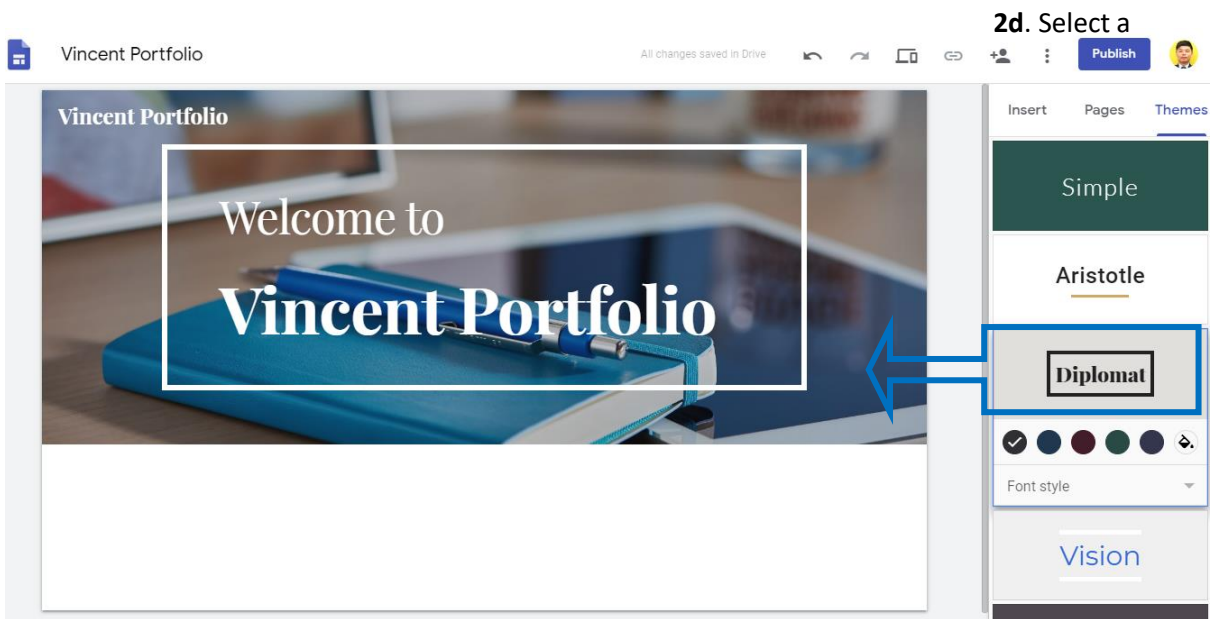
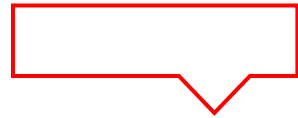
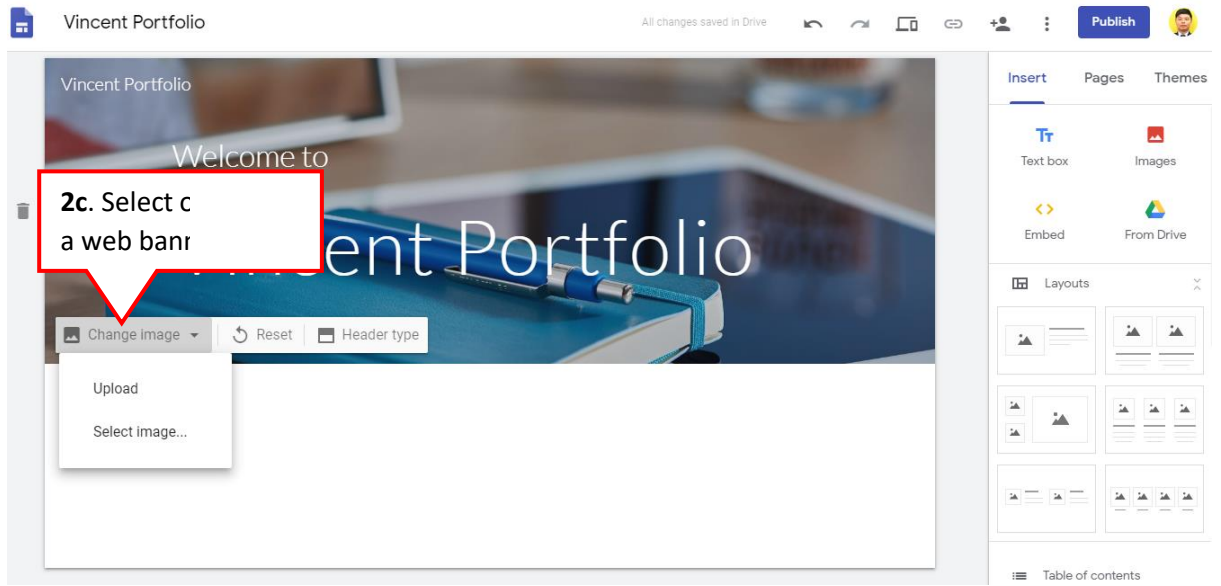
1b. Click on "+" but create a new site.

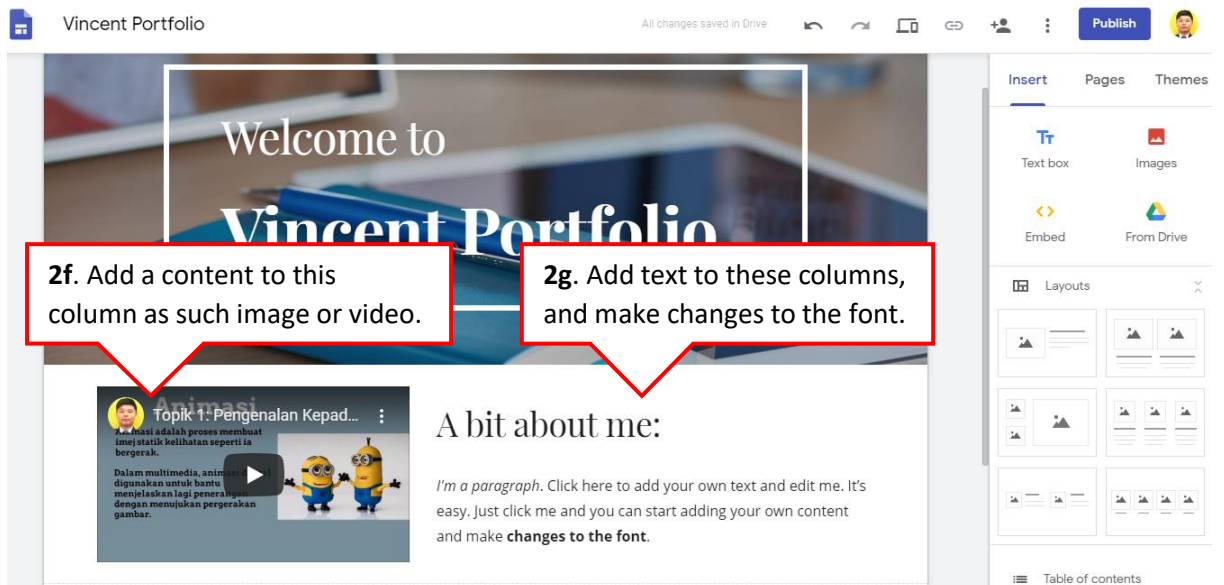
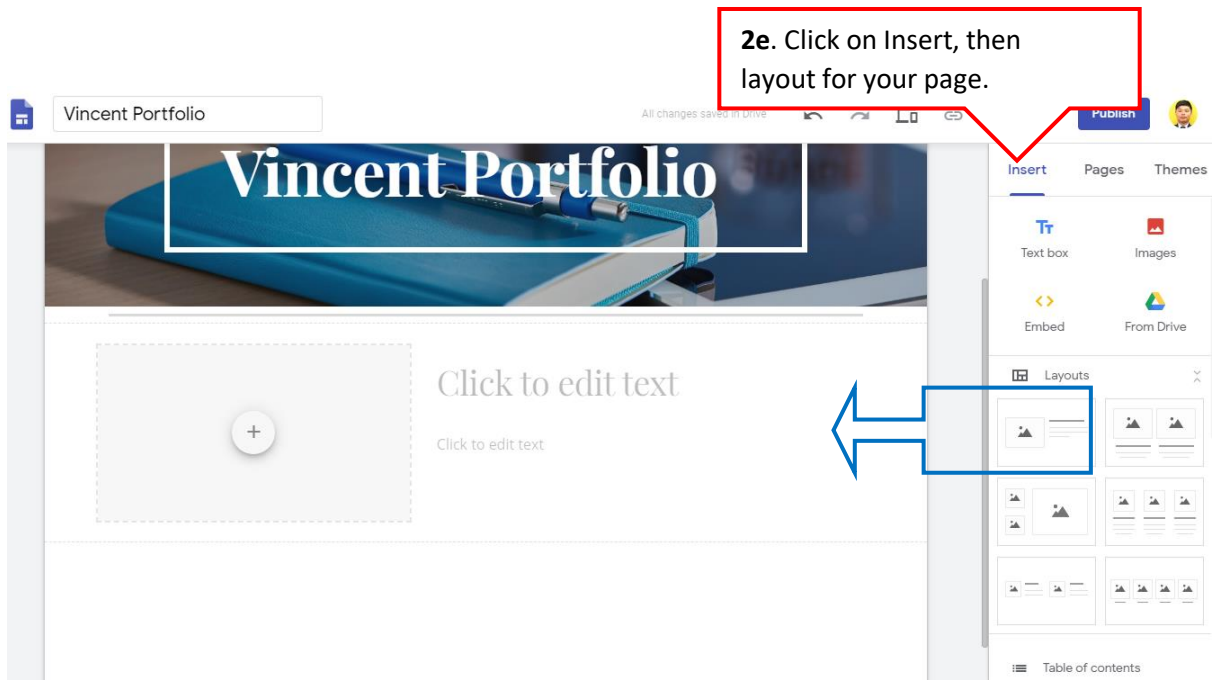
2. Design and edit the page.

2a. Give a name for your site.

The screenshot shows the Google Sites editor interface. At the top, the page title is 'Vincent Portfolio'. The main content area has a dark green background with the text 'Your page title' in white. Below this is a large white rectangular area. On the right side, there is a sidebar with the following options: 'Insert' (with sub-options for Text box, Images, Embed, and From Drive), 'Pages', and 'Themes'. Below these are 'Layouts' and 'Table of contents' sections.

The screenshot shows the Google Sites editor interface after editing. The page title remains 'Vincent Portfolio'. The main content area now has the text 'Welcome to Vincent Portfolio' in white on a dark green background. A red speech bubble callout is positioned above the text, pointing to the 'Welcome to' part. The sidebar on the right is identical to the previous screenshot, showing 'Insert', 'Pages', 'Themes', 'Layouts', and 'Table of contents' options.





Vincent Portfolio

All changes saved in Drive

2h. Click on I then select I

Change image Reset Header type

Topik 1: Pengenalan Kepad...
 Anis adalah proses membuat imej statik kelihatan seperti ia bergerak.
 Dalam multimedia, animasi digunakan untuk bantu menjelaskan lagi penerangan dengan menunjukkan pergerakan gambar.

A bit about me:
 I'm a paragraph. Click here to add your own text and edit me. It's easy. Just click me and you can start adding your own content and make **changes to the font**.

Table of contents
 Image carousel
 Button
 Divider
 YouTube
 Calendar
 Map
 Docs

Vincent Portfolio

All changes saved in Drive

2i. Click on Insert, then text box or images

Text box Images
 Embed From Drive

The establishment of a university in Kelantan was made as a component in the Ninth Malaysia Plan to support the quality of human capital development in the higher education sector. The federal agreement was announced by the Prime Minister on the 31 March 2006 in the Ninth Malaysia Plan proposal.

Vincent Portfolio

All changes saved in Drive

Publish

Insert Pages Themes

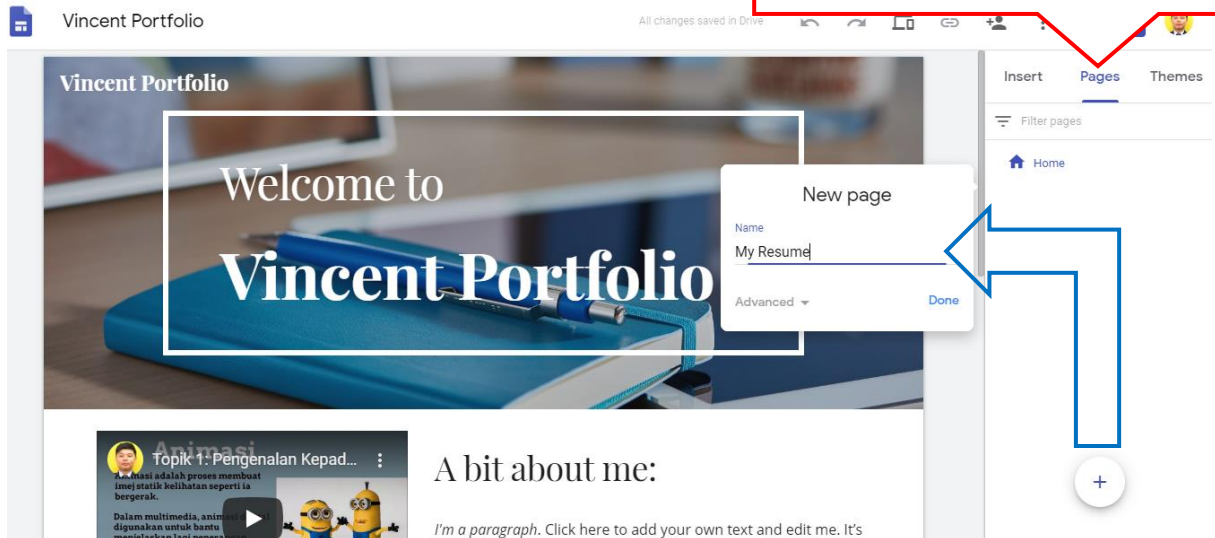
2j. Click on Insert, to add other contents in page

The establishment of a university in the Ninth Malaysia Plan to development in the higher education sector. The federal agreement was announced by the Prime Minister on the 31 March 2006 in the Ninth Malaysia Plan proposal.

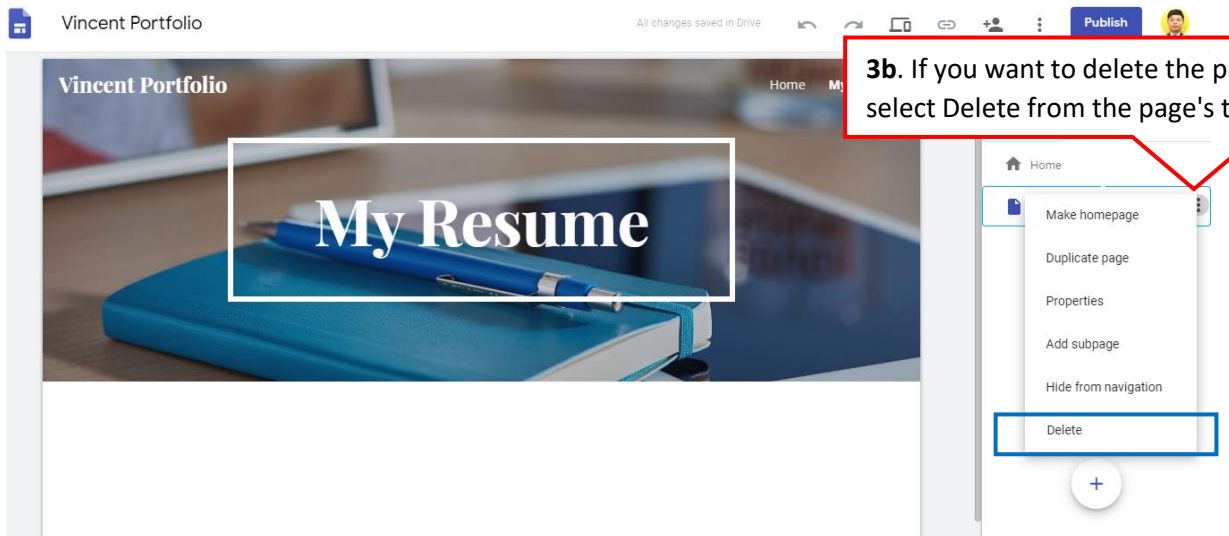
- Table of contents
- Image carousel
- Button
- Divider
- YouTube
- Calendar
- Map
- Docs
- Slides
- Sheets

3. Add or delete page.

3a. Click on Pages, then click on “+” button to create new page.

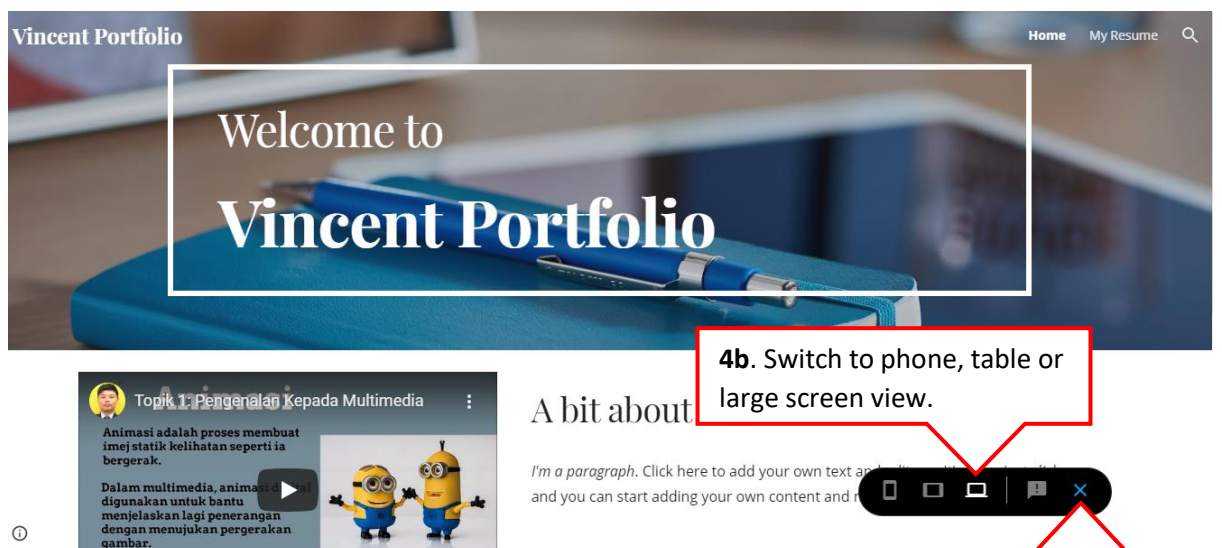
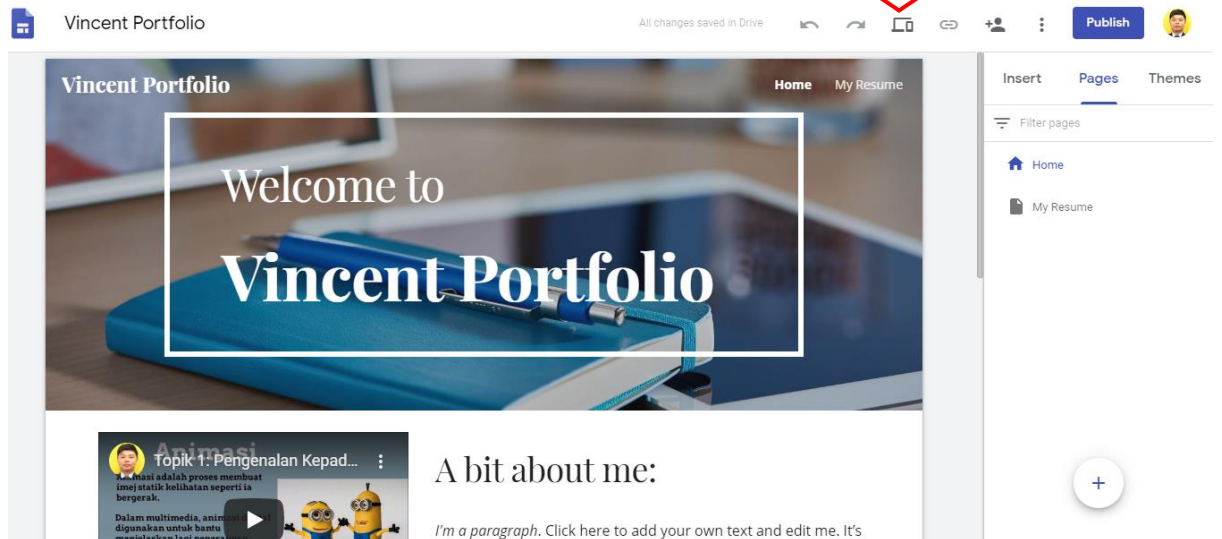


3b. If you want to delete the page, select Delete from the page's too



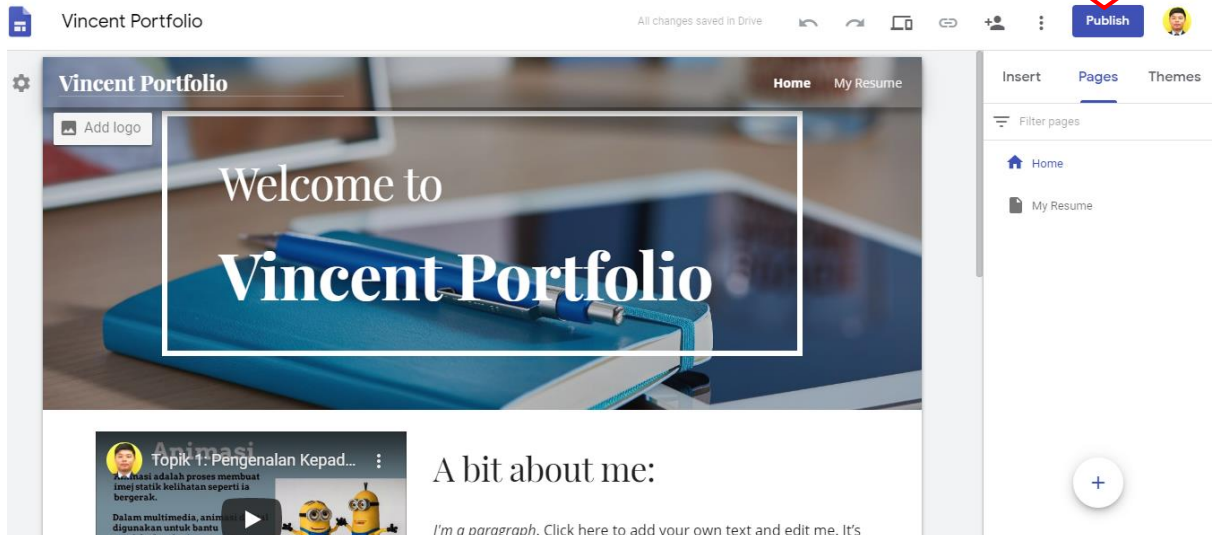
4. Preview the site in different devices (phone, table and large screen) before it goes live.

4a. Click on Preview button.

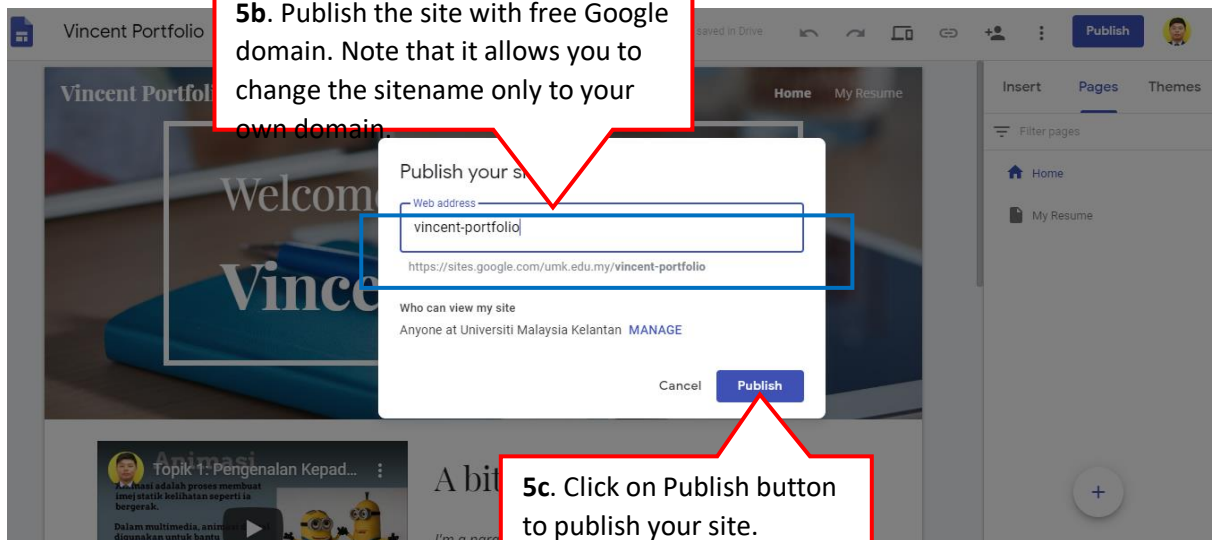


5. Publish your website to the world with the free Google domain.

5a. Click on Publish button.



5b. Publish the site with free Google domain. Note that it allows you to change the sitename only to your own domain.



Google Sites Tutorial

1. Type the following web address into your browser's address bar: <http://sites.google.com>

Google sites

Thinking of creating a website?

Google Sites is a free and easy way to create and share webpages. [Learn more](#)

Create
rich web pages easily

Collect
all your info in one place

Control
who can view and edit

1a. If you are not signed in, type in your email address then your password. Click *Sign in*.

Sign in to Google Sites with your **Google Account**

Email:

Password:

Remember me on this computer.

[I cannot access my account](#)

[Sign up for Sites](#)

[Sign in with a Google Apps Account](#)

[Gmail](#) [Calendar](#) [Documents](#) [Photos](#) [Reader](#) [Sites](#) [Web](#) [more](#) ▾

joannawitke@gmail.com | [User settings](#) | [My sites](#) | [Help](#) | [Sign out](#)

Google Sites

Search

Welcome to Google Sites

Thinking of creating a website?

Google Sites is a free and easy way to create and share

Create
rich web pages easily

Collect
all your information in one place

Control
who can view and edit

1b. Click *Create* get started.

Create site

Use Google Sites to:

- Plan** club meetings and activities
- Share** info on a secure company intranet
- Collaborate** on a team project
- Stay connected** with family members



Welcome to Google Sites

Create new site

Site name

1c. Give your new website a name.

Your site will be located at this URL:

Site URLs can only use the following characters: A-Z,a-z,0-9

1d. Give your site a unique URL that no one else will have and is related closely to your Site name.

Site description (optional) enter a short description of this site

1e. What's your website about?





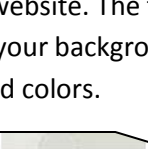

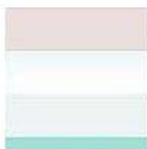







Mature content This site contains mature content only suitable for adults.

Share with Everyone in the world can view this site
 Only people I specify can view this site

1f. Who do you want to be able to see your site?

Site theme

1g. Click the circle next to the name of the theme you want for your website. The theme contains your background design and colors.

 <input type="radio"/> White	 <input type="radio"/> Charcoal	 <input type="radio"/> Garden	 <input type="radio"/> Glitter	
 <input type="radio"/> Homemade	 <input type="radio"/> Horizon	 <input type="radio"/> Mint Chip	 <input type="radio"/> Parchment	 <input type="radio"/> Patchwork
 <input type="radio"/> Retropaint	 <input type="radio"/> Schoolhouse	 <input type="radio"/> Shipshape	 <input checked="" type="radio"/> Shortcake	 <input type="radio"/> Smoke

Please type the code shown.



1h. Type in the code exactly how you see it and click *Create site*.

Create site

Cancel

[Gmail](#) [Calendar](#) [Documents](#) [Photos](#) [Reader](#) [Sites](#) [Web](#) [more](#) ▼ joannawittke@gmail.com | [My sites](#) | [Help](#) | [Sign out](#)

Google Sites Home Updated 2 minutes ago [+ Create page](#) [Edit page](#) [More actions](#) ▼

Joanna's Website

Home Updated 2 minutes ago Search Site

Home


Sitemap

Recent site activity

There are no recent activities.

[Edit sidebar](#)

Home



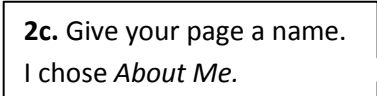
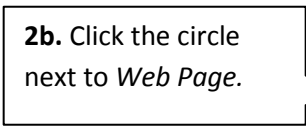
[Attachments \(0\)](#)

[Comments \(0\)](#)

[Terms](#) [Report a problem](#)

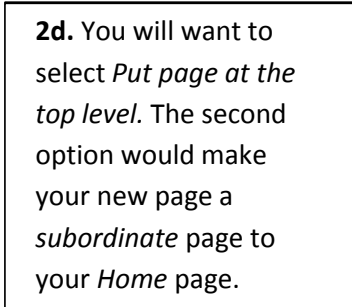
1i. If everything worked correctly, your site should automatically appear. Often the site URL will have already been taken by someone else. You may have to try different names. Also remember to type in the new code that appears every time you are finished. It changes every time you have to pick a different name.

2. Now it's time to create a page for your website. My first one is going to be called About Me, and it's going to be a generalized page about myself.

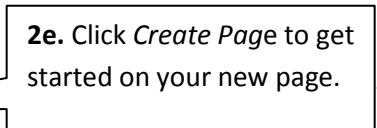


Name:

Your page will be located at: /site/joannawittke/about-me [Change](#)



Put page at the **top level**
 Put page under **Home**
Home > About Me
[Choose a different location](#)



Insert Format Table Layout

Normal 10 pt B I U A Link

Joanna's Website

Home
Sitemap

Recent site activity

[Home](#)
created by Joanna Wittke
[View All](#)

[Edit sidebar](#)

About Me

This is a website about my life. I live in Kalispell and work at Flathead Valley Community College. I own a Husky. I am taking the train to Indiana this summer.

+ Attachments (0)

+ Comments (0)

[Terms](#) [Report Abuse](#) [Print](#) | **Powered by Google Sites**

draft saved at 2:48 PM Save Cancel

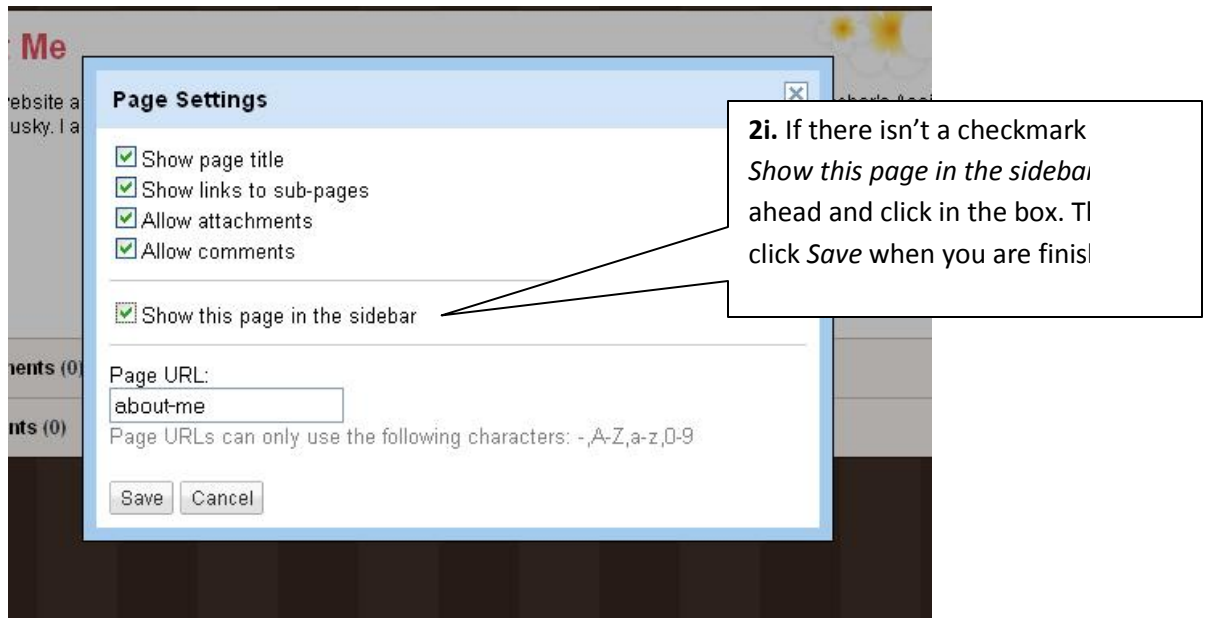
2g. After you have entered your desired content click the *Save* button to save your page.

joannawittke@gmail.com | [My sites](#) | [Help](#) | [Sign out](#)

+ Create page Edit page More actions

- Revision History
- Subscribe to page changes
- Page settings
- Print
- Move
- Delete
- Preview page as viewer
- Subscribe to site changes
- Manage site
- Share this site

2h. To make your page appear in your main navigation bar click *More actions* then move your mouse down to *Page settings* and click again.



2j. Now your new page appears in your sidebar.



Repeat this process to add more pages to your new google website!

- Next we are going to delete the Recent Site Activity sidebar that's liable to confuse you and anyone else visiting your site.

3a. Click on *Edit sidebar*.

3b. Make sure that you are on the *Site layout* page. Then click *delete* to get rid of your *Recent site activity* sidebar.

The screenshot shows the 'Joanna's Website' interface with a sidebar containing 'Recent site activity'. A callout points to the 'Edit sidebar' link. Another callout points to the 'Recent site activity' item in the sidebar, which has 'edit' and 'delete' links. The 'Customize your site layout' panel on the right shows the 'Recent site activity' item selected in the sidebar list, with 'edit' and 'delete' links.

3c. There should be a blank space now where the *Recent site activity* used to be.

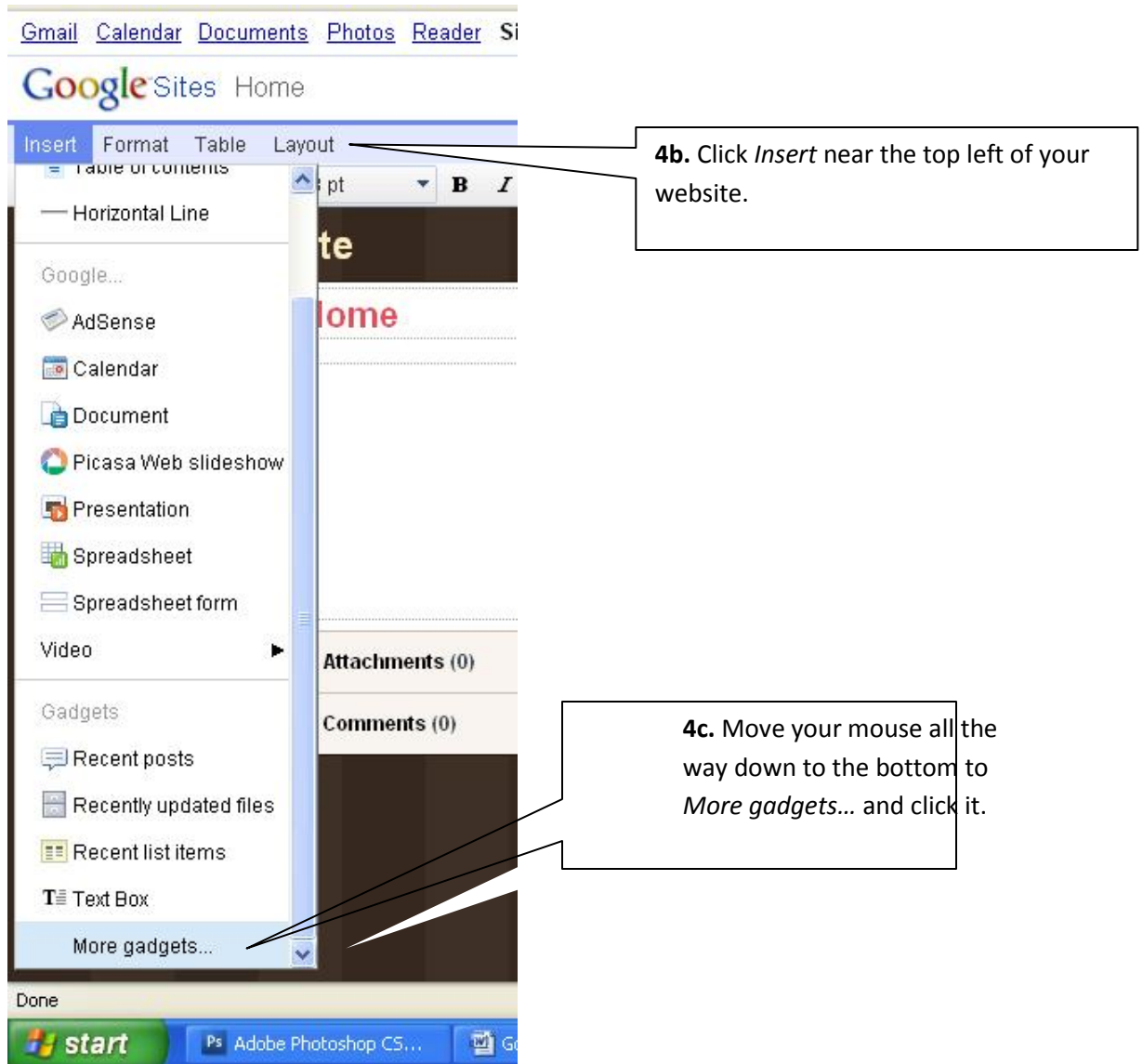
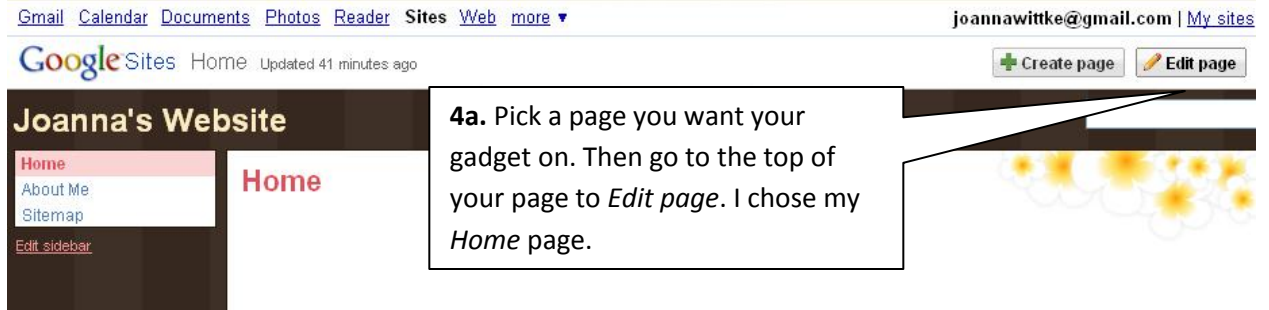
3d. When you are done, click *Save changes*.

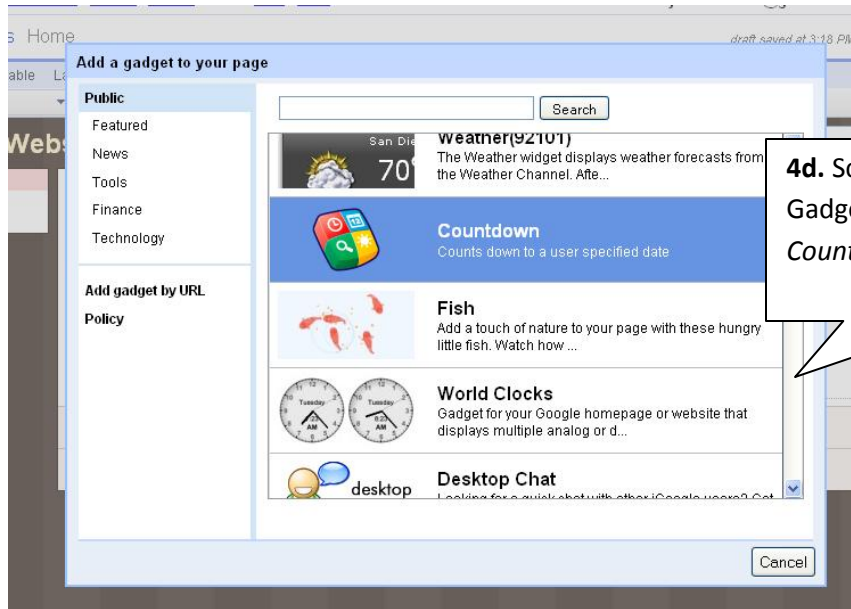
The screenshot shows the 'Customize your site layout' panel with the 'Recent site activity' item removed from the sidebar list, leaving a blank space. A callout points to this space. Another callout points to the 'Save changes' button at the top of the panel.

3e. Click *Return to site* to keep editing your website.

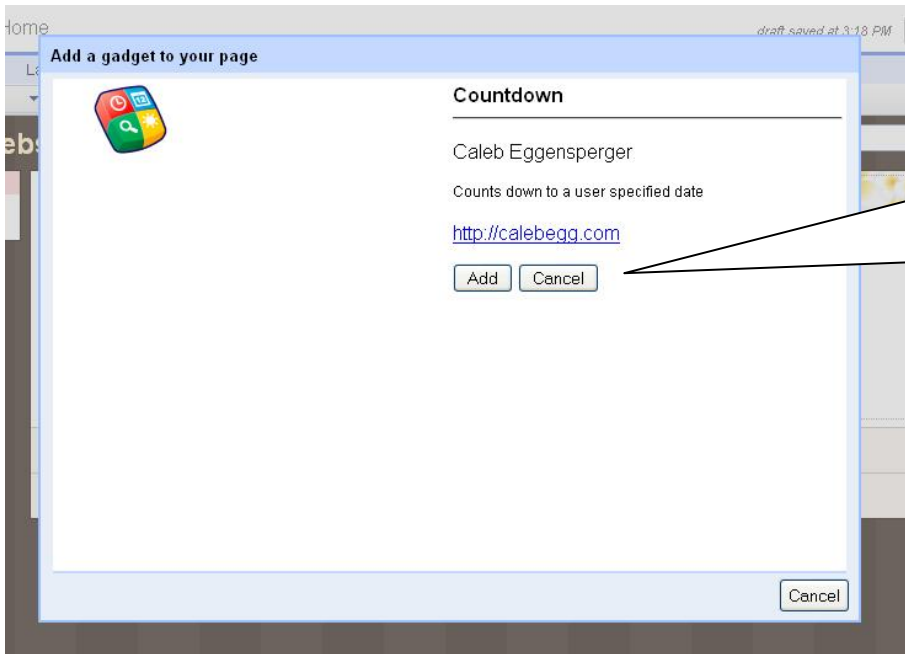
The screenshot shows the 'Return to site' page with a callout pointing to the 'Return to site' link. The page includes links for 'Gmail', 'Calendar', 'Documents', and 'Photos', and a 'Customize' button.

4. Lastly, we are going to add a Gadget to your website.





4d. Scroll down until you find Gadget you want. I am pickin, Countdown widget. Click once



4e. Click Add to the widget to your page. This process applies to most widgets you want to add to your site.

Setup your gadget

__MSG_event__
 __MSG_month__
 __MSG_date__
 __MSG_year__

Display:

Width: pixels
 Height: pixels

[Back to directory](#)

4d. I chose *My Birthday* as the event I want to countdown until. If I wanted to make it bigger, I would increase the number of pixels. If I wanted it smaller, I would decrease them.

4e. Click *Preview Gadget* to see what your Gadget is going to look like on your website.

Preview your gadget

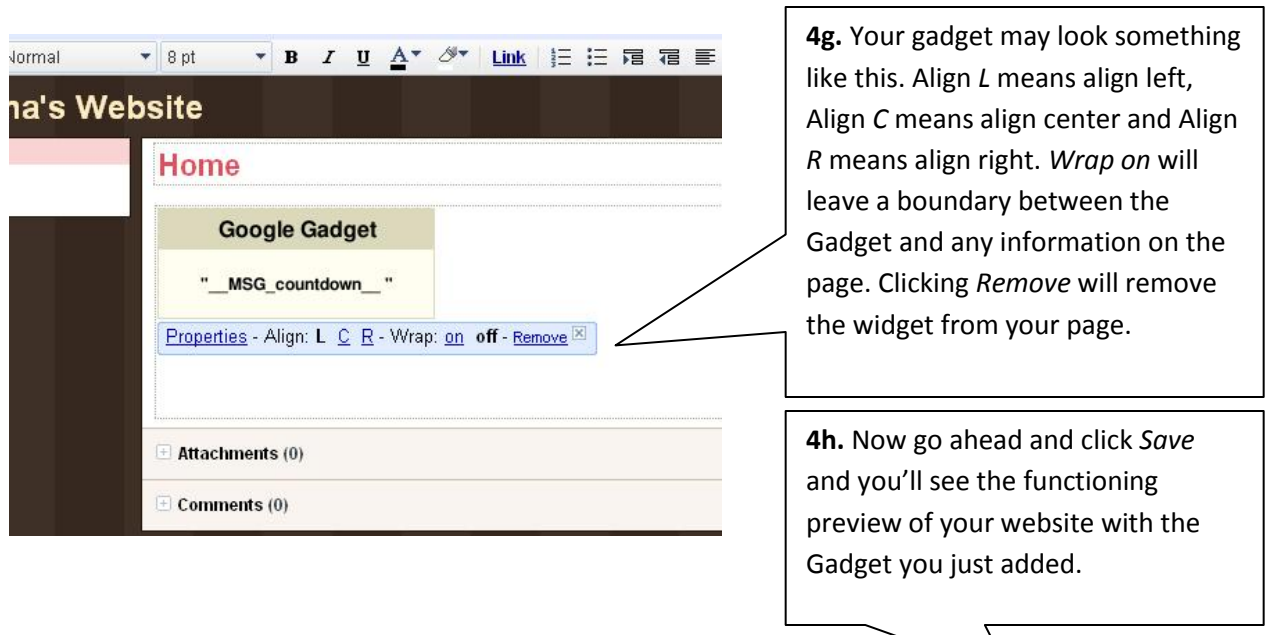
draft saved at 3:26 PM

195

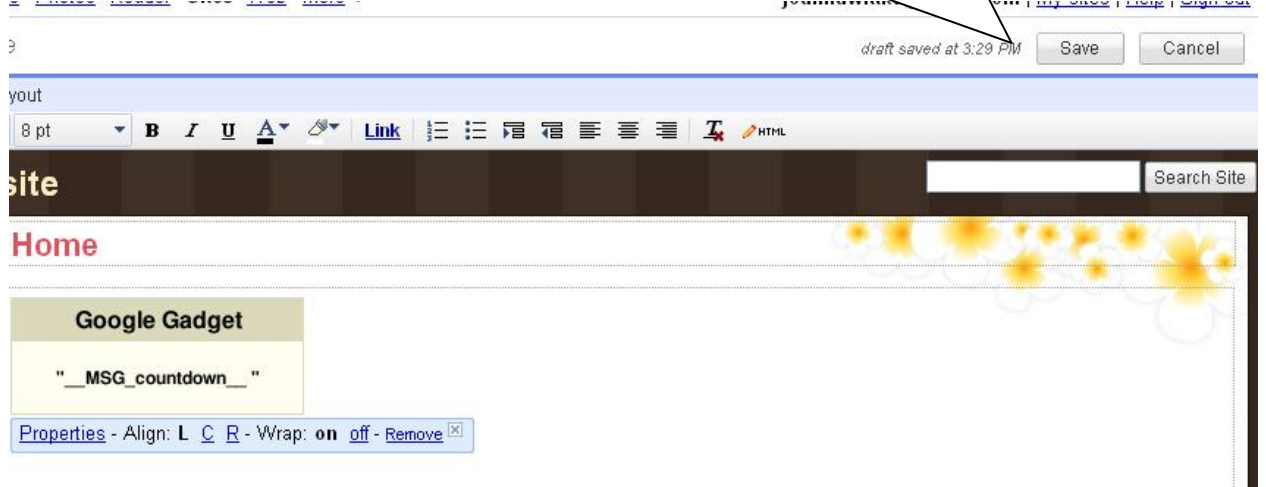
(4664 __MSG_hours__: 31
 __MSG_minutes__: 55
 __MSG_seconds__: 0)

[Back to configuration](#)

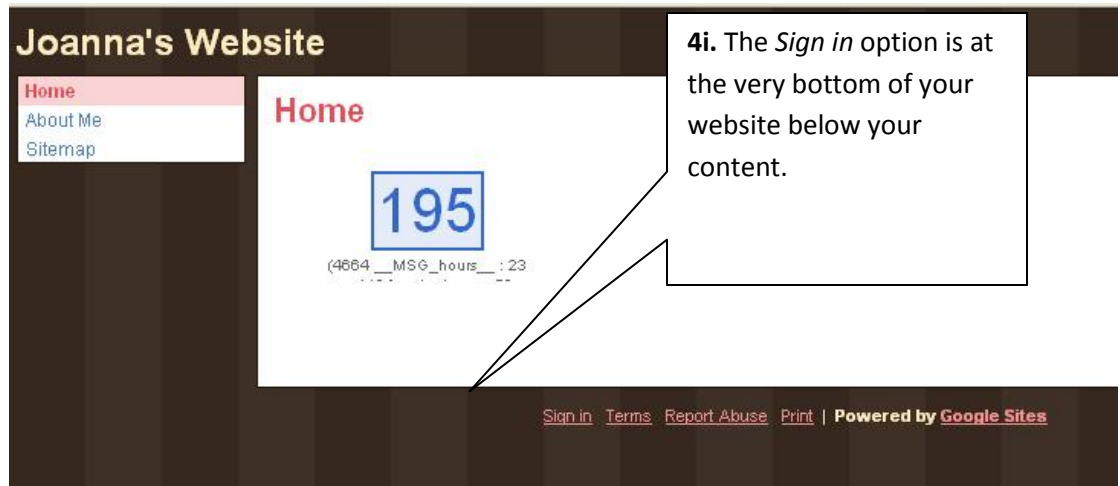
4f. If that's good enough for you, click *OK*.



4h. Now go ahead and click *Save* and you'll see the functioning preview of your website with the Gadget you just added.



You can access your site from any computer with internet. For example, my site is <http://sites.google.com/site/joannacwittke>. To edit it, all I have to do is sign in again.





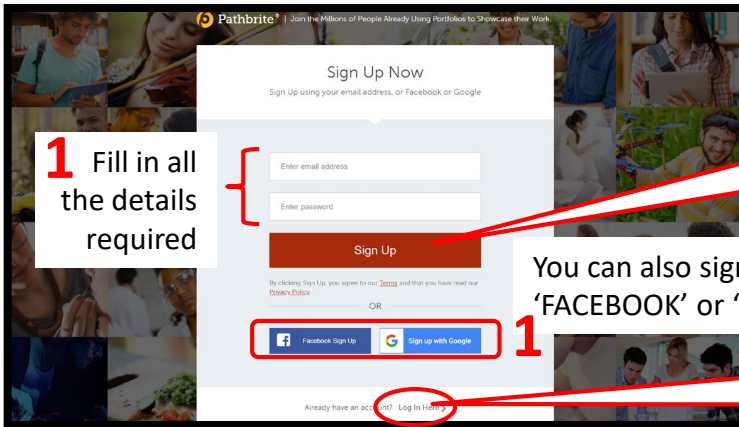
PATHBRITE

Pathbrite offers the best-in-class, cloud-based Portfolio Platform in the market, whereby users can aggregate and showcase all digital evidence of what they have created, achieved and mastered. Our portfolio platform transforms individual and community assessment to make understanding the skills, achievements and knowledge of a person, or group, holistic, continuous and easy.

STEP 1



Go to <https://pathbrite.com/>



1 Fill in all the details required

2 Click 'SIGN UP' to create new account

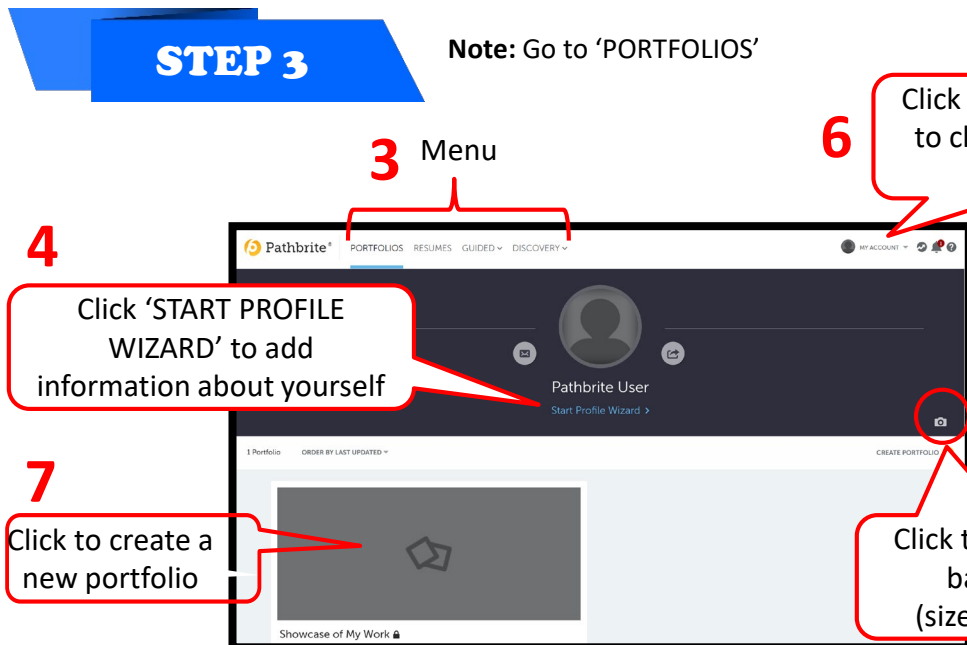
1 You can also sign up using 'FACEBOOK' or 'GOOGLE'

1 Click 'LOG IN HERE' if already have Pathbrite account

STEP 2

STEP 3

Note: Go to 'PORTFOLIOS'



3 Menu

6 Click 'MY ACCOUNT' to change account settings

4 Click 'START PROFILE WIZARD' to add information about yourself

7 Click to create a new portfolio

5 Click to upload profile banner image (size: 1536x768px)

STEP 4

10

Click 'NEW' to start uploading image

The screenshot shows the 'Edit Profile' interface with three tabs: 'Photo & Info', 'Contact', and 'About Me'. The 'Photo & Info' tab is active, showing a 'Choose a cover image' section with a 'New' button and a 'change' button. The 'Contact' tab contains form fields for 'FIRST NAME *', 'LAST NAME *', and 'TITLE'. A 'Save & Next' button is at the bottom right.

8

Click one by one and start filling in all required details

9

Click 'CHANGE' to upload profile image

11

Click 'SAVE & NEXT' to save changes

STEP 5

12

Click 'EDIT' to edit portfolio

15

Edit your portfolio title

16

Edit your portfolio descriptions

17

You can also drag and drop your files here without using 'ADD WORK' panel

14

Customize your portfolio in 'STYLE & SETTINGS' panel

13

Choose item you want to upload in 'ADD WORK' panel

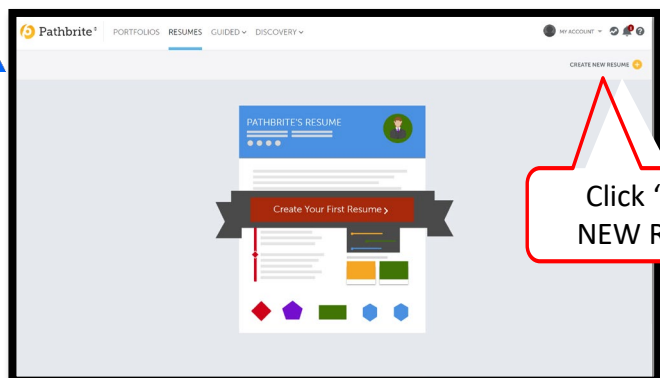
18

Click 'DONE EDITING' once finished

STEP 6

Note: Go to 'RESUMES'

19



20

Click 'CREATE NEW RESUME'

STEP 7

21 Enter resume name

22 Select industry

23 Click 'BUILD YOUR RESUME'

24 Edit your current position

25 Click to add relevant experiences

26 Choose item/content you want to upload in 'ADD CONTENT' panel

27 Customize your resume in 'STYLE & SETTINGS' panel

28 Click 'DONE EDITING' once finished

29 Note: Go to 'STYLE & SETTINGS'

STEP 8

30 Click 'CATEGORIES'

31 Insert a new category

32 Delete a category

33 Then, click 'SAVE'

34 Click 'DONE EDITING' once finished

STEP 9

Note: Go to 'PORTFOLIO SETTINGS' → 'MANAGE ACCESS' **35**

35 Portfolio Settings

36 Manage private access to your portfolio

37 Rename access link and 'SAVE CHANGES'

38 Click to rename the link

39 Click 'DONE' after renaming the link

40 Click 'DONE EDITING' once finished

41 Note: Go to 'GUIDED' → 'COURSES'

The image shows a sequence of screenshots for Step 9. It starts with the 'Portfolio Settings' screen where 'Manage Access' is selected. This leads to the 'Manage private access to your portfolio' screen, which has a 'Share Panel' button. Clicking this leads to the 'Share Your Portfolio' screen, where a share link is shown. A callout points to the edit icon on the link, and another points to the 'Save Changes' button. A third callout points to the 'Done' button at the bottom of the 'Manage Access' screen. A final callout points to the 'DONE EDITING' button at the bottom of the 'Portfolio Settings' screen.

STEP 10

42 Click 'SET UP NEW COURSE' to create a class/course

43 Fill in all the details required

44 Then, click 'SAVE'

45 Click 'JOIN A COURSE' to join class/course made by other user

46 Insert course code

47 Then, click 'JOIN COURSE'

The image shows a sequence of screenshots for Step 10. It starts with the 'Get Started with Courses' screen, which has two options: 'Set up New Course' and 'Join a Course'. Clicking 'Set up New Course' leads to the 'Add a Course' form, which has fields for Course Name, Section Number, Course Description, Subject, School/Community Affiliation, and Start and End Dates. A callout points to the 'Save' button at the bottom. Clicking 'Join a Course' leads to another 'Add a Course' form, which has a 'Course Code' field and a 'Join Course' button. A callout points to the 'Join Course' button.

STEP 11

Note: Go to 'COURSE HOME'

48

50

Click 'SHOW COURSE CODE' to view student, instructor and reviewer join code

Click 'ADD A TEACHER' to collaborate

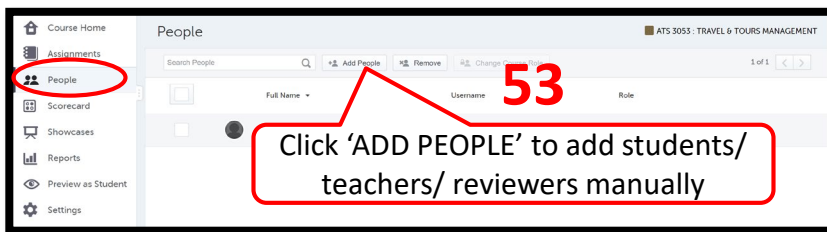
Click 'EDIT' to insert course synopsis

49

51

52 Note: Go to 'PEOPLE'

STEP 12



Click 'ADD PEOPLE' to add students/ teachers/ reviewers manually

STEP 13

54

Note: Go to 'ASSIGNMENTS'

57

Click 'ADD RUBRIC' for marking

Click 'ALIGN OUTCOME' to add CLO(s)

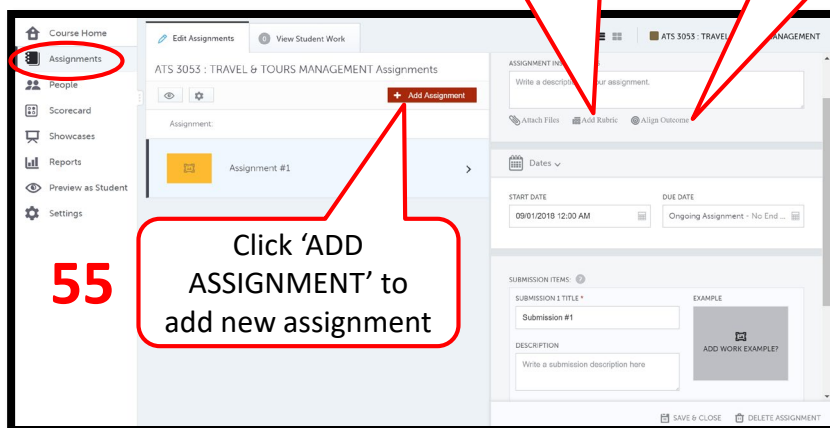
58

55

Click 'ADD ASSIGNMENT' to add new assignment

56

Fill in all the details required



STEP 14

Note: Go to 'ADD RUBRIC' **59**

60

Click to create new rubric



61

Click to reuse an existing rubric from library



62

Click to upload rubric file or link a rubric document

Upload File or Link a Document

Link to an External Rubric

63

Click to link to an external rubric

64

Enter title for the rubric

When satisfied with the rubric created, click 'SAVE TO MY LIBRARY' if you want to save and reuse this rubric in future

68

66

Click to add a rating

Click 'ADD CRITERION' to add new criteria

Rubric Title: Untitled Rubric

SAVE TO MY LIBRARY

Hover cursor on the criteria and rating to edit

69

Then, click 'DONE'

65

Criterion	Ratings	Points
Untitled Criteria	Great Work	4 pts
	Good	3 pts
	Average	2 pts
	Needs Improvement	1 pts
		4 pts

Buttons: Back, Add Criterion, Edit Rubric Rating, Grade Using Rubric, Cancel, Done

71

Click 'ADD NEW OUTCOME' to add a CLO

70 Note: Go to 'ALIGN OUTCOME'

STEP 15

Align Learning Outcomes

Select an existing learning outcome or create a new one

Buttons: Go Back, Search outcomes, Add New Outcome, New Folder

Align Learning Outcomes

Select an existing learning outcome or create a new one

Buttons: Go Back, Search outcomes, Remove outcome

Fields: Learning Outcome (Untitled), Outcome Code, Code

Buttons: Remove Outcome, Save Outcome

Button: Add

74

Then, click 'SAVE OUTCOME'

72

Insert CLO

73

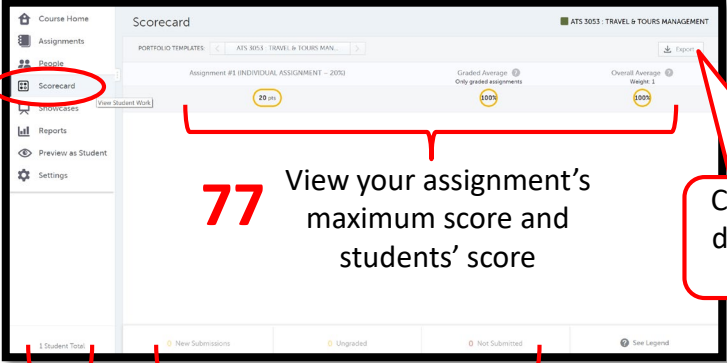
Insert CLO code

75

Click 'ADD' to add more CLOs

STEP 16

Note: Go to 'SCORECARD' **76**



77 View your assignment's maximum score and students' score

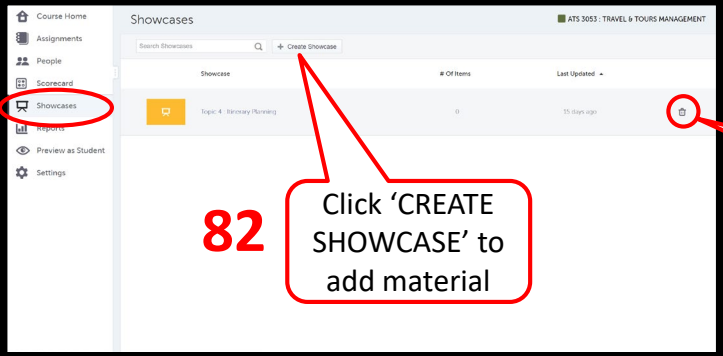
80 Click 'EXPORT' to download report in excel file

78 View total number of students joined

79 View your students' submissions record

81 Note: Go to 'SHOWCASES'

STEP 17

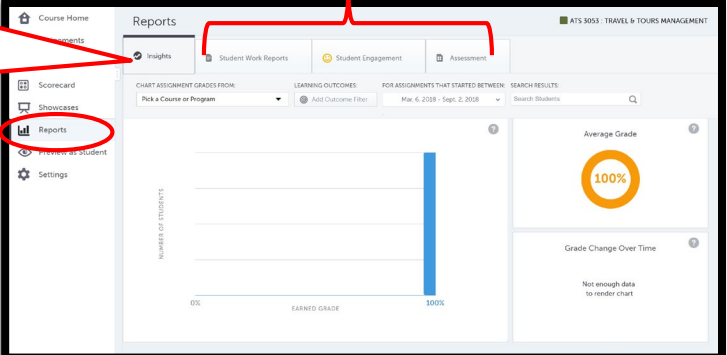


82 Click 'CREATE SHOWCASE' to add material

83 Click to delete material

STEP 18

Note: Go to 'REPORTS' **84**



85 Click 'INSIGHTS' to view students' performances in graphs form

86 Click to view students' progress and assessment

STEP 19

Note: Go to 'SETTINGS'

87

Course Home
Assignments
People
Scorecard
Showcases
Reports
Previous Student
Settings

Settings

ATS 3053 - TRAVEL & TOURS MANAGEMENT

COURSE NAME

ATS 3053 - TRAVEL & TOURS MANAGEMENT

SECTION (OPTIONAL)

COURSE DESCRIPTION (OPTIONAL)

This course is designed to provide knowledge on the management of a travel agency by introducing the steps and requirements for establishment. Travel agencies work as an important intermediary in the travel industry. Therefore, students will be given the fundamentals of the theory and principles of tourism management effectively. They will also engage in activities that will enhance their operational skills, especially in the development of tourism packages and tour guiding competencies.

WHAT IS THE SUBJECT OF THIS COURSE? (OPTIONAL)

When Does the Course Start and End?

Save Settings

88

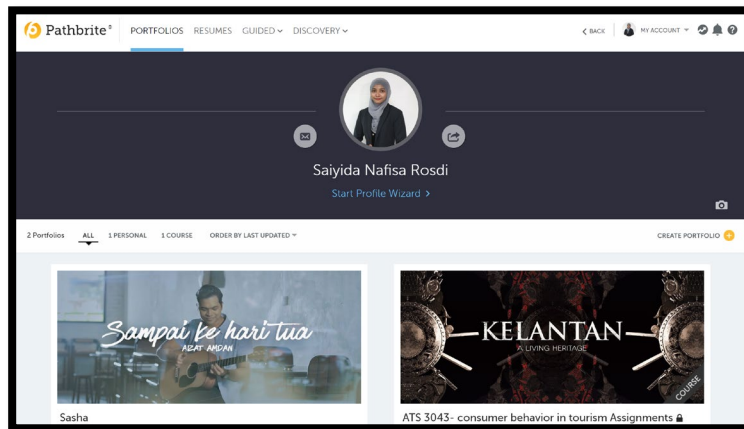
Fill in all the details required, scroll, and adjust the settings of the course

89

Then, click 'SAVE SETTINGS'

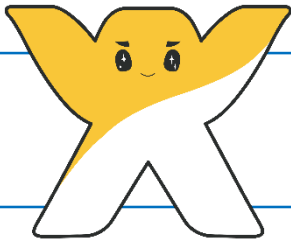
Go to <https://pathbrite.com/snafisa/profile>

EXAMPLE



BENEFITS

1. Developing digital literacy skills is a key to academic and professional success, and Pathbrite provides educators and students with a platform to strengthen those skills and document accomplishments.
2. It's best used in a classroom, and students will learn how to make a digital portfolio and will be able to monitor their learning progress.
3. Using portfolios promotes self-assessment and models the medium for making a positive impression in the professional world.
4. The drag-and-drop tools make the program especially accessible for a wide range of abilities and levels of tech fluency.
5. The teacher features are strong; teachers can deliver content, create interactive prompts and assignments, and assess student work with custom rubrics.
6. Beyond direct use with students, Pathbrite has the capacity to provide reports on students' work and grades that can be used for accreditation or curricular decision-making.
7. Easily integrates with a number of learning management systems, making this a flexible, robust tool for promoting and assessing student learning.



WIX

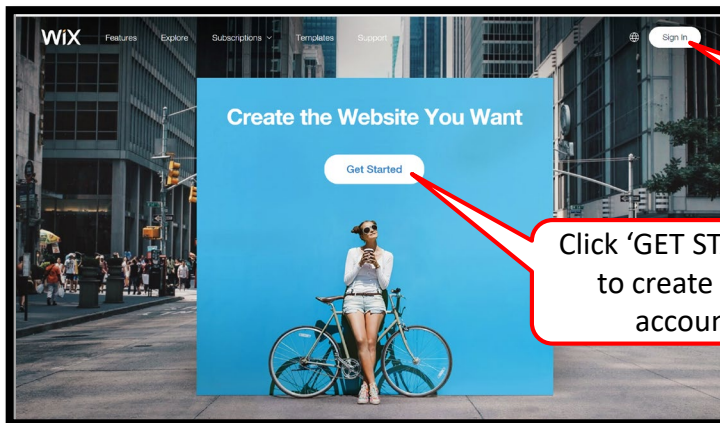
Create a stunning, professional, functional and free website and e-portfolio. Wix provides customizable web site templates and a drag and drop HTML5 web site builder that includes apps, graphics, image galleries, fonts, and other options. Users also may opt to create their web sites from scratch. Users can use mobile editor to arrange and adjust their sites for mobile viewing.

STEP 1

WIX.com

Go to <https://www.wix.com/>

STEP 2



Click 'SIGN IN' if already have wix account

1

Click 'GET STARTED' to create new account

1

STEP 3

2 Fill in all the details required

3 Then, click 'SIGN UP'

Sign Up

Already have a Wix account? You can also sign up using 'FACEBOOK' or 'GOOGLE'

Email
Type your email again

Password
Type your password again

Sign Up

Continue with Facebook

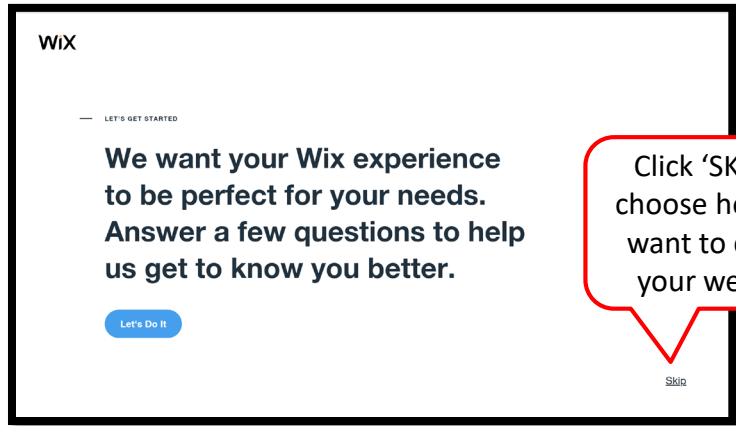
Continue with Google

Note: Wix will automatically created your website address based on your registered email (e.g: nafisar9.wixsite.com/mysite)

Auto, based on
nafisa.r@umk.edu.my

Can be renamed
in wix settings

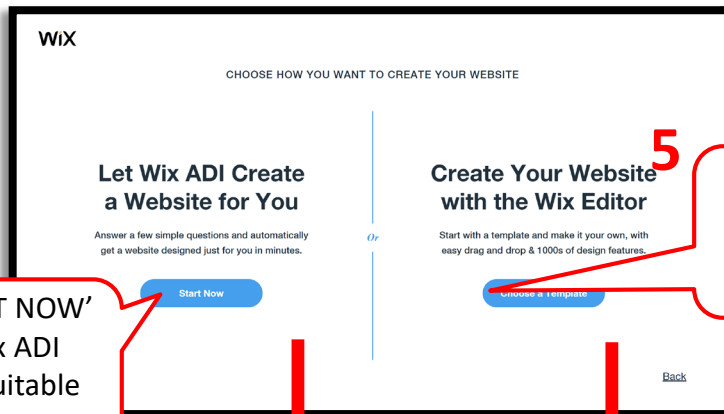
STEP 4



4

Click 'SKIP' to choose how you want to create your website

STEP 5

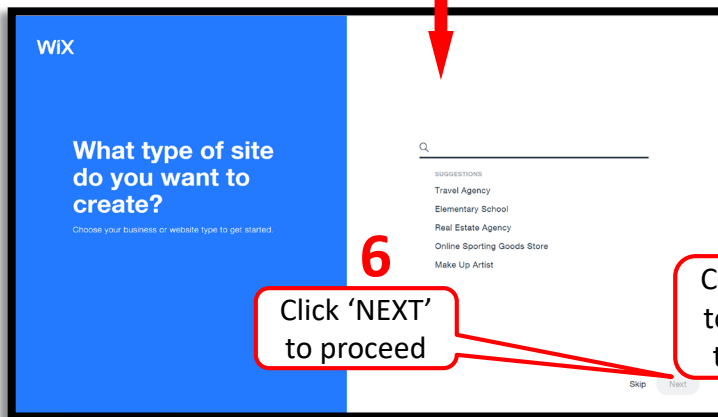


5

Click 'START NOW' to let wix ADI create a suitable website for you

5

Click 'CHOOSE A TEMPLATE' to create website using wix editor



6

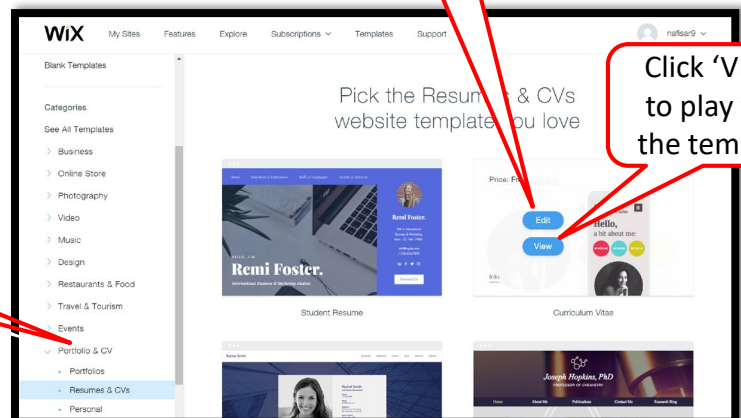
Click 'NEXT' to proceed

8

Click 'EDIT' to edit the template

6

Choose your template or go to 'PORTFOLIO & CV' template



7

Click 'VIEW' to play with the template

STEP 6

1. Click 'SITE' to view site history, duplicate, transfer, and exit Click
2. 'SETTINGS' to go to 'MY DASHBOARD'
3. Click 'TOOLS' to view toolbar, rulers, gridlines, and snap to objects
4. Click 'CODE' to 'TURN ON DEVELOPER TOOLS'

The screenshot shows the Wix editor interface. On the left is the 'Editor Menu' (14) with options like 'Menus & Pages', 'Background', 'Add', 'Add Apps', 'My Uploads', 'Bookings', and 'Start Blogging'. The main workspace shows a website preview for 'Nicola Rider' with a 'Zoom Out & Reorder' (9) and 'Undo & Redo' (10) callout. On the right is the 'Editor Toolbar' (15) with 'Save', 'Preview', and 'Publish' buttons. A '11' callout points to the 'Save' button with the text 'Always click 'SAVE' every 5-15 mins'. A '12' callout points to the 'Preview' button with the text 'Click 'PREVIEW' to view your website before publishing'. A '13' callout points to the 'Publish' button with the text 'Once satisfied with the editing of all pages, click 'PUBLISH' to publish your website publicly'.

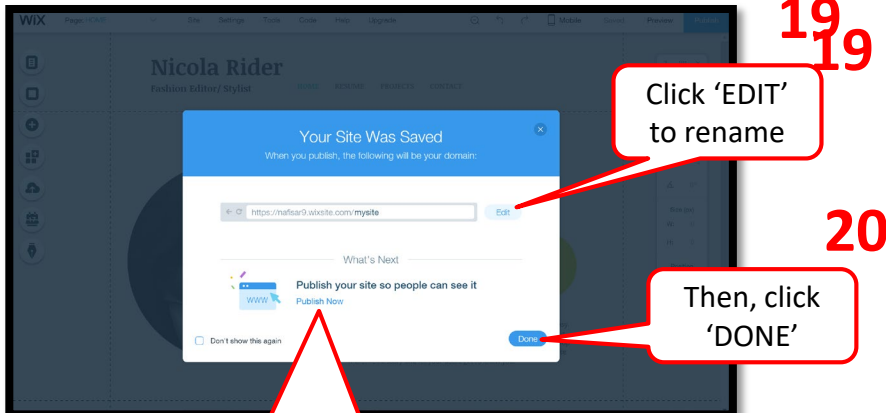
STEP 7

The screenshot shows a dialog box titled 'Meet Your Site on Mobile'. It contains the text: 'You can start customizing it here. Changes won't affect how your site looks on desktop.' Below the text are two buttons: 'Let's Go' (16) and 'Skip this'. A callout points to the 'Let's Go' button with the text: 'Click 'LET'S GO' to customize how you want your website to be viewed'.

The screenshot shows the Wix editor interface with the mobile view selected. The 'Editor Menu' (17) on the left now includes 'Mobile Tools' and 'Page Layout Optimizer'. The main workspace shows the website preview in a mobile phone frame. The 'Editor Toolbar' (18) on the right is also visible.

STEP 8

Note: Save your work and rename your website



19

19

20

21

22

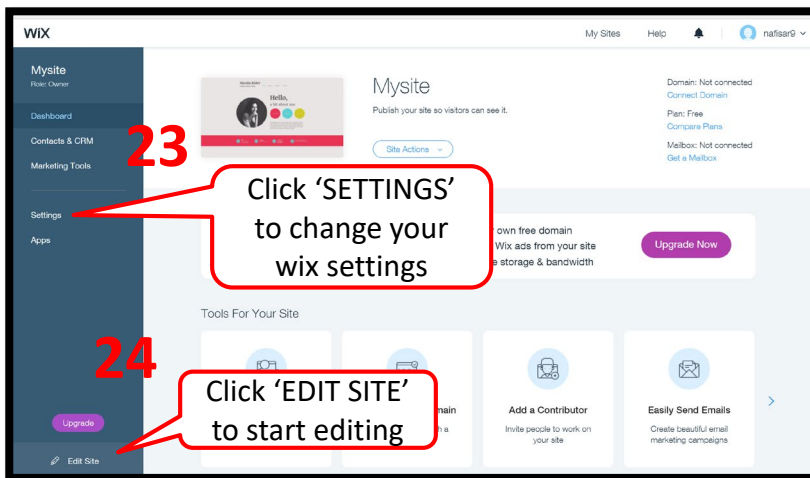
Click 'EDIT' to rename

Then, click 'DONE'

Only click 'PUBLISH NOW' if you are ready to publish your website online

Note: Go to 'SETTINGS' → 'MY DASHBOARD'

The screenshot shows a Wix dialog box titled "Your Site Was Saved". It displays a URL field with "https://natasar0.wixsite.com/mysite" and an "Edit" button. Below the URL field, there is a "Publish Now" button and a "Done" button. A "What's Next" section contains a "Publish Now" button and a "Don't show this again" checkbox. Red callout boxes with numbers 19, 20, 21, and 22 point to the "Edit" button, the "Done" button, the "Publish Now" button, and the "Settings" → "My Dashboard" navigation path respectively.



23

24

Click 'SETTINGS' to change your wix settings

Click 'EDIT SITE' to start editing

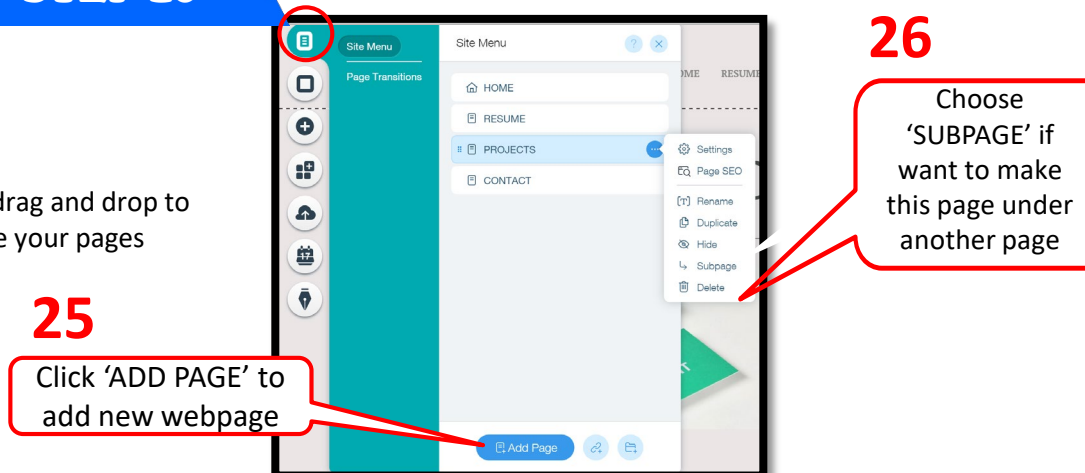
The screenshot shows the Wix "My Site" dashboard. On the left, there is a navigation menu with "Settings" highlighted. A red callout box with number 23 points to the "Settings" menu item. Another red callout box with number 24 points to the "Edit Site" button at the bottom left of the dashboard. The main content area shows site information like "Domain: Not connected" and "Plan: Free".

STEP 9

Note: Every time you login, you will be redirected to your wix dashboard

STEP 10

Note: You can drag and drop to rearrange your pages



25

26

Click 'ADD PAGE' to add new webpage

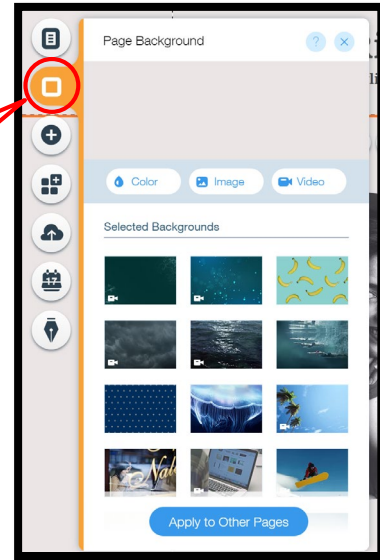
Choose 'SUBPAGE' if you want to make this page under another page

The screenshot shows the Wix "Site Menu" editor. A red callout box with number 25 points to the "Add Page" button at the bottom. Another red callout box with number 26 points to the "Subpage" option in a context menu that is open over the "PROJECTS" page in the site menu. The site menu lists pages: HOME, RESUME, PROJECTS, and CONTACT.

STEP 11

Select your background from collection of wix backgrounds or change to COLOR, IMAGE, or VIDEO background

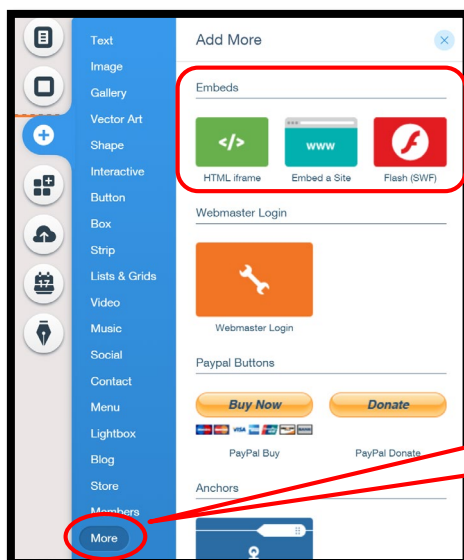
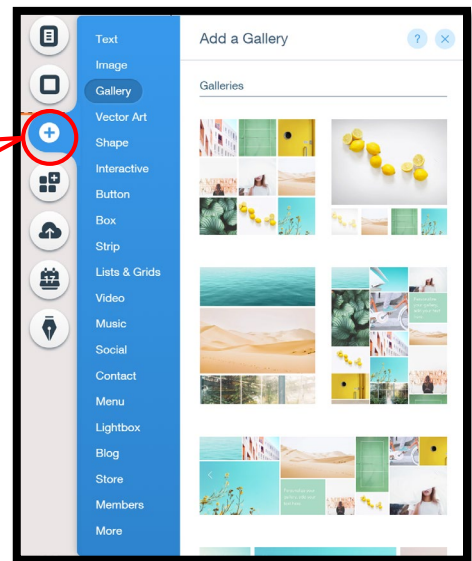
27



STEP 12

28

1. Select anything you would like from the list and add to your website to make it more interesting!
2. Hover cursor on the image to view and choose suitable template to add



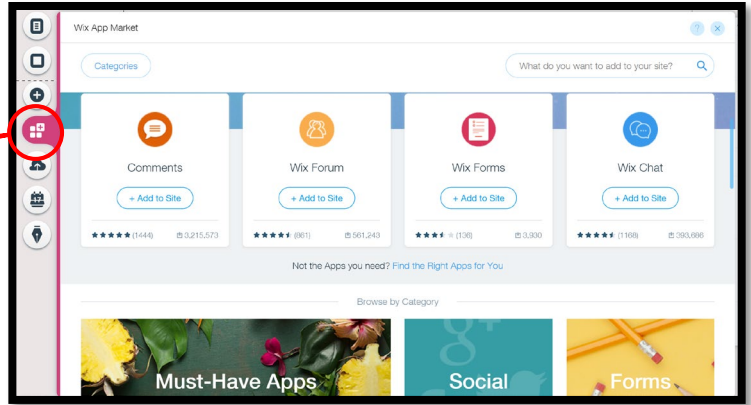
29

Select 'MORE' to embed other site to your website

STEP 13

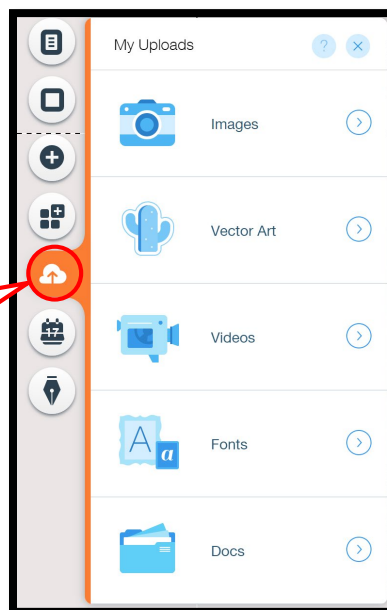
30

Select application to be added in your website from Wix App Market or browse by category



31

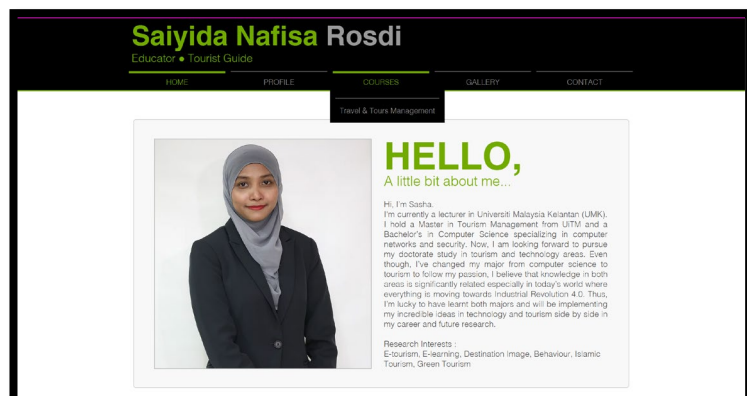
Upload images, vector art, videos, fonts, and documents into your website



STEP 14

EXAMPLE

Go to <http://snafisarosdi.wixsite.com/sasha>



BENEFITS

1. Offers more than 300 beautiful templates for customizing pleasure.
2. Has a diverse App Market with premium and free add-ons to the site.
3. The free version offers complete access to all of the tools needed to build a successful website.
4. Easy drag and drop functions to build a web page.
5. Affordable, fast and decent designs.



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